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M.A.L.D.GOV'T. DEGREE COLLEGE
GADWAL.

Affiliated to Palamuru University, Mahabubnagar.

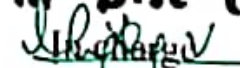
Department of Mathematics




STUDENT STUDY PROJECT

NAME OF TITLE: Uses of Geometry
in Real life

NAME OF THE STUDENTS: Umera Tahseen III B.Sc (MPCs)
Karishma III B.Sc (MPCs)
Sumalatha III B.Sc (MPC)


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SYNOPSIS OF STUDENT STUDY PROJECT.

Name of Title: Uses of Geometry in Real life.

Name of the students: Umera Tahseen : III Bsc (MPCs)
Karishma : III Bsc (MPCs)
Sumalatha : III Bsc (MPC)

— x — x — x —

In this project work students briefly studied about Geometry, they observed how Geometry figures and formulas are used in construction of college buildings, Dams, Bridges etc. They also discussed about how Contractors estimate cost of those constructions by using Geometrical formulas.

Students observed that in vedas, Shulba Sutras which explain about how to Construct Fire Altar, Uses geometric figures.

Further in this project work students discussed about Geometric applications in Egypt Pyramid, Great wall of China Eiffel tower, Tajmahal...etc, Constructions. They also discussed about history of Geometry, such as father of Geometry - Euclid, Rene Descartes and other famous Scientists involved in development of Geometry

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గణిత శాస్త్రం ఎన్నో భాగాలు అభివృద్ధి చెందినవి. ఇలాంటి ఒక భాగం "జ్యామితి"

మరిచయం :-

వంతెనలు, భవన కట్టెలు, పాఠశాల భవనాలు, వసతి గృహాలు మరియు భవన పత్రాలు వంటి వాటి పెద్ద కట్టెలకు మన గమనించి ఉంటాము. వీటిని నిర్మించడం ప్రధానంగా ఒక పెద్ద భావనలతో కూడిన పని.

వీటిని నిర్మించేందుకు అమ్మ ఇళ్ళను ఎలా అంచనా వేస్తారో మనకు తెలుసా? బిల్డింగ్ అను సమయం, కాంక్రీటు, కూల్ ఇళ్ళ వంటి వాటిలో పాటు బిల్డింగ్ ఇంజనీరింగ్ మరియు పరిమాణాల పై ఇంజనీరింగ్ ఉంటుంది.

ఒక కట్టెను మొక్క ఇంజనీరింగ్ మరియు పరిమాణాలలో దాని పునాది, నిర్మాణ స్థల ప్రాంతం, గోడల పరిమాణం, పైకప్పు మరియు ఎత్తు మొదలగునవి కట్టె ఉంటాయి. వీటి నిర్మాణంలో ఇంజనీరింగ్ జ్యామితీయ సూత్రాలను అర్థం చేసుకోవటం జ్యామితి మొక్క ప్రాథమిక భావనలను మరియు వాటి అనువర్తనాలను తెలుసుకోవాలి.

జ్యామితి సూత్రాలను మన బ్రహ్మాండం - ఖచ్చితమైన చిత్రాలు - నీ, హెక్టోగ్రాఫ్, గమల సేవ మొదలైన వాటిని పరిచయం, వాటిని వివరించడం, వంటి వాటిలో ఉపయోగిస్తాము మనకు తెలుసు.

ఈజిప్టులోని పిరమిడ్లు, యెరా కుప్పము, భారత దేశంలో శిలయాలు మరియు యజ్ఞనాటికలు, ప్రాచీనలోని ఊధిల్ వంటి ప్రసిద్ధ కట్టడాలు క్షిప్రంగా జామితి అనువర్తనాలకు ఉపయోగంగా చెప్పవచ్చు.

అయితే ఏకే నూటలకే చెప్పాలంటే జామితి లేని జీవితాన్ని ఊహించుకోలేము. కాబట్టి జామితి యొక్క నూటలకు అర్థం చేసుకోవడానికి జామితి చరిత్రను, జామితి అభివృద్ధి పరిధిని తెలుసుకోవాలి. జామితి వల్ల మనకు ఏ విధంగా ఉపయోగ పడుతుందో తెలుసుకుందాము.

చరిత్ర:-

సాక్షాత్తులు యొక్క శిక్షణము మరియు పరిమాణాలను గురించి పొందడానికి విధులుగా అభివృద్ధి చేయవచ్చు. ఈ విధులు అన్ని జామితి పరిధిలోకి వస్తాయి.

"జామితి" అనే పదం జిందాపదం. ఇది గ్రీకు పదాలైన "జెయో" అంటే భూమి మరియు "మెట్రియస్" అంటే కొలచుట అనే రెండు పదాల నుండి సంక్రమించబడినది.

ప్రాచీన కాలంలో జామితి అవకాశాలను నిర్ణయించే సాగరికత, బానిసలైన సాగరికత ప్రభావాలకు గురించవచ్చు. వారికి అధిక క్రమ త్రుణులు గురించి తెలుసు "భక్త్యా" అను వాత ప్రతి అనేక జామితి సమస్యల ప్రస్తావనలో బాట అక్రమతా విస్తరణల "భంగపరిమాణాలకు" సంబంధించిన లెక్కలను కలిగి వుంది.

క్రీ.పూ 2500 నాటికి విత్తమము సరిగ్గా నిర్ణయించుటగా

సంక్షేప లభిస్తున్నాయి.

వైదిక సంస్కృతంలో గల సూక్ష్మ
సూత్రాలలో యజ్ఞవాటికలు మరియు
వశోమ గుండెలు సరికించుటలో ఇమిడి
మన్న జ్ఞాపితము సూత్రాలు పొందు-
తుచుబడినది. ఈ యజ్ఞవాటికల సూక్ష్మ-
-ణం పెనుక గల అద్భుత మైన విషయం
అవస్థి ఇవి భక్తారాలలో ఉన్నపుటికి
అవి భక్త్రవంతే ప్రణాలోలు సమాధంగా
ఉండుటమే.

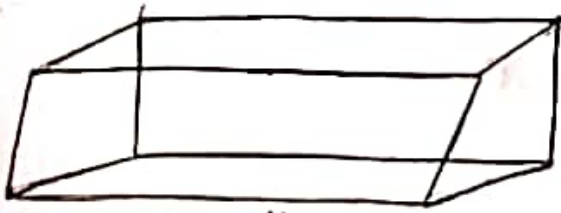


క్రీ.పూ 4వ శతాబ్దం నాటి భాషాయనుడు సంకల్పం చేసిన
అత్యంత ప్రసిద్ధమైన భాషాయన సూక్ష్మ సూత్రాలలో భిక్షుచతుస్ర
భూషాల, కల్దాలకు జ్ఞానగర్భ సింహాంతమును క్షిప్రించారు.

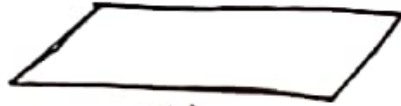
క్రీ.పూ 325-265 కాలంలో ఈశిష్టలో అలెగ్జాండరియనుకు
చందిన యాక్లిడ్ ఎలమెంట్రీ పేరుతో 13 పుస్తకాల సంకలనం
చేశాడు.

యాక్లిడ్ జ్ఞాపితము తాము జ్ఞాపితము ప్రపంచానికి ఒక నమూనాగా
భావించాడు. అయితే పరిసరాలలో ఘనాలు, ఘనాల యొక్క అంత-
-రాశ్యమును డిజిస్ట్రీ, ప్రతి ఘనము ఒక ఘనపరిమాణాన్ని,
క్షిప్తి. కలిగి యుండి ఒక చోట నుండి మరొక చోటుకు కదలిపోవడం
వలగుతుంది.

ఈ తలలకు మధ్య ఉండును. తలల యొక్క హద్దులుగా గాని,



(i)



(ii)



(iii)



(iv)

ఘనాలు → 3-D	తలలు/వక్రాలు → 2-D	రేఖలు → 1-D	బిందువులు (మితటచు)
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పైన చూపినట్లుగా ఏటం (i) లో ఇది ఒక బిందు ఘనం మొక్క ఏటము. దీనికి మూడు మితట కలవు.

ఏటం - (ii) లో ఒక మితట అంటే ఎత్తును కలిపితే, అప్పుడు తలలు మాత్రమే మిగులుతాయి. అవి బిందు చతురస్రాలు

ఏటం - (iii) లో ఒక మితట అంటే వెడల్పును కలిపితే అప్పుడు సరళ రేఖలు మిగులుతాయి.

ఏటం - (iv) లో ఒక మితట కలిపివలసి ఉంటే చవరగా బిందువులు మాత్రమే ఉంటాయి.

ఉదాహరణగా మనం పుస్తకం (or) ఒక బల్లను గమనిస్తే దాన్ని రేఖగా పోల్చవచ్చు.

వీటి సహాయంతో రేఖాఖండం, కోణము, త్రిభుజుల వంటి వాటిని నవ్వించుతారు.



యాక్లిడ్ ఎలమెంట్రీలోని 1వ పుస్తకంలో 23 ప్రవచనాల జాబితాను రూపొందించారు.

⇒ ఇందువు అంటే ఎటువంటి భాగాలు లేని

⇒ రేఖ అంటే పేడల్ని తీసి పొడవు

⇒ ఒక రేఖ యొక్క అంతాలు ఇందువులు

⇒ ఒక సరళ రేఖ అంటే ఇందువుల సమానాకరిస్తున్న రేఖ

⇒ ఒక తలం అంటే పొడవు మరియు పేడల్ని లను కలిగివున్నది

⇒ తలం యొక్క అంచులు రేఖలు

⇒ ఒక సమతలం అంటే టుల్లింగా సరళరేఖలను యొక్క కలిగి వుండునది.



ఈ విధంగా యాక్లిడ్ అను నాస్ట్రోవేత్రి జ్యోమిత్రి వివరించారు.

అందుకే "రేఖాగణిత పితామహుడు" గా యాక్లిడ్ని పిలుస్తారు. యాక్లిడ్ జ్యోమిత్రికి ఎంతో కృషి చేశారు.

ఇందులో "సమతల రేఖాగణితం" అను భాగం కలదు.

బొప్పి ఫ్రాంచ్ గణిత శాస్త్రజ్ఞుడు రెనాడార్టె (1596 - 1650) కనుగొన్నారు. ఇతను

i) ఒక వాస్తవిక వాస్తవిక క్రమయగ్నాన్ని ఒక తలంలో ఒక ఇందువుల అనుసంధానం చేయవచ్చునని

(iii) ఒక ద్విమితీయ అంతరాళంలో ఏదైనా వక్రరేఖ x, y లలో ఒక సమకరణం వ్యాసాన్ని నిర్ణయించవచ్చునని కనుగొన్నారు.

ఇప్పుడు వాకు చరిత్ర గురించి తెలుసుకున్నాము. అది ఎలాగా ఇప్పుడు జ్యోమితి ఏ విధంగా ఉపయోగపడుతుంది? మన జీవితంలో ఎలా ఉపయోగపడుతుందో తెలుసుకుందాము.

జ్యోమితి వల్ల మనకు కలిగే ఉపయోగాలు :-

ప్రయోజనాలు :-

* కంప్యూటర్ గ్రాఫిక్స్ లలో :- జ్యోమితి వీటికి ఆధారపడి ఉంటుంది.

ఫోటోలను కంప్యూటర్ లోకి తీసుకొని దాన్ని గ్రాఫిక్స్ లను మనకు చూపించే వాటిలో కొన్ని రకాల గ్రాఫిక్స్ లలో ఉంటుంది.

* కంప్యూటర్ - అయిడెడ్ డిజైన్స్ :-

దీనిలో కంప్యూటర్ డిజైన్స్ మరియు ఇమేజ్ కు కోసం కొన్ని సూచనలు, అది ఎలాగా మిశ్రమ వాటిని తీయగలగేయడానికి చాలా సూచనలతో తీయగలగేయవచ్చు.

Ex:- Computers, ఇంటర్నెట్ కనెక్షన్స్.

ఇలా ఎన్నో రకాల వాటిలో జ్యోమితి ఉపయోగించబడతాయి.

* జ్యోమితి అన్ని రకాల చలన వాటిలో ఉపయోగిస్తారు. ప్రపంచంలో

ఏదైనా జ్యోమితిలోనే మొదలువుతుంది. ఎక్కువగా మృత్యు కు కూడా జ్యోమితి నిర్ణయాలనుతోనే మొదలువుతుంది ఏదైనా చూస్తే సులభంగా, బిల్డింగ్ చిత్రీకరణ, సెరియల్ రికార్డాల సూత్రాలలో జ్యోమితి నిర్ణయాలను కలిగి ఉంటాయి.



Skeleton

* ఇది సైకలాపర్ అనునది దాని సూక్తాం చూసినట్లయితే దాని కిటికీలు, తలుపులు ప్రమాణాంతర చతుర్భుజములు కలవు. ఇందులో దీర్ఘచతుర్భుజం, చతురస్రములు కలవు ఇల్లింగ్ దీనిలోనే సూక్తాంమును కలదు.



* ప్రకీనున్న మన భూమి చూసినట్లయితే అది జీయాకారం లో కలదు. ఇకొడ జ్యోమితీయ సూక్తాం కలదు.

* పిరమిడ్స్ ప్రకీస పటంలో చూడవచ్చు.

అయితే అలాగే ఇల్లింగ్ను గూఢాంజించారు.

అయితే ఇది ఇండియాని పొలస్ లో కలవు.

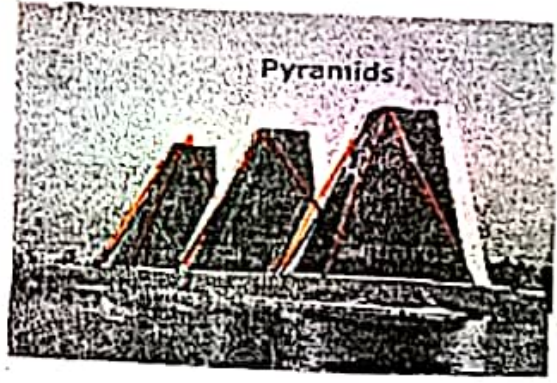
ఇందులో పిరమిడ్స్, చతురస్రాలు కలవు.

