

GIRRAJ GOVT COLLEGE (A), NIZAMABAD

(COLLEGE WITH POTENTIAL FOR EXCELLENCE)

B.O.S-2018-19

DEPARTMENT OF COMPUTER APPLICATION

	Code	Course Title	Programme under Choice Course Type	HpW	Credit
		SEMESTER I			
a par	Core 1	Computer Fundamentals	DSC-3A	4T+2P=6	4+1=5
		SEMESTER - II			
	Core 2	Computer Programming with C	DSC-3B	4T+2P=6	4+1=5
		SEMESTER III	NEW YORK		
	SECI A	Scil ab et		2.Т	2
	B)	Python-1	\$ c(-1	2,1	
	Core 3 Database Management System		DSC-3C	4T+2P	4+1=5
		SEMESTER IV			
s	Fr	Scilab-2	SI C-2	2T	2
1		Python-2 rnet Technologies		4T+2P=6	4+1=5
1	ine 4 June	The realmongles	DSC-3D	41+2P=6	H+1-3
T &		SEMESTER - V			
GE		mation Technologies-1	GE-1	2T	2
SEC	23 F: Rul		SLC-3	2T	2
Core	Shaddown and the state of	nedia Systems and Applications	DSC-3E	3T+2P=5	3+1=
	Electiv	e-A: Computer Networks	DSE-1A		3+1=4
E-I	Elective with C+	e-B: Object Oriented Programming	DSE-2A	3T+2P=5	
	Elective	-C: System programming	DSE-3A		
	SEN	MESTER - VI			
GE2	STORES OF THE PERSON NAMED IN COLUMN	ion Technologies-2	GE-2	2T	2
SEC4	G: R Basics 2				
3204	H: Ruby	on Rails	SEC-4	2T	2
Core 6	Visual Pro	ogramming	DSC-3F	3T+2P=5	3+1=
	Elective-A: Computer Graphics		DSE-1B	3T+2P=5	3+1=
E-11	Elective-B: Software Engineering		DSE-2B		
	Elective-C: PHP Programming		DSE-3B		
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Total Number of Credits

GIRRAJ GOVERNMENT COLLEGE (A), NIZAMABAD DEPARTMENT OF COMPUTERS APPLICATIONS SUBJECT: COMPUTER FUNDAMENTALS **B.A.COMPUTERS I YEAR SEMISTER I**

CHOICE BASED CREDIT SYSTEM (With effect from 2017-18) SYLLABUS

Unit - I

Introduction to Computer : Introduction, Digital and Analog Computers, Characteristics of Computer, History of Computer, Generations of Computer, Classification of Computer, The Computer System, Application of Computers.

The Computer System Hardware: Introduction, Central Processing Unit, Memory Unit, Computer Cabinet

Computer Memory: Introduction, Memory Representation, Memory Hierarchy, CPU Registers, Cache Memory, Primary Memory, Secondary Memory, Access Types of Storage Devices, Magnetic Tape, Magnetic Disk, Optical Disk, Magneto-Optical Disk,

Unit - II

Input and Output Devices: Introduction, Input-Output Unit, Input Devices, Human Data Entry Devices, Source Data Entry Devices, Output Devices, I/O

Data Representation: Introduction, Number System, Conversion from Decimal to Binary, Octal, Hexadecimal, Conversion of Binary, Octal, Hexadecimal to Decimal, Conversion of Binary to Octal, Hexadecimal, Conversion of Octal, Hexadecimal to Binary, Binary Arithmetic, Signed and Unsigned Numbers, Binary Data Representation, Binary Coding Schemes, Logic Gates.

Interaction of User and Computer: Introduction, Types of Software, System Software, Application Software,.

Unit - III

Operating System : Introduction, Objectives of Operating System, Types of OS, Functions of OS, Process Management, Memory Management, Device Management, Protection and Security, User Interface, Examples of Operating Systems. The internet basics.

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Unit IV

Information Systems: Introduction, Data, Information and Knowledge, Characteristics of Information, Information System (IS), Computer-Based

Information System (CBIS), Need for Efficient Information System, Categories of Information System, Operations Support System, Management Support System,

(Specialized Information System, Careers in Information Systems.)