ఇందులో 3D జ్యోమితీయ భకారాలను

కొగినది. ఇందులో కట్టకీలు టెంట్ల

సేజ్జీల్ కలదు. బార్లెస్, గోడలు, ఇండీస్

అన్ని 3D జ్యోమితీయ భకారాలను కల్గవుంది.



* Sphere అనే ఇల్లింగ్ చూసినట్లయితే అది ఘనాలు, చతుర-

స్రాలు, గోళం కలదు. ఇల్లింగ్ అన Sphere (గోళం) కలదు.

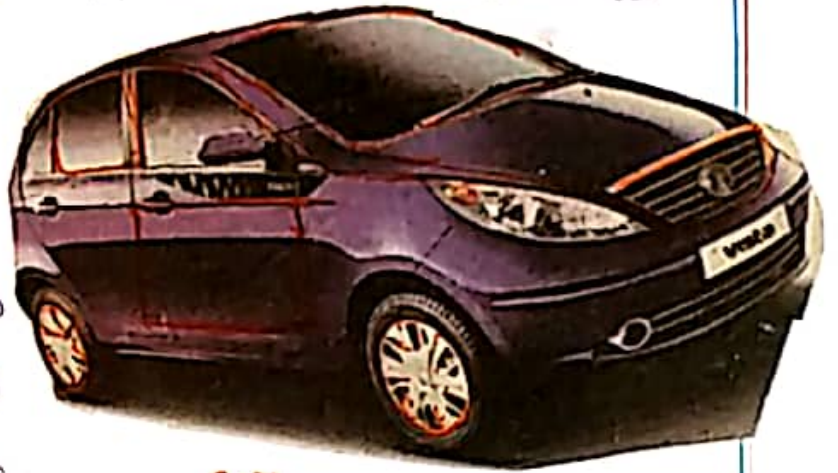
ఇల్లింగ్ అన దీర్ఘ చతురస్రం, ఇండీస్ చతురస్రములగా

ఇల్లింగ్ను గూఢాంజించారు.



* జ్యోతిషులను సూత్రాలను బట్టి కార్పెను కూడ రూపొందించవచ్చు.

అందులో ఒకటి చెవరలాట్
SSR థీడ్యూర్ పికప్.



Car

ఇందులో చక్రాలు, రైట్స్, సర్కిల్
లాగా, డోర్స్ బోర్డు చతురస్రాకారముగా
లోపల స్ట్రైవ్ చేసే సెటు అనునది

అర్థ కోణం. sides కూడ 1/4 వంతు

గల కోణానుకూలంగా, ఇంకా చూసిపట్లయితే ఎన్నో రకాలు జ్యోతిషుల
య సూత్రాలను కలగి వుంది.

* రెడ్ ఇండియన్ ఇవెన్సింగు ఇళ్ళను చూసిపట్లయితే ఇందులో
కూడ జ్యోతిషులను సూత్రాలను ఉపయోగించారు ఇది కట్టెలతో
నొక్కొక్కటే ఉంది. చతురస్రాలు, రిన్సెట్లెన్సును చూడవచ్చు.

* మన దేశంలోని ఎన్నో ప్రముఖ కట్టెలు వీనియే. అవి కూడ
జ్యోతిషులను (నం) సూత్రాలను ఆధారంగా నిర్మించారు. అందులో కొన్ని.

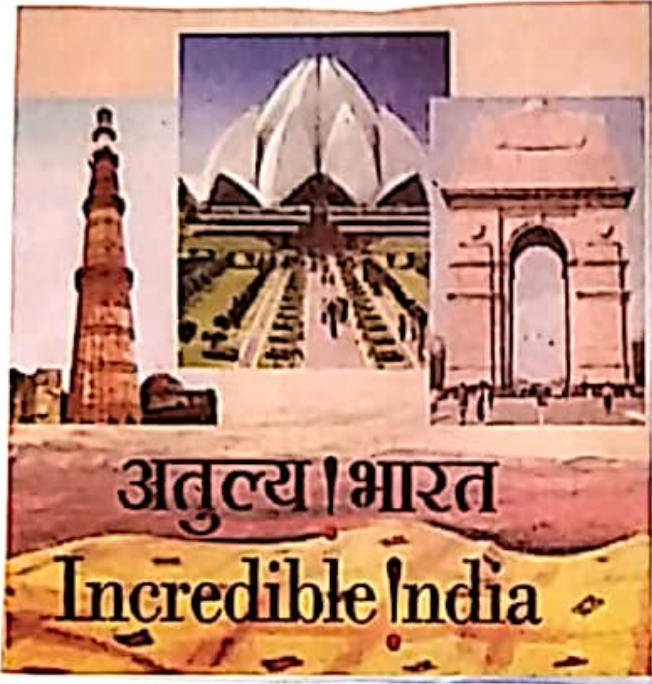
ముఖ్యంగా అగ్రాలో ఉన్న తాజ్ మహల్

ఇది కూడ జ్యోతిషులను సూత్రాల ఆధారంగా
నిర్మించారు. ఇందులో అర్థ స్పూపము మరియు
అర్థ కోణాలు కలవు. ఇందులో సురభి
రీతి ఇంకా ఉపయోగించి కట్టడం
చేరిగింది.

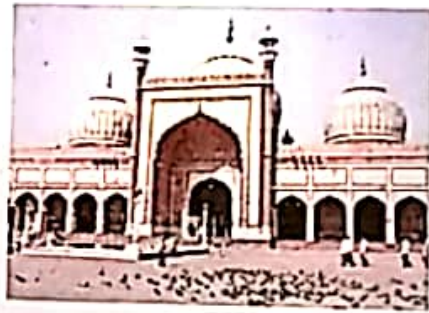


Tajmahal

* ఇంకా జాతీయమూర్తి, అటామిక్ బాంబు ఇంకా మన దేశంలో
 చాలా ప్రసిద్ధిమైన కట్టడాల, పురాతన గుళ్ళు/ చాలా పుస్తానాలు అందు
 లో (కాని) అన్నింటిలోనూ జాతీయమైన సుత్రాల ప్రధానంగా కట్టడం
 జరిగింది.



Red Fort



Aeroplane



Charminar

Eiffel Tower

Aeroplane, House లవరలలో కూడా 1950-వ దశకంలోనూ
 జాతీయమైన సుత్రాల ఇటుక పుస్తానాలు.

* జ్యోతిష మణికల్ ఇమేజింగ్ లి కూడ వాడుతారు. అసలు కొన్ని పరికరాలను తయారు చేయడానికి జ్యోతిషయ సూత్రాలను ఉపయోగించారు. స్ట్రోబ్ స్కోప్ యంత్రాన్ని ఫ్లోరోస్కోప్ రకరకాల వారిలోను ఉపయోగించడం జరుగుతుంది. ఇప్పుటికి కూడ తయారు చేస్తారు.

* రోబోటిక్స్ లలో జ్యోతిషయ సూత్రాలను కూడ వాడుతారు. దీని చేయి ఎలా ఉండాలి ప్లెన్ చేసుకోవడం జ్యోతిషయ సూత్రాలను భిక్షారంగా కూడ (రోబోటిక్స్) రోబోటిక్స్ ఉపయోగిస్తారు.

* ప్రోటిస్ సూత్రాలు కూడ జ్యోతిషయ సూత్రాల భిక్షారంగా కూడ ఉపయోగపడుతాయి. ప్రోటిస్ మొక్క భిక్షారం మరియు భాగాలు ఎలా కదులుతాయో తెలుస్తుంది. కంప్యూటర్కు, జ్యోతిషికి రిలేటివ్ గా వుంటాయి.

* మెక్యానికల్ ఇంజనీరింగ్ లో మరియు ప్రొక్యూర్ ఇంజనీరింగ్ లోను ఈ జ్యోతిషయ సూత్రాల భిక్షారంగా యంత్రాలను తయారు చేస్తారు. దీని మొక్క డిజైన్ లలో, భిక్షారాలలో కూడ ఉపయోగిస్తారు.

* ఇంకా ఫిజిక్స్, కెమిస్ట్రీ, బయాలజీ లు. కొన్ని నాస్ట్రాల లో కూడ జ్యోతిషయ సూత్రాలను ఉపయోగిస్తారు. ఇక్కడకు

సంబంధించిన వాటిలోనూ, జ్యోమితీ మరియు క్రోటికా గల ప్రేజెంటేషన్లు కలదు. పరివర్తనలగా గల జ్యోమితీ మరియు సంబంధించిన వాటికి సిమెట్రీ (symmetry) లలో వుంటాయి.



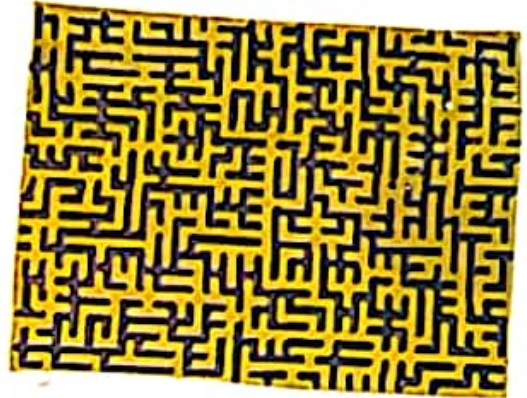
* కొన్ని చిన్న చిన్న వస్తువులలో కూడ కలదు. అందులో పక్కపాటు చూసినట్లయితే బోల్ట్లు, అవి ఓ భాగంలో ఎందుకు -నా యొ వివరించబడింది.



* గణితానికి, భౌతిక శాస్త్రానికి చాలా విధంగా వుంటుంది. గణితము, భౌతిక శాస్త్రాల చాలా చాలా విధంగా వుంటాయి. అందులో కొన్ని కలవు. బీజుల జ్యోమితీయ సూత్రాలు కూడ కలవు.

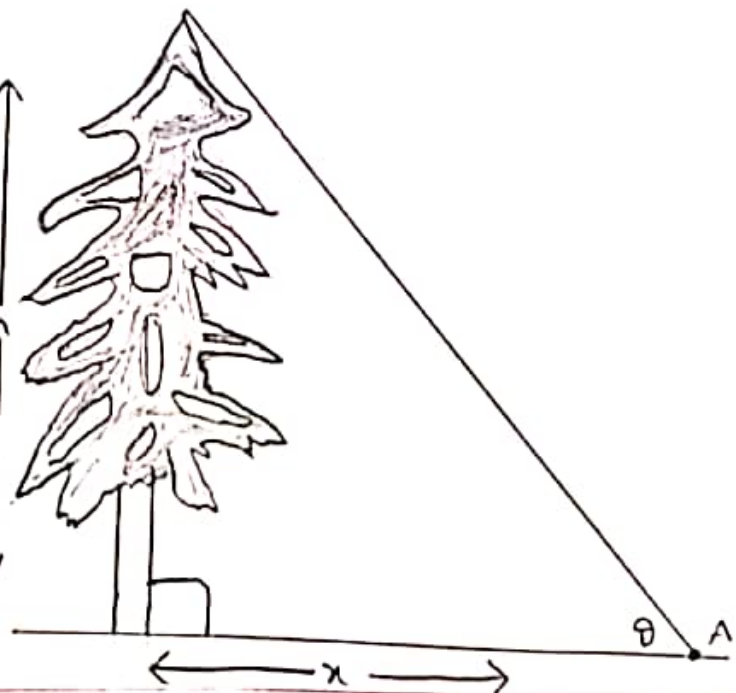
* ఇది రిజిష్టర్ సమ్మేళనంగా కలను ఇందులో అధిక కేనాలు కలను మూడు వైపులా ఒకటి కలను. అందులో బొంబాయి కూడా ఒకటి ఉంటుంది.

* ఇది రిజిష్టర్ సిమ్మేట్రీ ఈ పటంలో చూపినట్లుగా ఉంటుంది. ఒకటి ఇందులో ఎటువైపు చూసినా [కలను] ఒకటి కలను. జ్యోమితియల్ సైన్స్ చాలాను కలను.



ఇంకా ఈ విధంగా చాలా రకాల్లో జ్యోమితియల్ సైన్స్ - అనుసరించి రూపొందించబడ్డాయి. మన ఇంట వాడే వస్తువులు కొన్ని జ్యోమితియల్ సూత్రాల ఆధారంగా సృష్టించబడ్డాయి.

ప్రకృతి చూపినట్లుగానే చెట్లు మొక్కలెత్తినా భూమి నుండి చెట్టుకు వైపున చూసినప్పుడు ఎంత దిగ్భ్రమణం ఉంటే దాని మనం తెలుసుకోవచ్చు. దీనిని ట్రాన్స్మిట్టెడ్ సెల్ల్యూలార్ స్ట్రక్చర్ అంటారు.



అభిప్రాయం :-

జ్యోతిషులు ఎలా ఉపయోగపడుతుందో ఈ ప్రాజెక్టు ద్వారా నేను తెలుసుకున్నాను. అయితే ఇందులో జ్యోతిషుల సూక్ష్మతల ఫలితంగా మోహంబింపబడినవి అన్ని అర్థమయ్యాయి. దీనిలో భౌతిక శాస్త్రం, రసాయన శాస్త్రం ఇలా అన్ని రకాల శాస్త్రాలలో కూడా జ్యోతిషులు ఉపయోగిస్తారని నేను ముందటి సారిగా తెలుసుకున్నాను. అయితే కొన్ని భౌతిక శాస్త్రం ఫలితంగా కూడా ఉంటాయి. సూర్య జీవితంలో మనం వాడే ప్రతి వస్తువు అంటే పన్ను, పన్నుల ఇలా అన్ని రకాలలోను సూర్యోక్తి, వీక్షణం, అన్ని ఫలితంలో కలదు. అన్ని తెలుసుకున్నాను. ఈ జ్యోతిషులు అనేది చాలా ఉపయోగకరమైనది. ఈ జ్యోతిషులు వల్ల నేను చాలా నేర్చుకున్నాను. కాబట్టి దీని ఉపయోగకరమైన నేను నా ప్రాంట్ కు కూడా తెలుసుకోవాలనుకున్నాను.

ఈ ప్రమాణాన్ని నేను సెట్ అనుంది, న్యూస్ పేపర్ లో నుండి సేకరించాను. అలాగే బుక్ ల నుండి కూడా సేకరించాను.

Maths
3- gadwal-

MALD GOVT. ARTS & SCIENCE COLLEGE



DEPARTMENT OF MATHEMATICS

Students Study Project - 2017-18

APPLICATIONS OF DIFFERENTIAL CALCULUS

Students

- | | |
|----------------------|----------------|
| 1. V. Ramakrishna | III B.Sc MPCs |
| 2. T.Latha | III B. Sc MPCs |
| 3.K. Sai Kiran | II B.Sc MPCs |
| 4. B. Anil Kumar | I B.sc MPCs |
| 5. Pavan Kalyan Goud | I B.Sc MPCs |
| 6. Sai Teja | I B. Sc MPCs |

Project Guide

V. Manoj Kumar

Asst. Prof. of Mathematics

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APPLICATIONS OF DIFFERENTIAL CALCULUS

Statement of the problem: It is universally acknowledged and accepted openly that there is no branch of knowledge on this planet without the right inclusion of mathematics. It is also believed by all that we need to learn mathematics simultaneously with our mother tongue right from our childhood.

In the process of learning mathematics we get ourselves encountered with certain concepts, formulas and solutions to the problems in specific manner. But the bottom line of topic is that – we don't find specific linkup at UG level of education in our system to the problems in our day-to-day life.

Here we are trying to relate or attribute some of the concepts of differential calculus with real life situations (or) applications.

AIMS AND OBJECTIVES: Our main aim of this study project is to find clear solutions to various concepts of differential calculus to that of real life problems by adopting mathematical concepts thoroughly and practically.

After going through this study project it is believed that student could be capable of understanding more clearly and lucidly these concepts. It is also believed that students could be capable of applying this practical knowledge of differential calculus with that of real life situations and students could lot of interest in learning mathematic with real life exposure.

REVIEW OF LITERATURE: Differential calculus applications are used in various fields such as architecture, designing, graphing, constructions of roads and rail tracks, algorithms, computer programming, optimization etc.

RESEARCH METHODOLOGY: Heuristic method, Project method, Analytical method and Problem solving method.

FINDINGS: Mathematics is a science of measurement, quantity and magnitude, it is exact (complete, correct (or) true in every way), precise (definitely (or) fixed (or) strictly stated), systematic and a logical subject.

Calculus is a branch of mathematics that has two branches in itself – differential and integral calculus.

Differential calculus involves finding the derivatives of functions in order to discover the behavior and rate of change of a function. The graph of said function can then be computed, analyzed and predicted.

Integral calculus involves the usage of anti differentiating and is used to find the areas or volumes under/around a certain function

Now we will discuss some topics in **Differential calculus** and their applications in daily life

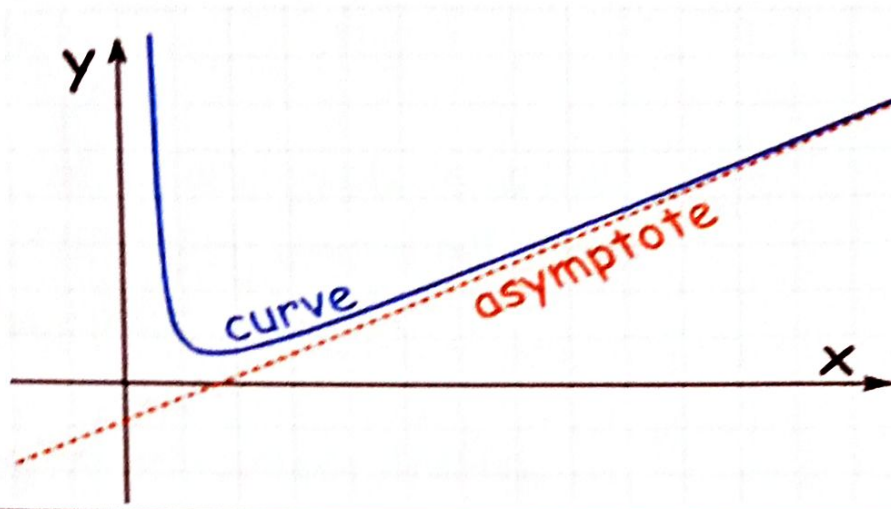
(1)Asymptotes

(2)Curvature

(3)Optimization (Max. and Min. values of a function)

Asymptotes: Asymptote of a curve is a line to which the curve converges. In other words, the curve and its asymptote get infinitely close, but they never meet.

Graph:



Mathematically we define it as

“ A straight line is said to be an asymptote of an infinite branch of a curve, if as the point P recedes to infinity along the branch, the perpendicular distance of P from the straight line tends to zero (or)

A non vertical line with equation $y = mx + b$ is called an **asymptote** of the graph of $y = f(x)$ if the difference $f(x) - (mx + b)$ tends to 0 as x takes on arbitrarily large positive values or arbitrarily large negative values.

There are three types of asymptotes

- 1) Horizontal asymptote.
- 2) Slant asymptote.
- 3) Vertical asymptote.

Dreams seem like asymptotes to the curve of life—they always get closer, but never meet.

The day we achieve our dreams, we'll disprove a mathematical theorem.

— Vaibhav Dwivedi

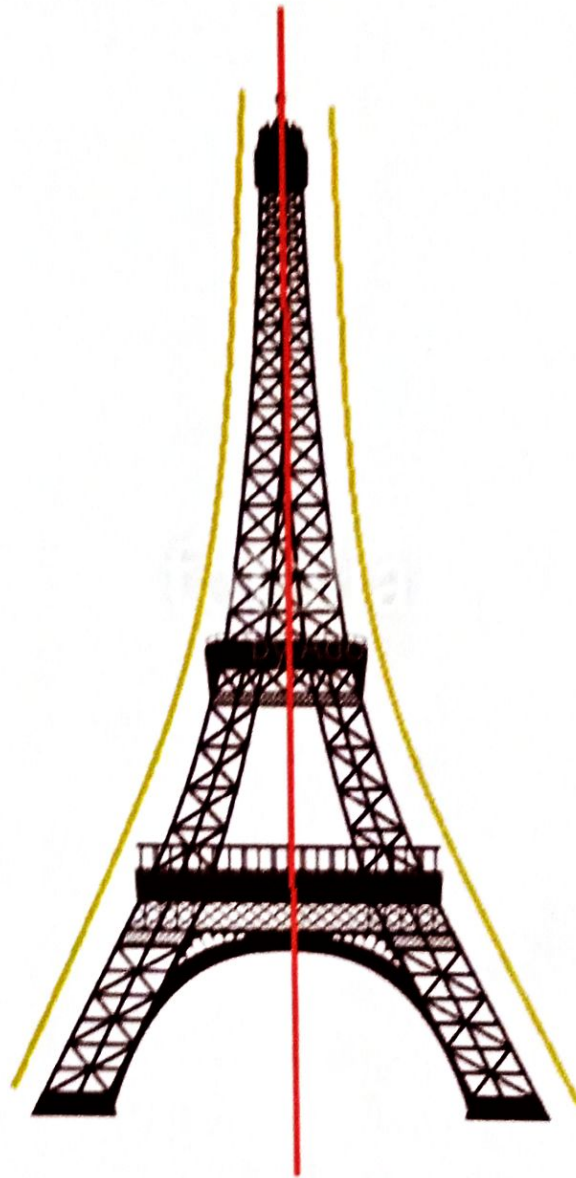


We apply the concept of asymptotes in architecture,
designing for example.....

EIFFEL TOWER

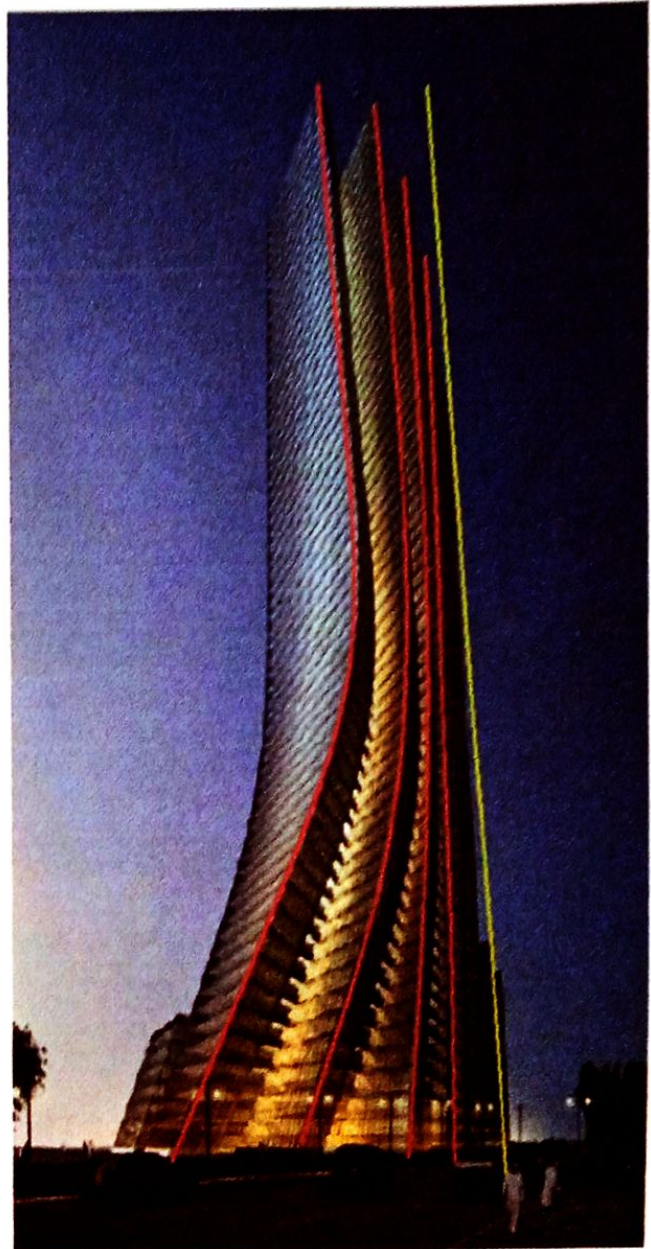
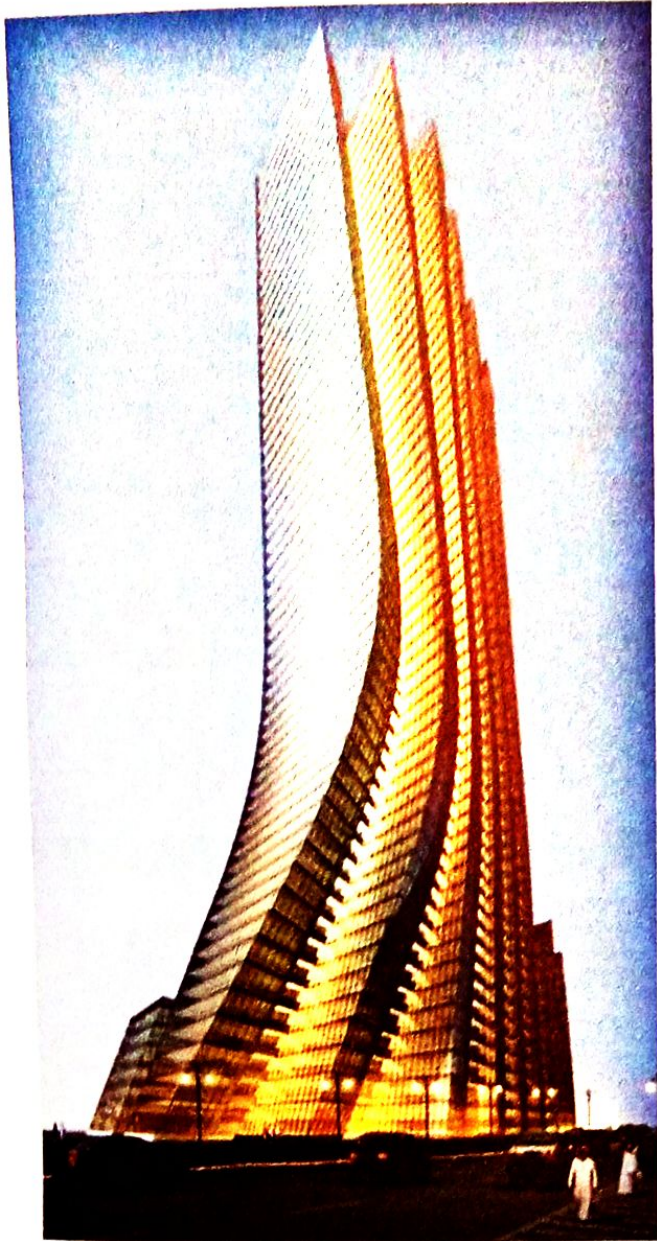


We can observe asymptotes concept as
(Vertical asymptote)