Books:

- 1. A. Goel, Computer Fundamentals, Pearson Education, 2010.
 - 2. Reema Thareja, Fundamentals of Computers, Oxford 2015.

References:

1. Spoken Tutorial on "Linux (Ubuntu), LibreOffice (Writer, Calc, Impress), Firefox", as E-resource for Learning. http://spoken-tutorial.org

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GIRRAJ GOVERNMENT COLLEGE(A), NIZAMABAD DEPARTMENT OF COMPUTERS APPLICATIONS

BA COMPUTER I YEAR

Time:30 min

CHOICE BASED CREDIT SYSTEM (With effect from 26 **Internal Examination**

Max.Marks:-20

Semester-I

I. Multiple Choice Questions

Note: i) Answer all the Questions. ii) All question carry equal marks Marks: 10 x1=10

Q. 10

II Fill in the blanks

Note: i) Answer all the Questions.

ii) All question carry equal marks

Q. 2 Q. 3

0.4

Q.5 0.6

0.7

0.8

0.9

Q. 10

Internal Examination

Exam Duration: 30 I. Written Test

1. Multiple choice questions

2. Filling the blanks

Il Assignment:

III Student Seminar

Max.Marks:30

Marks: 10x1=10

20 marks

10x1=10 marks

10x1=10 marks

05 marks

05 marks

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GIRRAJ GOVERNMENT COLLEGE (A), NIZAMABAD DEPARTMENT OF COMPUTERS APPLICATIONS Core 3:- DATABASE MANAGEMENT SYSTEM B.A.COMPUTERS II YEAR SEMISTER III Credits:-5

CHOICE BASED CREDIT SYSTEM (With effect from 2017-18) SYLLABUS

Unit 1

Introduction to Databases: Databases and Database Users, Introduction, Example, Characteristics of the Database Approach

Database System Concepts and Architecture: Data Models, Schemas, Three-Schema Architecture and Data Independence, Classification of Database Management Systems.

Data Models: Data Modelling and Data Models, the Importance of Data Models, Data Model Basic Building Blocks, Business Rules, the Evolution of Data Models, Degrees of Data Abstraction

Unit II

The Relational Database Model: Logical View of Data, Keys, Integrity Rules, Relational Set Operators Relationships within the Relational Database.

Entity Relationship (ER) Modelling: The Entity Relationship Model (ERM)- Entities, Attributes, Relationships,

Relationship Strength , Weak Entities , Relationship Degree, Recursive Relationships, Associative (Composite) Entities; Developing an ER Diagram.

Unit III

ADVANCED DATA MODELING: The Extended Entity Relationship Model, Entity Clustering, Entity Integrity: Selecting Primary Keys.

Normalization: Normalization, The Need for Normalization, The Normalization Process, Surrogate Key Higher-Level Normal Forms, Normalization and Denormalization.

Unit IV

Introduction to Structured Query Language (SQL): Introduction to SQL, Data Definition Commands, Data Manipulation Commands, SELECT Queries, Advanced Data Definition Commands.

Advanced SQL: Relational Set Operators, SQL Join Operators, SQL Functions.

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Text Books:

1. Peter Rob and Carlos Coronel, Database Systems: Design, Implementation,

and Management, Thomson, Eighth Edition, 2009

2. R. Elmsasri, S. Navathe, Fundamentals of Database Systems, Pearson Education, sixth Edition, 2011

Book references:

- 1. MySQL: Reference Manual
- 2. Spoken Tutorial on "MySQL", as E-resource for Learning, http://spoken-

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GIRRAJ GOVERNMENT COLLEGE (A), NIZAMABAD DEPARTMENT OF COMPUTERS APPLICATIONS Core 4: INTERNET TECHNOLOGIES Credits:-5 B.A.COMPUTERS II YEAR SEMISTER IV

CHOICE BASED CREDIT SYSTEM (With effect from 2017-18)

Unit - I

HTML- Basic HML, The document body, Text, Hyperlinks, Adding More Formatting, Lists, Using Color and Images, Images, Tables, Frames, Forms.

Cascading Stylesheets - Introduction, Inline Styles, Embedded Style Sheets, external sheets.

Unit - II

JavaScript-Introduction, simple programming, Obtaining User Input with prompt Dialogs, Operators (arithmetic, Decision making, assignment, logical, increment and decrement). Control Structures - if... else selection statement, while, do... while repetitions statement, for statement, switch statement, break and continue statements.

Functions - program modules in JavaScript, programmer defined functions, function definition, recursion,

Unit - III

JavaScript: Arrays, Objects - Math Object, String Object, Date Object, Boolean & Number Object, document and window Objects. Event Model - on click, on load, on error, onmouseover, onmouseout, on focus, on submit, on reset.

Unit - IV

Introduction, XML Basics, Structuring Data, XML Namespaces, Document Type Definitions (DTDs)

Text books:

1. Internet& World Wide Web- H. M. Deitel, P.J. Deitel, A. B. Goldberg-Third Edition

References:

- 1. D.R. Brooks, An Introduction to HTML and Javascript for Scientists and Engineers, Springer
- 2. URL: www.wekipedia.org
- 3. HTML A Beginner's Guide, Tata McGraw-Hill Education, 2009.
- 4. J. A. Ramalho, Learn Advanced HTML 4.0 with DHTML, BPB Publications, 2007

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GIRRAJ GOVERNMENT COLLEGE (A), NIZAMABAD DEPARTMENT OF COMPUTERS APPLICATIONS Core 4:- INTERNET TECHNOLOGIES B.A.COMPUTERS II YEAR SEMISTER IV

CHOICE BASED CREDIT SYSTEM (With effect from 2017-18) Practical: Internet Technologies

NOTE:

All the concepts of programs from Text Book including exercises must be practice, execute and write down in the practical record book.

Faculty must take care about UG standard programs it should be minimum 25 - 30.

In the external lab examination student has to execute at least three programs with compilation and deployment steps are necessary.

External Viva-voce is

compulsory. Example programs:

Practical exercises based on concepts listed in theory using HTML.

- Create HTML document with following formatting Bold, Italics, Underline, Colors, Headings, Title, Font and Font Width, Background, Paragraph, Line Brakes, Horizontal Line, Blinking text as well as marquee text.
- Create HTML document with Ordered and Unordered lists, Inserting Images, Internal and External linking
- 3. Create HTML document with Table:

And the second s	Some image here

- 4. Create Form with Input Type, Select and Text Area in HTML.
- Create an HTML containing Roll No., student's name and Grades in a tabular form.
- 6. Create an HTML document (having two frames) which will appear as follows:

	About department
Department1	This frame would show the
Department 1	contents according to the link
Department1	clicked by the user on the left Frame.

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Girai Government College, MIZAMABAD, 7. Create an HTML document containing horizontal frames as follows:

Department Names (could be along with Logos)

Contents according to the Link clicked

- 8. Create a website of 6 7 pages with different effects as mentioned in
- 9. Create HTML documents (having multiple frames) in the following

rame 1

ame2

Frame1 Frame 2 Frame 3

- 10. Create a form using HTML which has the following types of
 - I. Text Box
 - Option/radio buttons II.
 - III. Check boxes
 - Reset and Submit buttons

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CHOICE BASED CREDIT SYSTEM (W Time: 30 min Internal	th effect from 2017-18) Examination Max.Marks:-20					
Semester-I						
L. Multiple Choice Questions Note: i) Answer all the Questions. ii) All question carry equal marks Q. L. Q. 2 Q. 3 Q. 4 Q. 5 Q. 6. Q. 7 Q. 8 Q. 9 Q. 10	Marks: 10 x1=10					
II .Fill in the blanks Note: i) Answer all the Questions. ii) All question carry equal marks Q. L. Q. 2 Q. 3 Q. 4 Q. 5 Q. 6. Q. 7 Q. 8	Marks: 10x1=10					
0.9 0.10						
Internal Examination Exam Duration: 30 L. Written Test 1. Multiple choice questions 2. Filling the blanks	Max.Marks:30 20 marks 10x.1=10 marks 10x.1=10 marks					
II Assignment: III Student Seminar	05 marks 05 marks					

GIRRAJ GOVERNMENT COLLEGE (AUTONOMOUS), NIZAMABAD B.A. COMPUTER APPLICATIONS III YEAR -V Semester, PAPER V CHOICE BASED CREDIT SYSTEM (With effect from 2018-19) SUBJECT: Multimedia Systems and Applications

Max. Marks: 70(Theory)

Internal Assessment: 30 **3Credits**

Theory Practical 3Hrs/Week 2Hrs/Week

1Credit

Multimedia: Introduction, Definitions, Where to Use Multimedia- Multimedia in Business, Schools, Home, Public Places, Virtual Reality; Delivering Multimedia.