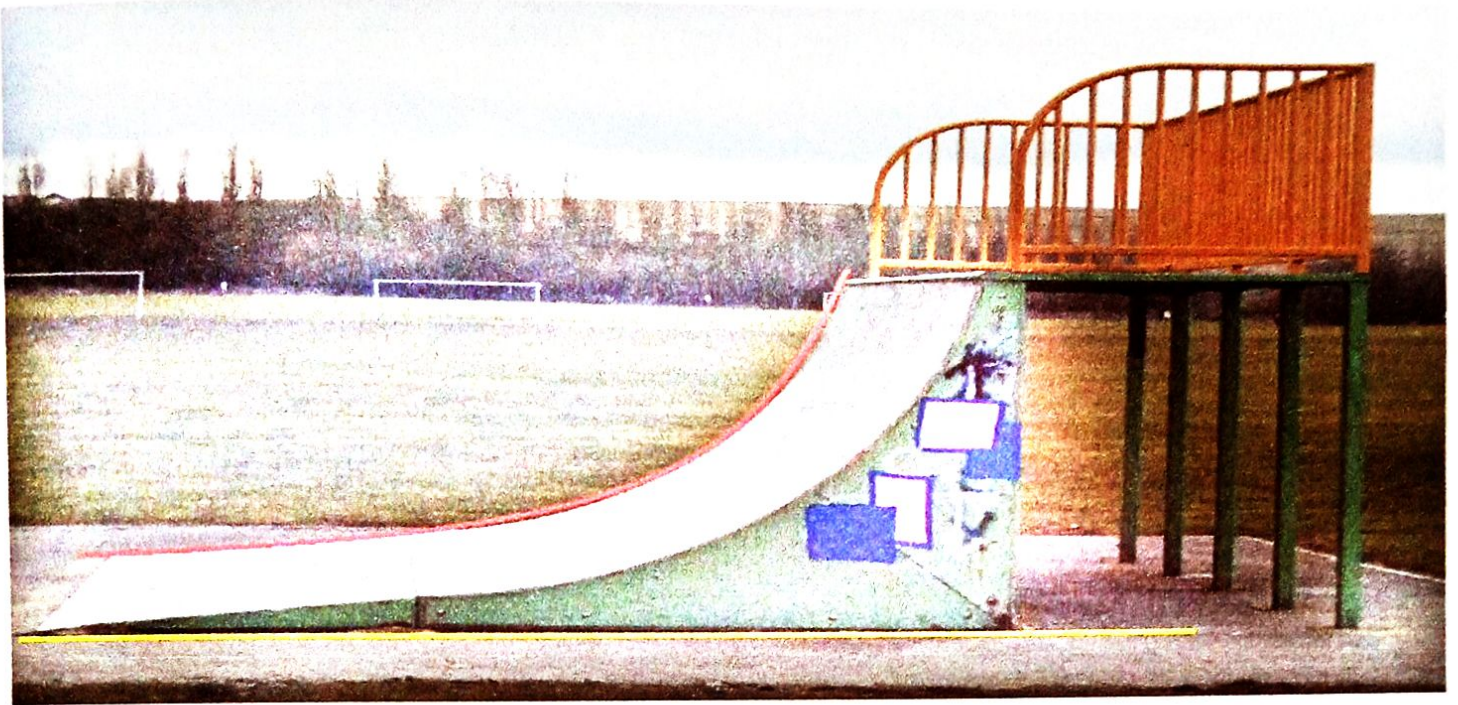


Some more examples

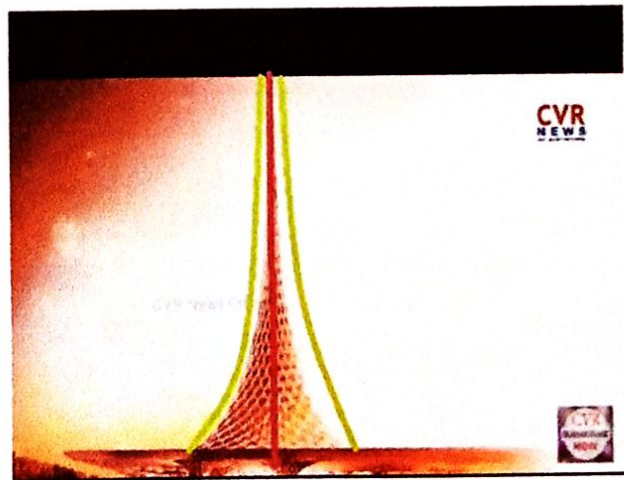
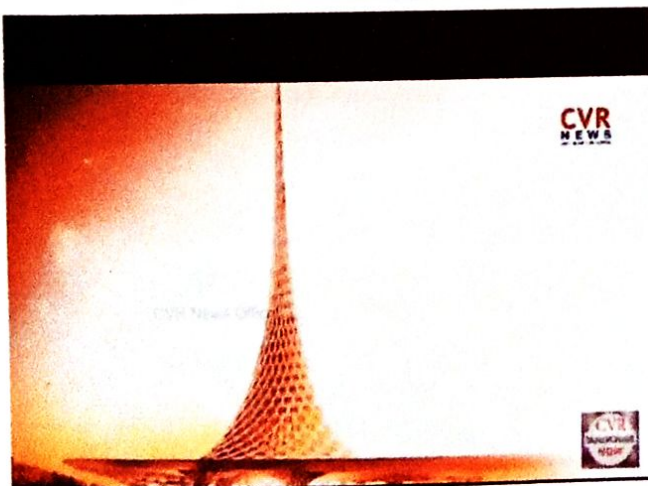
Slant Asymptote



Horizontal Asymptote



This is the proposed AMARAVATHI assembly design



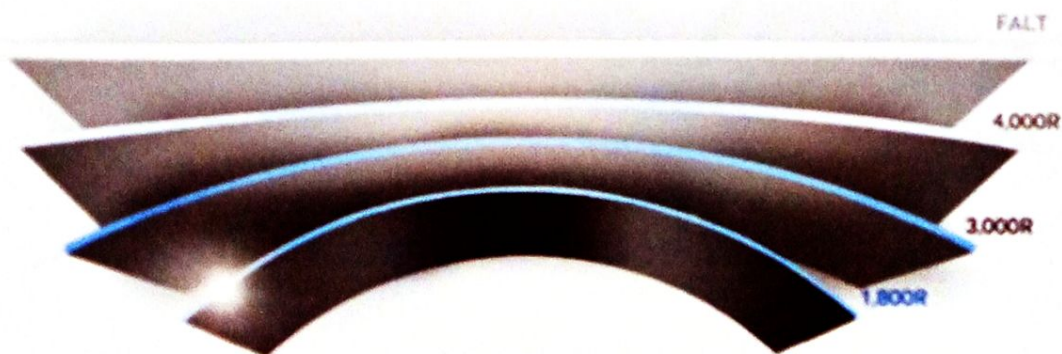
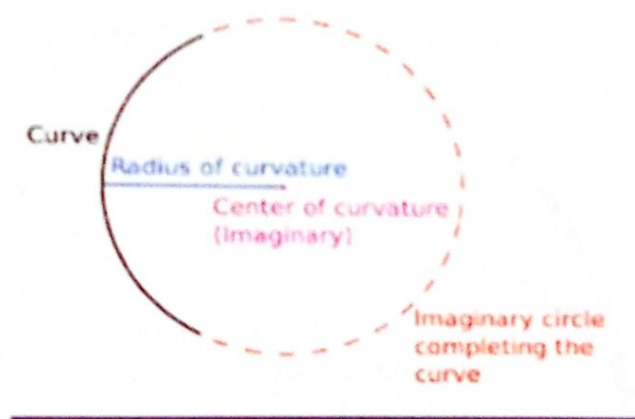
Asymptote concepts are used to find approximations to complex equations and to analyze algorithms running time

Curvature: Bending of a curve is known as curvature.

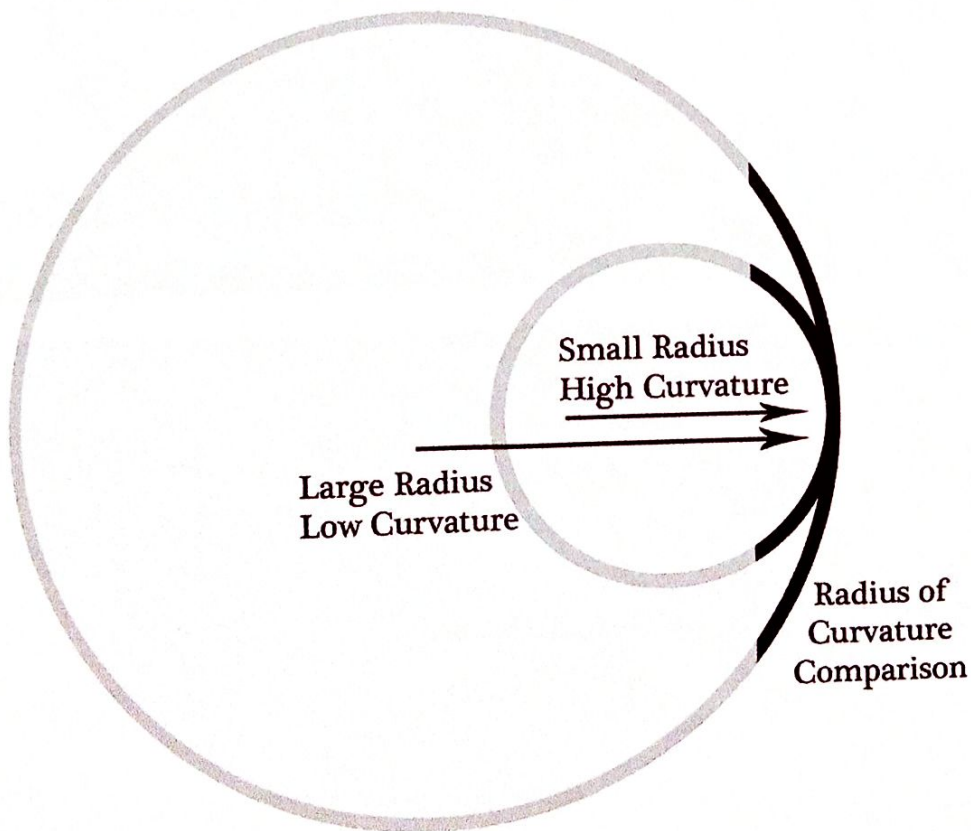
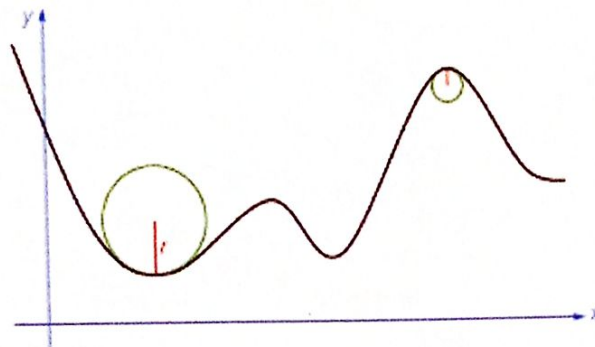
- A straight-line has no curvature
- A circle has constant curvature

Radius of curvature: If we imagine a circle, taking curve as a sector, then radius of that circle is known as Radius of curvature to that curve at that point.

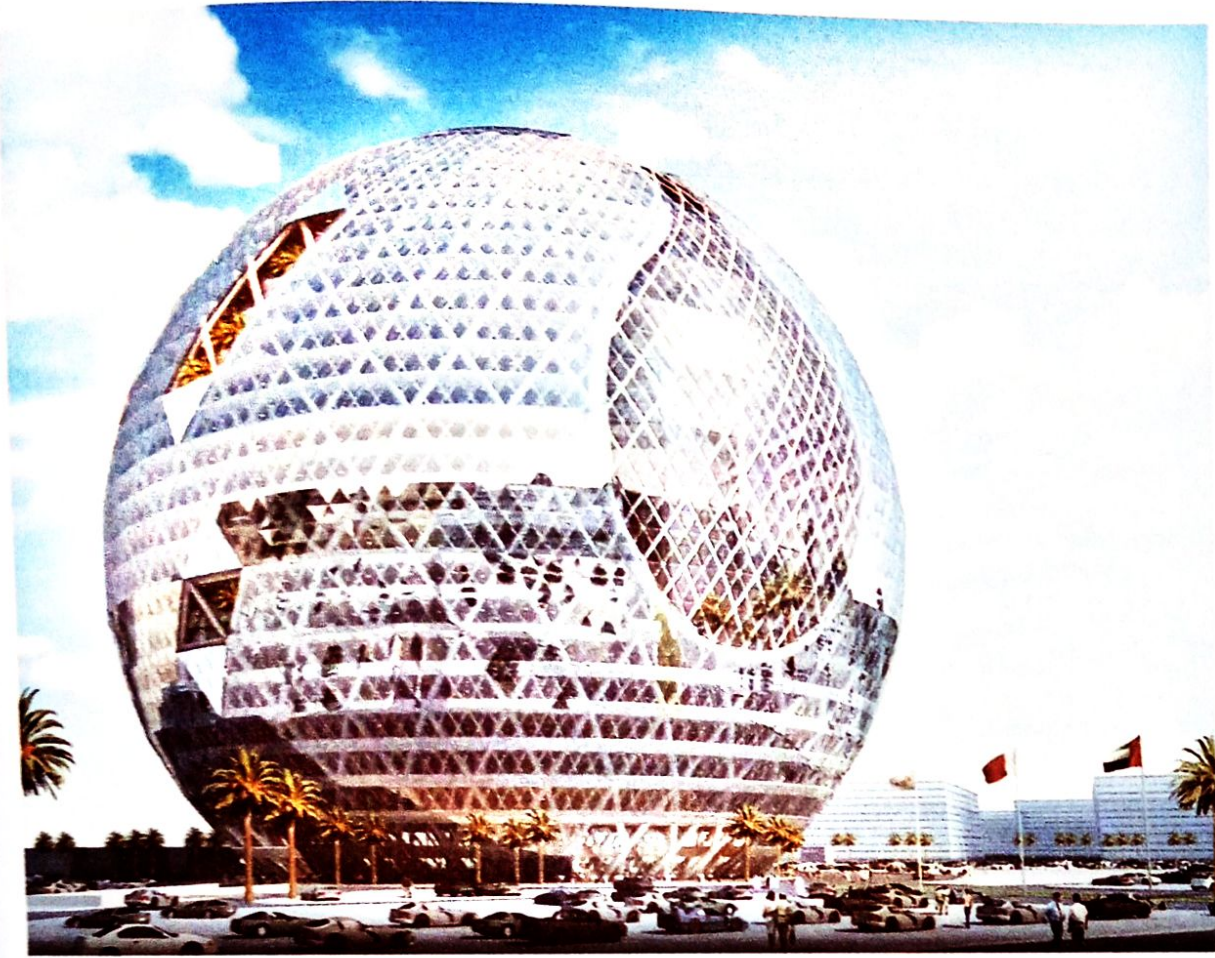
Graph:



It may be remarked here that more the sharpness of bending, less is the radius of curvature and hence more is the curvature (and vice versa).