UNIT II

Text: Meaning: Fonts and Faces, Using Text in Multimedia, Computers and Text, Font Editing and Design Tools, Hypermedia and Hypertext.

Images: Before You Start to Create, Making Still Images, Color.

Sound: The Power of Sound, Digital Audio, MIDI Audio, MIDI vs. Digital Audio, Multimedia System Sounds, Unit III

Audio File Formats. Animation: The Power of Motion, Principles of Animation, Animation by Computer,

Making Multimedia: The Stages of a Multimedia Project, Hardware, Software, Authoring Systems

The Internet and Multimedia: Internet History, Internetworking, Multimedia on the Web.

1. Tay Vaughan, "Multimedia: Making it work", TMH, Eighth edition.

- 1. Ralf Steinmetz and Klara Naharstedt, "Multimedia: Computing, Communications Applications", Pearson.
- 2. Keyes, "Multimedia Handbook", TMH.
- 3. K. Andleigh and K. Thakkar, "Multimedia System Design", PHI.
- 4. Spoken Tutorial on "Blender, GIMP, Inkscape", as E-resource for Learning. http://spoken-tutorial.org

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GIRRAJ GOVERNMENT COLLEGE (AUTONOMOUS), NIZAMABAD B.A. COMPUTER APPLICATIONS III YEAR -V Semester, CHOICE BASED CREDIT SYSTEM (With effect from 2018-19)

SUBJECT: PAPER VII-E(B) Object Oriented With C++

Max. Marks: 70(Theory)
Internal Assessment: 30

Theory Practical 3Hrs/Week 3Credits 2Hrs/Week 1Credit

Junit I

Object-Oriented Concept:

Object-Oriented Paradigm, Data types, Operators and Expressions. Control Flows.

Jnit II

Arrays and Strings, Modular Programming with Functions, Pointers and runtime Binding, Structures and Unions.

Unit III

Classes and Objects, inheritance.

UNIT IV

virtual functions, Exception Handling.

Text Book:

1. K R Venugopal, Rajkumar Buyya, Mastering in C++, McGrawHill, 2nd Edition, 2013.

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GIRRAJ GOVERNMENT COLLEGE (AUTONOMOUS), NIZAMABAD B.A. COMPUTER APPLICATIONS FINAL YEAR -V Semester, PAPER VI CHOICE BASED CREDIT SYSTEM (With effect from 2018-19)

SUBJECT: Visual Programming.

Max. Marks: 70(Theory) Internal Assessment: 30

3Hrs/Week

k 3Credits

Theory Practical

2Hrs/Week

1Credit

Dinit - I

Introduction to VB: Writing windows application with VB, Programming languages -procedural, object oriented event driven; VB Environment, Writing first VB project, compiling, debugging, and running the programs.

Controls: Introduction to controls textboxes, frames, check boxes, option buttons, images, setting their propertie besigning the user interface, keyboard access, tab controls, default & cancel property, coding for controls.

Tata types and Variables: variable, constants declaration and naming rules declaring variables, scope of variable val function.

Unit - II

Sperators in VB: Arithmetic operators, Conditional operators, Logical Operators.

ecisions and Conditions: If then else statement, select case statements.

Looping statements: Do while Loop Statements, For next loop statements.

Unit - III

unctions in VB: Introduction to Functions, creating user defined function, msgbox functions, Inputbox functions ailt in Functions: String functions, Math functions and Formatting Function.

nit -- IV

b procedures: Introduction to sub procedures and creating user defined procedure.

rrays: Introduction to Arrays, declaring Arrays, creating single dimension array, double dimension array at a synamic Array.