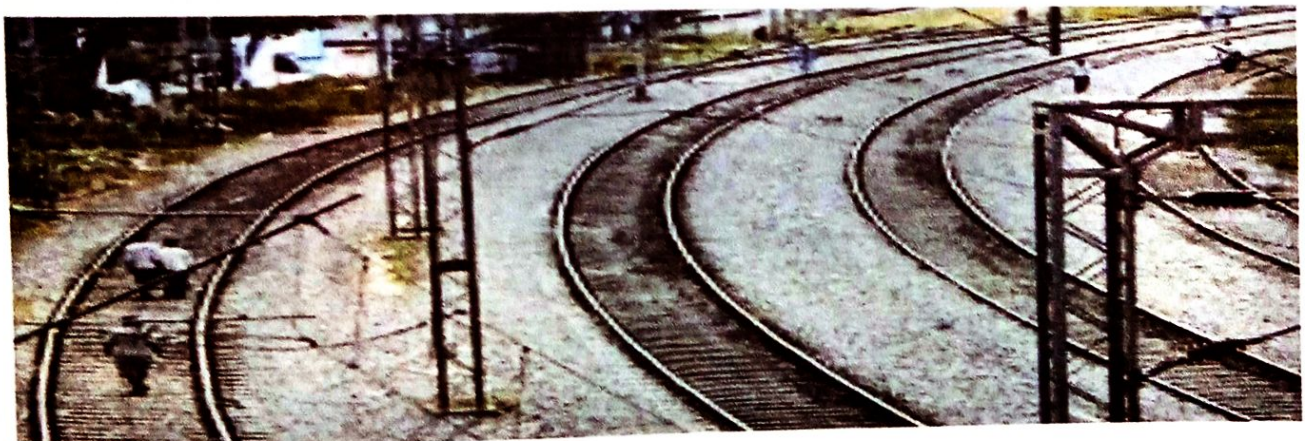
Applications: Architecture – tracks – design.



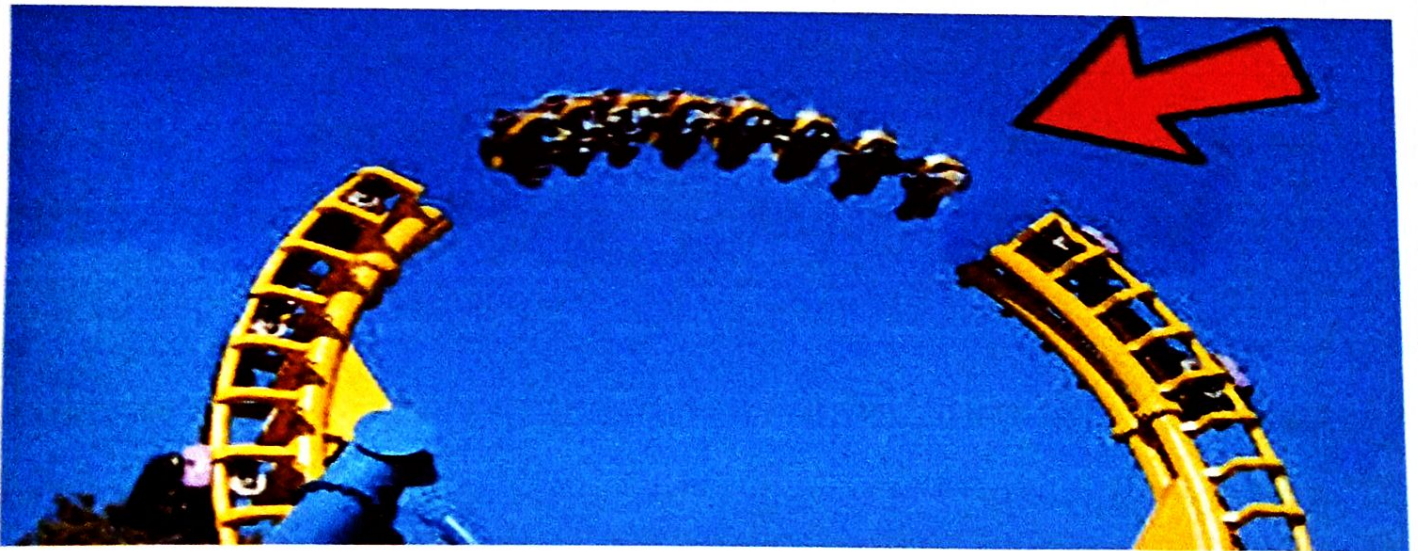
Sanchi stupa, at Madhya pradesh



Railway traces



In construction of roller coaster we use curvature concepts to control the speed of cars



Radius of curvature concept applied to measure the thermal stress in the semiconductor structures.

Optimization

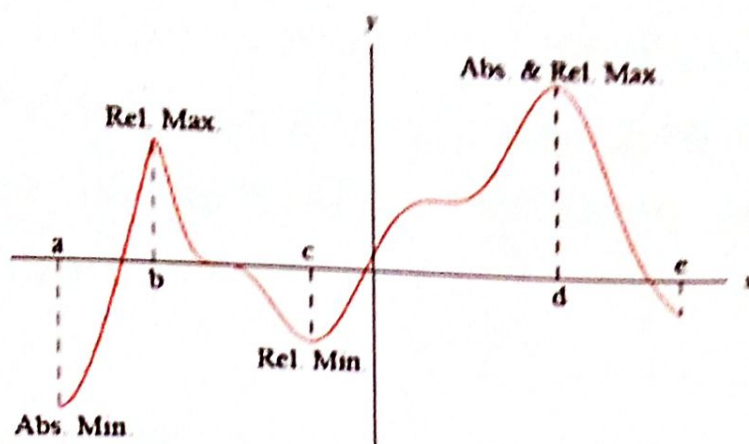
Maximum and minimum of a function: The terms maximum and minimum refers to extremes values of a function.

Maximum means upper bound or largest possible quantity. The absolute maximum of a function is the largest number contained in the range of the function, i.e. $f(a) \geq f(x), x \in \text{Domain}$

In terms of its graph, the absolute maximum of a function is the value of the function that corresponds to the highest point on the graph.

Conversely, minimum means lower bound or least possible quantity. The absolute minimum of a function is the smallest number in its range and corresponds to the value of the function at the lowest point of its graph, i.e. $f(a) \leq f(x), x \in \text{Domain}$.

In terms of its graph, the absolute minimum of a function is the value of the function that corresponds to the lowest point on the graph.



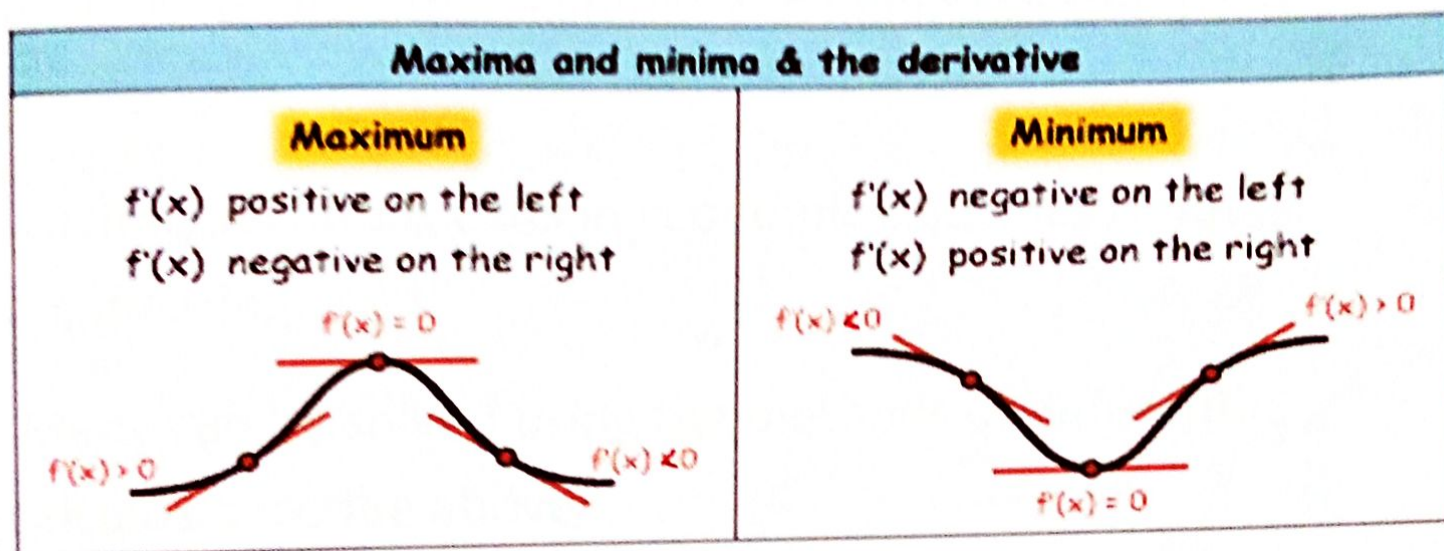
Finding the maxima and minima, **both absolute and relative**, of various functions represents an important class of problems solvable by use of differential calculus.

The theory behind finding maximum and minimum value of a function is based on the fact that the derivative of a function is equal to the slope of the tangent.

When the values of a function increases as the value of independent variable increases, the lines that are tangent to the graph of the function have positive slope and the function is said to be increasing, i.e. $f'(x) > 0$

Conversely when the value of the function decreases with increasing value of the independent variable, the tangent line have negative slope and the function is said to be decreasing, i.e. $f'(x) < 0$.

Precisely at the point where the function changes from increasing to decreasing or decreasing to increasing, the tangent line is horizontal (has slope zero) and the derivative is zero, i.e. $f'(x) = 0$.



In order to find maximum and minimum points, first find the values of the independent variable for which the derivative of the function is zero, i.e. $f'(x) = 0$, these points are called **critical points**, and then substitute them in the original function to obtain the corresponding maximum or minimum value of the function.

If $f''(c) < 0$ then 'c' is a point of maximum

If $f''(c) > 0$ then 'c' is a point of minimum, where 'c' is a critical point

There are numerous practical applications in which it is desired to find the maximum and minimum value of a particular quantity.

Such applications exist in economics, business and engineering.

Many can be solved using the methods of differential calculus describe above.

For example in many manufacturing business it is usually possible to express profit as a function of the number of units sold. Finding a maximum for these functions represents a straight forward way of maximizing profits. In other case, the shape of a container may be determined minimizing the amount of a material requires to manufacture it. The design of piping systems is often based on minimizing pressure drop which in turn minimizes required pump sizes and reduces cost. The shapes of steel beams are based on maximizing strength.

Optimization: The action of making the best or most effective use of a situation or resource (or) optimization is the process of finding the greatest or least value of a function for some constraint, which must be true regardless of the solutions.

Optimization is nothing but finding maximum or minimum of a function in given domain. Here we will find solutions to some problems by using the concept of max. and min. of functions

We follow three steps to find solutions of given problems

- 1) Express the given data in the form of equations, if there are more than one variable then write other variables in terms of first variable by using suitable equations
- 2) Find the derivative of resulting equation and equal it to zero to find critical (or) stationary values of function.
- 3) Find the second derivative and substitute stationary value in that equation to check either it is max. or min.

Business Applications:

The goal of business management is to

- Maximize Profit
- Maximize Revenue
- Minimize Cost

Since maximums and minimums occur when the derivative is zero, our goal is to find values for which marginal revenue, marginal profit, marginal cost = 0.

EXAMPLE 1:

If the price for a product is p , the revenue (in thousands of rupees) is approximated by

$$R = -0.05p^2 + 0.98p + 18$$

What price maximizes revenue?

$$\text{Solution: } R'(p) = -0.1p + 0.98 = 0$$

$$\Rightarrow 0.1p = 0.98$$

$$\Rightarrow p = 9.8$$

Question: How do we know that $p = 9.8$ gives a maximum (and not a minimum)?

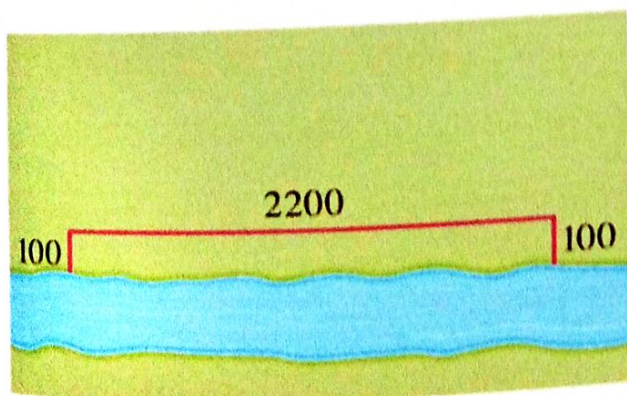
To tell whether this critical point is a max or a min,

Use the second derivative test $R''(p) = -0.1$

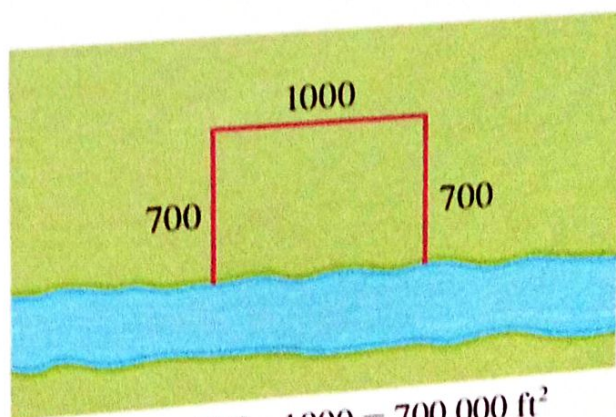
And a negative second derivative implies $p = 9.8$ is a Maximum

EXAMPLE 2: A farmer has 2400 ft of fencing and wants to fence off a rectangular field that borders a straight river. He needs no fence along the river. What are the dimensions of the field that has the largest area?

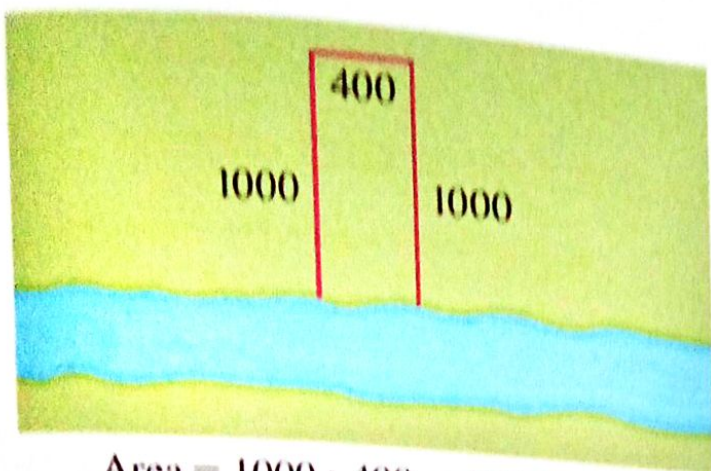
Solution: Note that the area of the field depends on its dimensions:



$$\text{Area} = 100 \cdot 2200 = 220,000 \text{ ft}^2$$

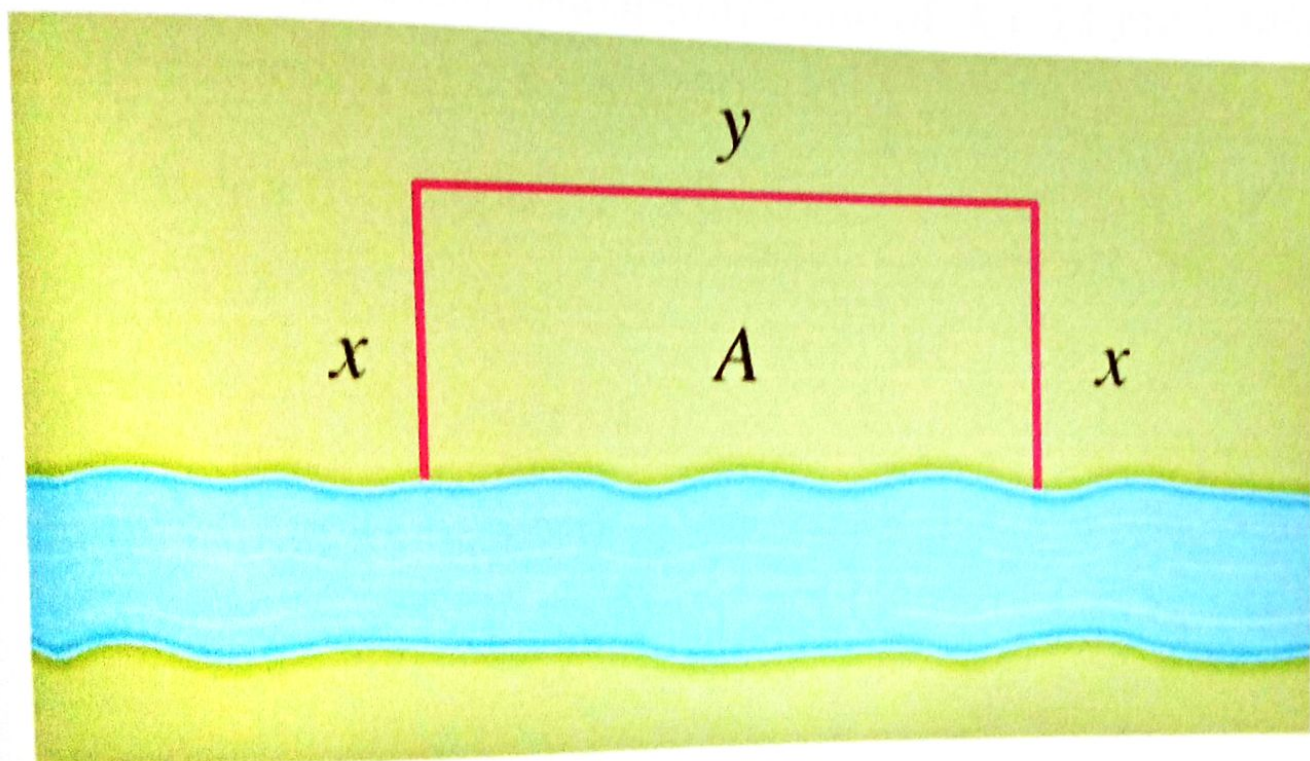


$$\text{Area} = 700 \cdot 1000 = 700,000 \text{ ft}^2$$



$$\text{Area} = 1000 \cdot 400 = 400,000 \text{ ft}^2$$

To solve the problem, we first draw a picture that illustrates the general case:



The next step is to create a corresponding mathematical model:

$$\text{Maximize: } A = xy$$

$$\text{Constraint: } 2x + y = 2400$$

We now solve the second equation for y and substitute the result into the first equation to express A as a function of one variable:

$$2x + y = 2400$$

$$\Rightarrow y = 2400 - 2x$$

$$\Rightarrow A = xy = x(2400 - 2x) = 2400x - 2x^2$$

To find the absolute maximum value of $A = 2400x - 2x^2$,
We first show that $0 \leq x \leq 1200$.

$$\text{Indeed, } y \geq 0 \Rightarrow 2400 - 2x \geq 0$$

$$\Rightarrow 2400 \geq 2x$$

$$\Rightarrow 1200 \geq x$$

On the other hand, $x \geq 0$.

Combining these two inequalities gives $0 \leq x \leq 1200$.

The derivative of $A(x)$ is

$$\begin{aligned} A'(x) &= (2400x - 2x^2)' \\ &= 2400x' - 2(x^2)' \\ &= 2400 \cdot 1 - 2 \cdot 2x \\ &= 2400 - 4x \end{aligned}$$

so to find the critical numbers we solve the equation

$$2400 - 4x = 0$$

$$\Rightarrow 2400 = 4x$$

$$\Rightarrow x = 2400 \div 4 = 600$$

To find the maximum value of $A(x)$ we evaluate it at the end points and critical number,

$$A(0) = 0,$$

$$A(600) = 2400 \cdot 600 - 2 \cdot 600^2 = 720,000,$$

$$A(1200) = 0$$

$$\text{Also, } A''(x) = (2400 - 4x)'$$

$$= -4 < 0$$

Therefore $A(x)$ has maximum value at $x = 600$

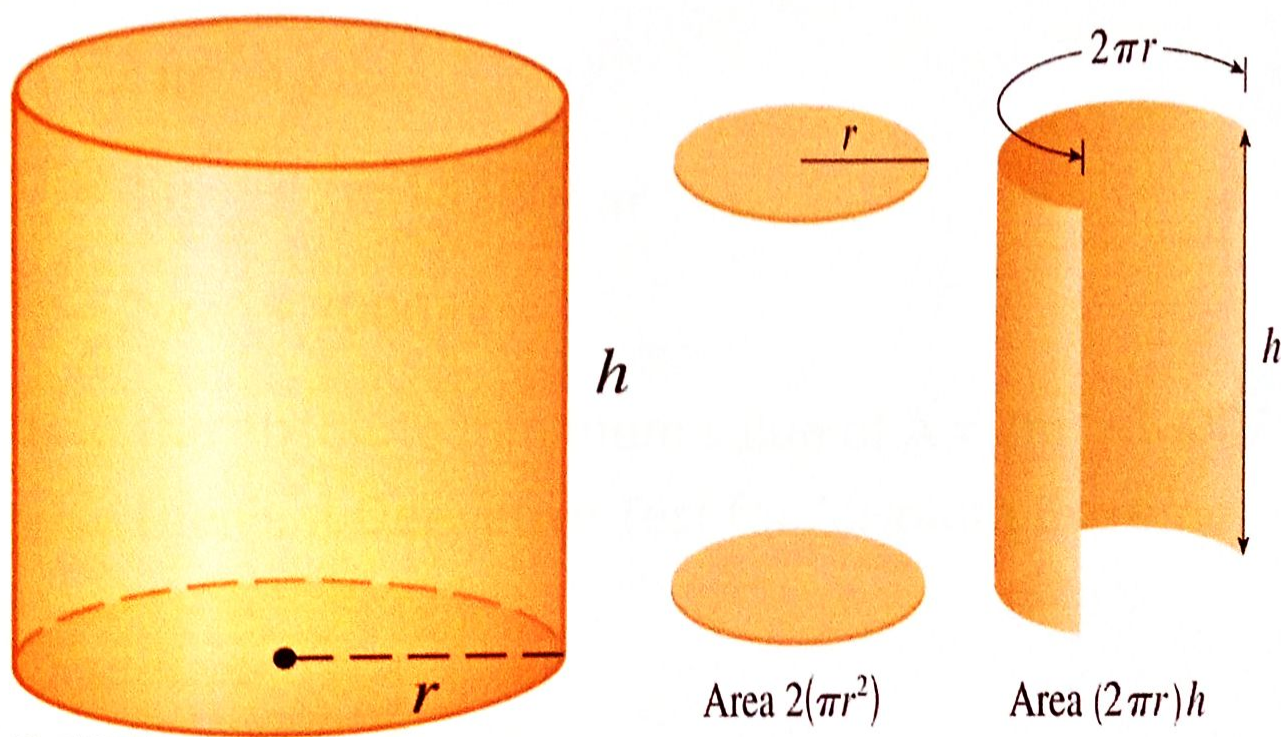
The maximum value is $A(600) = 720,000 \text{ ft}^2$ and

the dimensions are

$$x = 600 \text{ ft, } y = 2400 - 2 \cdot 600 = 1200 \text{ ft.}$$

EXAMPLE 3: A manufacturer needs to make a cylindrical can that will hold 1.5 liters of liquid. Determine the dimensions of the can that will minimize the amount of material used in its construction.

Solution: We first draw a picture:



The next step is to create a corresponding mathematical model

$$\text{Minimize: } A = 2\pi r^2 + 2\pi r h$$

$$\text{Constraint: } V = \pi r^2 h = 1500$$

It is easy to see that $A'(r) < 0$ for all $0 < r < (750/\pi)^{1/3}$
and $A'(r) > 0$ for all $r > (750/\pi)^{1/3}$.

Therefore the minimum value of the area must occur at
 $r = (750/\pi)^{1/3} \approx 6.2035 \text{ cm}$.

and this value is $A((750/\pi)^{1/3}) \approx 725.3964 \text{ cm}^2$.

Finally, the height of the can is

$$\begin{aligned} h &= 1500/\pi r^2 \\ &= 1500/\pi(750/\pi)^{2/3} = 2(750/\pi)^{1/3} = 2r \approx 12.4070 \text{ cm} \end{aligned}$$

CONCLUSIONS:

Differential Calculus is not a study of concepts which is purely restricted to class room. We can see lot of applications in our day-to-day life.

“Mathematics is a science whose subject matter is special forms and quantitative relationships of the real world”

“Mathematics is a language in which GOD has written the world” ---- Galileo.

2018-19

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Department of Mathematics



STUDENT STUDY PROJECT

NAME OF TITLE: *Applications of Differential Equations in real life*

NAME OF THE STUDENTS:

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Poojari Deepika	I B.sc(MPCs)
Uma	I B.sc(MPCs)
sarveshwari	I B.sc (MPCs)
m.sharada	I B.sc (MPCs)

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PRINCIPAL

M.A.L.D. Govt. Arts & Science College
GADWAL - 509 125

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In charge
Department of Mathematics



M.A.L.D. Govt College Gradual

Department of Mathematics

Project Work

Topic: Applications of Differential
equations in Real life

Team:

- 1) K. Lazmi
- 2) Poojari Deepika
- 3) Uma
- 4) Sarveshwari
- 5) M. Sharada

Differential Equations

Objective : The main aim of this course is to introduce the students (we) to the techniques of solving differential equations and to train to apply their skills in solving some of the problems of engineering and science.

Outcome : After learning the course the students (we) will be equipped with the various tools to solve few types differential equations that arise in several branches of science.

Definition of Differential Equation :

An equation involving independent and dependent variables and the derivatives or differentials of one or more dependent variables with respect to one or more independent variables is called "Differential equation".

There are two types of Differential equations

1) Ordinary differential equations.

2) Partial differential equation.

1) Ordinary differential equation :

A differential equation which involves derivatives with respect to a single independent variable is known as ordinary differential equation.

Example :

$$\frac{d^2y}{dx^2} + 2 \frac{dy}{dx} + y = \cos x$$

$$\frac{d^3y}{dx^3} + y = 0$$

2) Partial differential equation :

A differential equation which contains two or more independent variables and partial derivatives with respect to them is called a partial differential equation.

Example :

$$\frac{\partial^2 y}{\partial x^2} = \left(\frac{\partial^2 y}{\partial x^2} \right)^2$$

$$\frac{\partial^3 y}{\partial x^3} + k \left(\frac{\partial y}{\partial x} \right)^2 = 0$$

* Order of differential equation :=

The order of the highest derivative involving in the differential equation is called the "order of differential equation".

* Degree of differential equation :

The degree of differential equation is the power of the highest order derivative present in the equation after the differential equation has been made free from the radical and fractions as far as the derivatives are concerned. It is called Degree of differential equation.