EXT:

Julia Case Bradley, Anita C. Millspaugh, Programming in Visual Basic 6.0 (TMHE 2000-14th Reprint

Diane Zak, Programming with Microsoft Visual Basic 2012 Tony Gaddis, Kip vine, Starting Out With Visual Basic 2012

Jack B. J. S.

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III YEAR -V Semester,

CHOICE BASED CREDIT SYSTEM (With effect from 2018-19) SUBJECT: PAPER VIII-E(A) Computer Graphics

Max. Marks: 70(Theory)

Internal Assessment: 30

Theory

3Hrs/Week

3Credits

Practical

tical 2Hrs/Week

1Credit

Computer Graphics: Graphs and Charts, Computer-Aided Design, Virtual-Reality Environments, Data Visualizations, Education and Training, Computer Art, Entertainment, Image Processing, Graphical User Interfaces Computer Graphics Hardware: Video Display Devices, Raster-Scan System, Graphics Workstations and Viewing Systems, Input Devices, Hard-Copy Devices, Graphics Networks, Graphics on the Internet.

Dnit II

Graphics Output Primitives: Coordinate Reference Frames, Specifying A Two-Dimensional World-Coordinate Reference Frame in OpenGL, OpenGL Point Functions, OpenGL Line Functions, OpenGL Curve Functions, Fill-Area Primitives, Polygon Fill Areas,

Unit III

Wo-Dimensional Geometric Transformations: Basic Two-Dimensional Geometric Transformations, Matrix Representations, Inverse Transformations, Two - Dimensional Composite Transformations, Raster Methods for Jeometric Transformations, OpenGL Raster Transformations, Transformations between Two-Dimensional Coordinate Systems, OpenGL Functions for Two -Dimensional Geometric Transformations.

Unit IV

Two-Dimensional Viewing: The Two-Dimensional Viewing Pipeline, The Clipping Window, Normalization and Viewport Transformations, OpenGL Two-Dimensional Viewing Functions, Clipping Algorithms, Two-Dimensional **Clipping**, Two-Dimensional Line Clipping, Polygon Fill-Area Clipping, Curve Clipping, Text Clipping. **Yext:**

Donald D. Hearn, M. Pauline Baker, Warren Carithers "Computer Graphics with Open GL" 4th Edition, 2011.

eferences:

J.D. Foley, A van Dam, S.K. Feiner and J.F. Hughes, Computer Graphics: Principals and Practices, 2nd Ed., Idison-Wesley, MA, 1990.

D.F. Rogers, Procedural Elements in Computer Graphics, 2nd Ed., McGraw Hill Book Company, 2001.

D.F. Rogers and A.J. Admas, Mathematical Elements in Computer Graphics, 2nd Ed., McGraw Hill Book mpany, 1990.

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GIRRAJ GOVERNMENT COLLEGE (AUTONOMOUS), NIZAMABAD B.A. COMPUTER APPLICATIONS

III YEAR -V Semester,

CHOICE BASED CREDIT SYSTEM (With effect from 2018-19) SUBJECT: PAPER VIII-E (B) Software Engineering.

Max. Marks: 70(Theory)

Internal Assessment: 30

Theory

3Hrs/Week

3Credits

Practical

2Hrs/Week

1Credit

Jinit I

Introduction: The Evolving Role of Software, Software, Software Myths.

Process: Software Engineering: A Layered Technology, the Software Process,

UNIT II

Software Process Models, the Linear Sequential Model, the Prototyping Model, the RAD Model Evolutionary Software Process Models, Component-Based Development, The Formal Methods Model, Fourth Generation Techniques, Process Technology, Product and Process.

Init III

Resident Management: The Management Spectrum, People, The Product, The Process, The Project, Risk analysis and management: Reactive versus Proactive Risk Strategies, Software Risks, Risk Identification, Risk Refinement, Risk Mitigation, Monitoring, and Management.

nit IV

oftware testing techniques: Software Testing Fundamentals, Test Case Design, White-Box Testing, Basis Path esting, Black-Box Testing,

oftware testing strategies: A Strategic Approach to Software Testing, Strategic Issues, integration Testing, Unit esting, Validation Testing, System Testing,

ext book:

Roger S. Pressman ,Software Engineering (Sixth edition), Tata McGraw Hill,2009

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