* Differentiation Formulas

⇒ Here i am giving some differentiation formulas

$$1. \frac{d}{dx}(x) = 1$$

$$2. \frac{d}{dx}(ax) = a$$

$$3. \frac{d}{dx}(x^n) = nx^{n-1}$$

$$4. \frac{d}{dx}(\cos x) = -\sin x$$

$$5. \frac{d}{dx}(\sin x) = \cos x$$

6. $\frac{d}{dx} (\tan x) = \sec^2 x$

11. $\frac{d}{dx} (e^x) = e^x$

7. $\frac{d}{dx} (\cot x) = -\operatorname{cosec}^2 x$

12. $\frac{d}{dx} (a^x) = (\log a) a^x$

8. $\frac{d}{dx} (\sec x) = \sec x \tan x$

13. $\frac{d}{dx} (\sin^{-1} x) = \frac{1}{\sqrt{1-x^2}}$

9. $\frac{d}{dx} (\operatorname{cosec} x) = -\operatorname{cosec} x \cot x$

14. $\frac{d}{dx} (\tan^{-1} x) = \frac{1}{1+x^2}$

10. $\frac{d}{dx} (\log x) = \frac{1}{x}$

15. $\frac{d}{dx} (\sec^{-1} x) = \frac{1}{|x|\sqrt{x^2-1}}$

First order differential equations:

An equation $x, y, \frac{dy}{dx}$. This type of equation is known as First order differential equation.

* Solving methods of first order differential equations

They are.

- ① variable separable method.
- ② Homogeneous method.
- ③ Exact differential equation
- ④ Linear differential equation
- ⑤ Bernolli method.

* Variable separable method

$$f(x)dy = f(y)dx$$

Example problem:

$$\text{Solve } (e^y + 1)\cos x dx + e^y \sin x dy = 0$$

$$(e^y + 1)\cos x dx = -e^y \sin x dy$$

$$\frac{\cos x dx}{\sin x} = \frac{-e^y dy}{1+e^y}$$

Let Integrate on both sides

$$\int \frac{\cos x}{\sin x} dx = - \int \frac{e^y}{1+e^y} dy$$

$$\log \sin x = -\log(1+e^y) + \log c$$

$$\log \sin x + \log(1+e^y) = \log c$$

$$\log(\sin x \cdot (1+e^y)) = \log c$$

$$\sin x (1+e^y) = c$$

$$\therefore \sin x (1+e^y) = c.$$

Application of Differential Equations in Real Life:

- ⇒ An Important Application is the "population" models.
- ⇒ Whether its the growth of Human population all the number of predator prey Relationship of the growth of micro organisms.
- ⇒ We have population which is constantly changing with respect time and this can be very well depicted use thing Differential equation.
- ⇒ And one such model is the

Logistic Population Growth Model

If P is the population and t is the time then the rate of change of P with respect to t is directly proportional to the product of P and the difference between the carrying capacity and P .

$$\frac{dP}{dt} = kP(N-P)$$

where: P - population at time t

N - carrying capacity

t - time

k - population growth rate

What is the carrying capacity? It is nothing but the maximum sustainable population.

On solving the differential equation, we get

$$P(t) = \frac{N}{\left(\frac{N-P_0}{P_0}\right)e^{-kNt} + 1}$$

⇒ Using that we can find out the population for any given value of time.

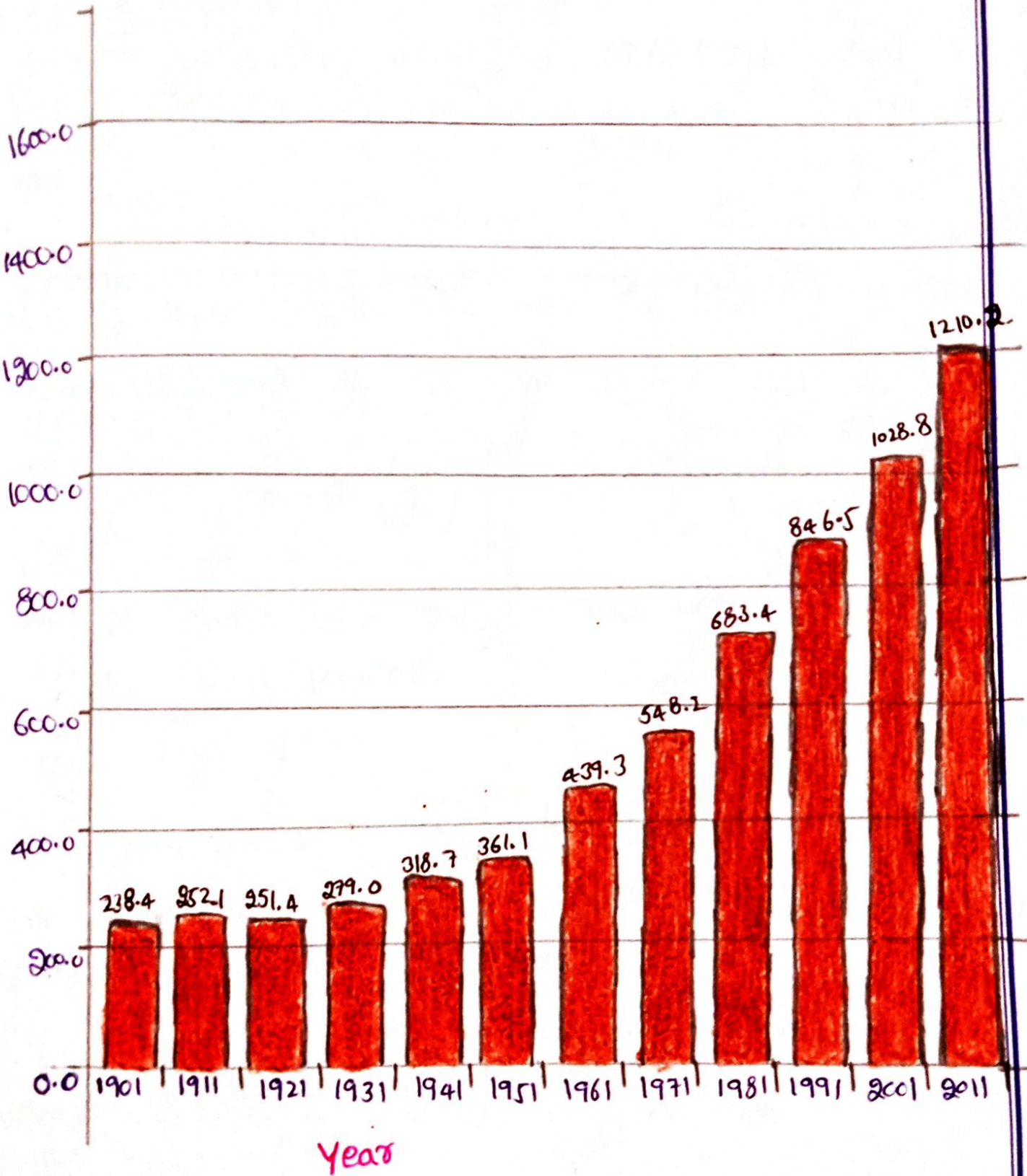
Population: A population census is the process of collecting, compiling, analyzing and disseminating demographic, social, cultural and economic data relating to all persons in the country like India, with at a particular time in ten years interval. Conducting



population census in a country like India, with great diversity of physical features, is information collected through census on houses, amenities available to the households, social economic and cultural characteristics of the population makes India census the richest and the only source for planners, researchers, scholars, administrators and other data users. The planning and execution of India census is challenging and fascinating.

The current population of India is 1,396,525,308 based on projections of the latest United Nations data. The UN estimates the July 1, 2021 population at 1,393,409,638.

Population (In million)



SEIR Model :-

⇒ Seir is the another model. The SEIR MODEL that is being currently used to Analyse that Covid Pandemic.

S - Susceptible :-

That is those people who are the risk of getting the infection and $\frac{ds}{dt}$ is given by $-\beta s \left(\frac{1}{N}\right)$.

$$\frac{ds}{dt} = -\beta s \left(\frac{1}{N}\right)$$

where: β - Transmission rate of the virus
 N - Total population.

E - Exposed

Now, From these susceptible people you have some people who will be exposed to the virus and that is denoted by Exposed.

$$\frac{dE}{dt} = -\beta s \left(\frac{1}{N}\right) - \sigma E$$

and σ is the infection Rate.

I - INFECTED

Now, some of these exposed people will actually get infected with the virus, and that is

$$\frac{dI}{dt} = \sigma E - \gamma I$$

here γ = Recovery Rate.

R - RECOVERED (Removed)

Last but not the least you have R that is Removed that is those infected people who either die and completely recovered and this is the differential equation.

$$\frac{dR}{dt} = \gamma I$$

So, friends this only underlines how invaluable this data is for all those people who are currently fighting with the pandemic so differential equations and modeling is very valuable for population models.





Covid-19: The global pandemic caused by severe acute respiratory syndrome (coronavirus disease) is the major concern of mankind now. The tiny virus has wiped out million of lives and changed the total economic scenario of world. The present review is formulated with a view to study and analyse the epidemics of first and second wave of covid-19 in relation to its effects on human health.

The world threatening covid-19 disease is sweeping throughout the world. Second wave of covid-19 daily case numbers have exploded since last october 2020 in India. Rising of daily covid-19 cases has worstly impact on people. The scenario is getting awfull day by day due to people's carelessness. Limited availability of vaccine etc. Many researchers analysis that the major country U.S. and Europe, including the proposed method.

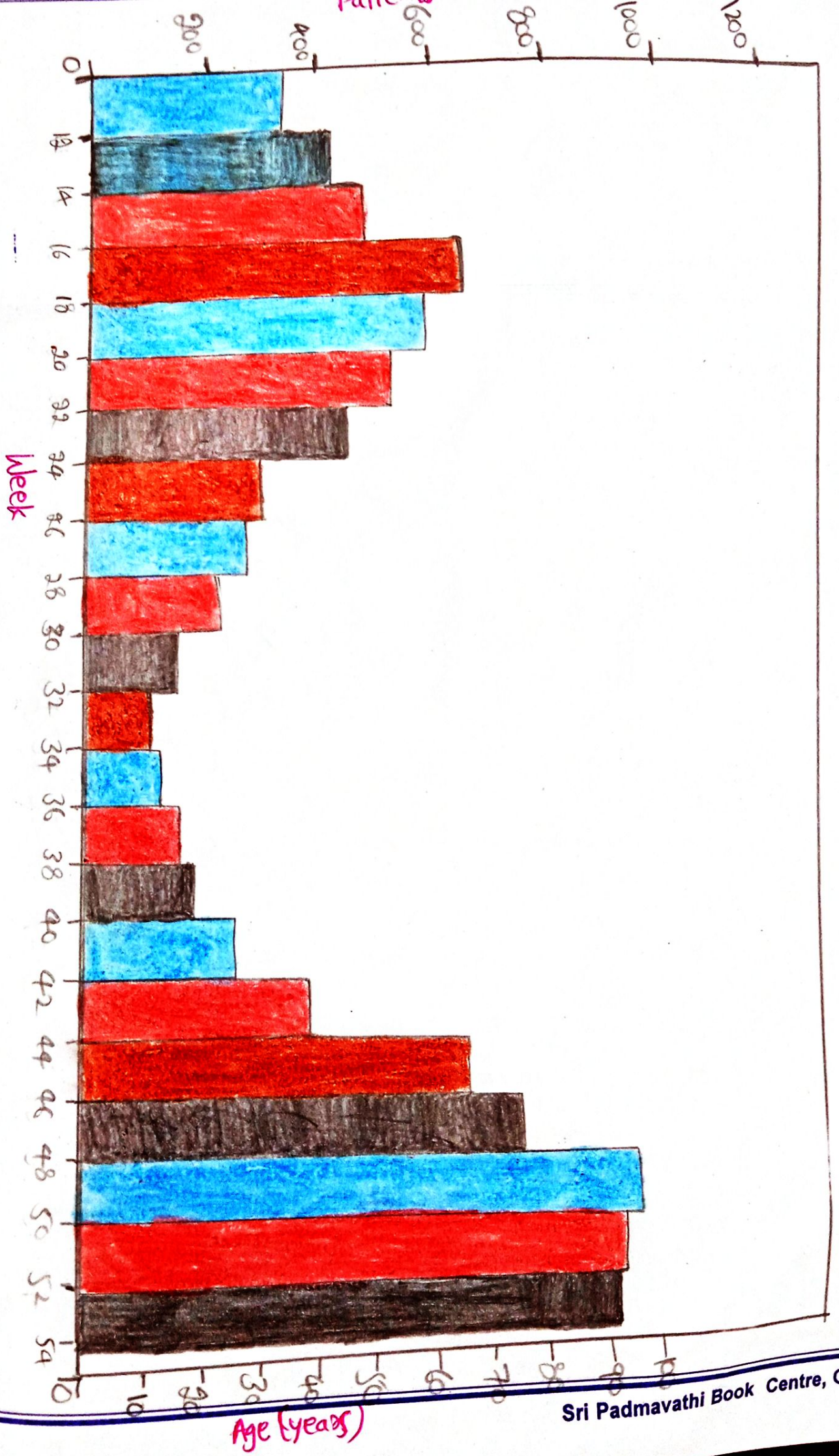


Fig: The hospitalized Patients in the first wave and second wave of covid - 19 Discharged.

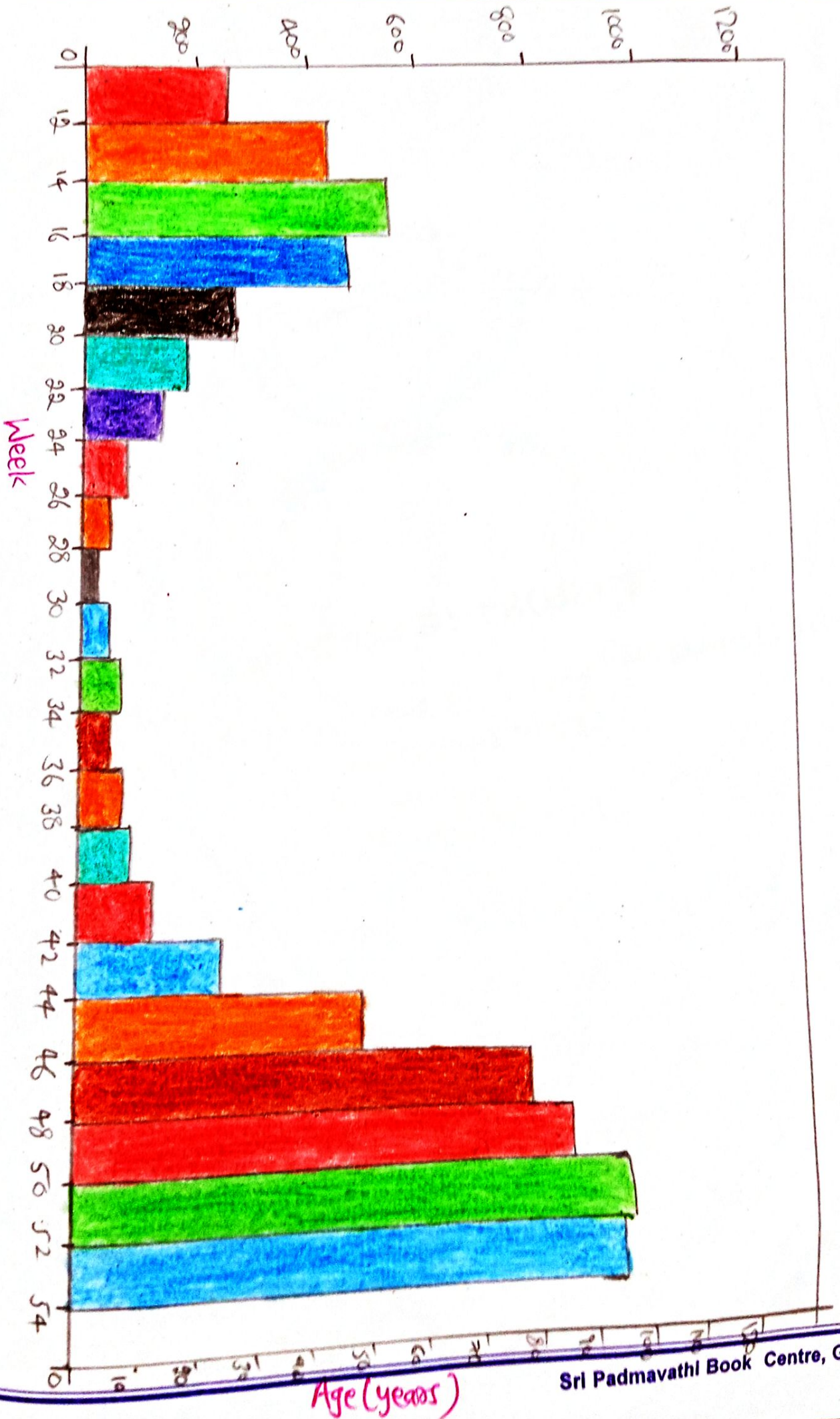


Fig: The hospitalized Patients in the first wave and second wave of covid-19 Died.

Age (years)

2018-19

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Department of Mathematics



STUDENT STUDY PROJECT

NAME OF TITLE: Group Homomorphism

G. Ramya Shree

NAME OF THE STUDENTS: Sumayya

Nasreen

Swathi

B. Jayalaxmi

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MALD GOVT ARTS & SCIENCE COLLEGE

DEPARTMENT OF MATHEMATICS

Student Study Project -

Group Homomorphism

Students :

1. G. Ramya Sree
2. Sumayya
3. Nasreen
4. Swathi
5. B. Jayalaxmi



Project Guide.

V. Manoj Kumar.

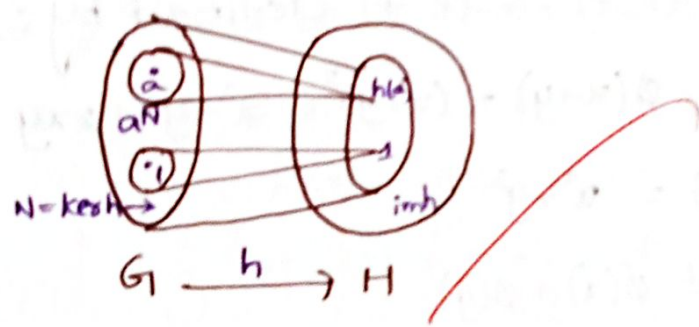
Asst. prof. of Mathematics.

Group Homomorphisms :-

In mathematics, given two groups, $(G, *)$ & (H, \cdot) , a group homomorphism from $(G, *)$ to (H, \cdot) is a function $h : G \rightarrow H$ such that for all u and v in G it holds that

$$h(u * v) = h(u) \cdot h(v)$$

Where the group operation on the left hand side of the equation is that of G and on the right hand side that of H .



A mapping from one algebraic system to a similar algebraic system with certain conditions is called a homomorphism

* Homomorphism :-

Let G and \bar{G} be two groups. A mapping

$\phi : G \rightarrow \bar{G}$ is a homomorphism if

$$\phi(ab) = \phi(a)\phi(b) \text{ for all } a, b \in G$$

If $*$ and \circ are the binary operations on G and \bar{G} respectively then, $\phi : G \rightarrow \bar{G}$ is a homomorphism implies $\phi(a * b) = \phi(a) \circ \phi(b)$

$\forall a, b \in G$

* Examples :-

i) Consider the groups (\mathbb{R}^+, \cdot) and $(\mathbb{R}, +)$. If $\phi: \mathbb{R}^+ \rightarrow \mathbb{R}$ is defined by $\phi(a) = \log_2 a$, for $a \in \mathbb{R}^+$, then

$$\phi(a \cdot b) = \log_2(a \cdot b) = \log_2 a + \log_2 b$$
$$= \phi(a) + \phi(b), \forall a, b \in \mathbb{R}^+.$$

\therefore Thus ϕ is a homomorphism.

ii) Consider $\phi: (\mathbb{R}, +) \rightarrow (\mathbb{R}, +)$ defined by: $\phi(x) = x^2$,
 $\forall x \in \mathbb{R}$, then $\phi(x+y) = (x+y)^2 = x^2 + y^2 + 2xy$

$$\text{but } \phi(x) + \phi(y) = x^2 + y^2$$

$$\text{Thus } \phi(x+y) \neq \phi(x) + \phi(y)$$

$\therefore \phi$ is not a homomorphism on \mathbb{R}

* Homomorphism image :- Let G and \bar{G} be two groups and $\phi: G \rightarrow \bar{G}$ be a homomorphism. Then the homomorphism image of ϕ is defined as

$$\phi(G) = \{b \in \bar{G} : b = \phi(a)\}$$

$$\text{Here } \phi(G) \subseteq \bar{G}.$$

* Kernel of ϕ : Let G and \bar{G} be two groups and $\phi: G \rightarrow \bar{G}$ be a homomorphism. Then the kernel of ϕ is defined to be the set: $\text{Ker } \phi = \{a \in G : \phi(a) = \bar{e}\}$, where \bar{e} is the identity in \bar{G} . Here, $\text{Ker } \phi \subseteq G$

* Properties of Homomorphism:

Let ϕ be a homomorphism from a group G to a group G' , & let a be the elements of G then

- 1) $\phi(e) = e'$ where e, e' are identities in G & G' respectively
- 2) $\phi(a^n) = (\phi(a))^n \forall n \in \mathbb{Z}$ & hence $\phi(a^{-1}) = (\phi(a))^{-1}$
- 3) If $|a|$ is finite then $|\phi(a)|$ divides $|a|$
- 4) $\ker \phi$ is a subgroup of G
- 5) The homomorphic image $\phi(G)$ is a subgroup of G' . ($\phi(G) \subseteq G'$)

1) Proof :- Let $\phi: G \rightarrow G'$ be a homomorphism, e, e' identities in G & G' , consider $\phi(e \cdot e) = \phi(e) \cdot \phi(e)$ (ϕ is homomorphism)
 $\phi(e) = \phi(e) \cdot \phi(e)$ (identity law)
 $e' \phi(e) = \phi(e) \cdot \phi(e)$ (identity in G')
 by R.C.L
 $e' = \phi(e)$

2) Proof :- for $n=2$

$$\phi(a \cdot a) = \phi(a) \cdot \phi(a)$$

$$\phi(a^2) = (\phi(a))^2$$

\therefore for $n=2$ The statement is true

Assume statement is true for $n=k$

$$\text{i.e. } \phi(a^k) = (\phi(a))^k$$

$$\begin{aligned} \text{consider } \phi(a^{k+1}) &= \phi(a^k \cdot a) = \phi(a^k) \cdot \phi(a) \\ &= (\phi(a))^k \cdot \phi(a) \\ &= (\phi(a))^{k+1} \end{aligned}$$

for $n=k+1$, statement is true by mathematical induction.

3) Proof :-

Let $|a|$ is finite, Let $|a| = n$

\exists least +ve integer $n \exists a^n = e$

$$\phi(a^n) = \phi(e)$$

$$(\phi(a))^n = e'$$

$$|(\phi(a))| \mid n$$

$$|a| = n$$

$$a^m = e$$

$$n \mid m$$

4) Proof :- $\phi: G_1 \rightarrow G_1'$

$$Z \in \phi = \{a \in G_1 / \phi(a) = e'\}$$

$$\ker \phi \subseteq G_1$$

by Prop 0 $\phi(e) = e'$

$$e \in \ker \phi$$

$$\therefore \ker \phi = \phi$$

Let $a, b \in \ker \phi \Rightarrow \phi(a) = e', \phi(b) = e'$

consider $\phi(ab^{-1}) = \phi(a) \cdot \phi(b^{-1})$

$$= \phi(a) \cdot (\phi(b))^{-1}$$

$$= e' \cdot (e')^{-1}$$

$$= e' \cdot e' = e'$$

$$\phi(ab^{-1}) = e'$$

$$a, b \in \ker \phi \Rightarrow \phi(ab^{-1}) = e'$$

$$ab^{-1} \in \ker \phi$$

$$\ker \phi \subseteq G_1$$

5) Proof :- $\phi(G) = \{ \phi(a) / a \in G \}$

$$e' = \phi(e) \in \phi(G)$$

$$e' \in \phi(G)$$

$$\phi(G) \neq \emptyset$$

Let $x, y \in \phi(G) \Rightarrow \exists a, b \in G$

$$x = \phi(a), y = \phi(b)$$

$$xy^{-1} = \phi(a) \cdot (\phi(b))^{-1}$$

$$= \phi(ab^{-1}) \in \phi(G)$$

$$x, y \in \phi(G) \Rightarrow xy^{-1} \in \phi(G)$$

$$\therefore \phi(G) \leq G_1'$$

$$\phi: G \rightarrow G'$$

* Theorem:- Let ϕ be a homomorphism from $G \rightarrow G'$ then $\ker \phi$ is a normal subgroup of G .

Proof:- $\phi: G \rightarrow G'$ is a homomorphism

$$\text{by def}^n \ker \phi = \{a \in G \mid \phi(a) = e'\}$$

$$\phi(e) = e' \Rightarrow e \in \ker \phi$$

$$\ker \phi \neq \emptyset$$

$$\text{Let } a, b \in \ker \phi = \phi(a) = e', \phi(b) = e'$$

$$\text{consider } \phi(ab^{-1}) = \phi(a) \cdot \phi(b^{-1})$$

$$= \phi(a) \cdot (\phi(b))^{-1}$$

$$= \phi(a) \cdot (e')^{-1}$$

$$= e' \cdot e'$$

$$\therefore \phi(ab^{-1}) = e'$$

$$\therefore \ker \phi \subseteq G$$

$$\text{Let } h \in \ker \phi \Rightarrow \phi(h) = e'$$

$$\text{consider } \phi(xhx^{-1}) = \phi(x) \cdot \phi(hx^{-1})$$

$$= \phi(x) \cdot \phi(h) \cdot \phi(x^{-1})$$

$$= \phi(x) \cdot e' \cdot (\phi(x))^{-1}$$

$$= \phi(x) \cdot (\phi(x))^{-1}$$

$$\phi(xhx^{-1}) = e'$$

$$xhx^{-1} \in \ker \phi; \forall x \in G, h \in \ker \phi$$

$$\ker \phi \triangleleft G$$

Natural homomorphism:-

Let G be a group & K be the normal subgroup of G then the mapping $\phi: G \rightarrow \frac{G}{K}$ is always a homomorphism defined by $\phi(a) = Ka \forall a \in G$

$$\phi: G \rightarrow \frac{G}{K} \text{ is } \phi(a) = Ka, \forall a \in G$$

$$\forall a, b \in G \quad \phi(ab) = Kab = (Ka)(Kb)$$

$$= \phi(a) \phi(b)$$

* Isomorphism :-

Let G and G' be two groups, a homomorphism $\phi: G \rightarrow G'$ is said to be an isomorphism if ϕ is both one-one & onto

\rightarrow If there is an isomorphism from G onto G' then we say that G and G' are isomorphic & write it as $G \cong G'$

* Theorem:- Let G and G' be two groups. A homomorphism ϕ from G to G' with kernel k is an isomorphism if & only if $\ker \phi = \{e\}$

Proof:- $\phi: G \rightarrow G'$ be homomorphism
 ϕ is onto

$$\phi \text{ is isomorphism} \iff \ker \phi = \{e\}$$

\Rightarrow Let $\phi: G \rightarrow G'$ be onto homomorphism

Assume ϕ is isomorphism

$\Rightarrow \phi$ is one-one

$$\ker \phi = \{e\}$$

$$\ker \phi = \{a \in G \mid \phi(a) = e'\}$$

$$a \in \ker \phi$$

$$\Rightarrow \phi(a) = e'$$

$\Rightarrow \phi$ is homomorphism by ①

$$\phi(e) = e'$$

$$\phi(a) = \phi(e)$$

$$a = e$$

$$\ker \phi = \{e\}$$

\Leftarrow Let $\ker \phi = \{e\}$

$\phi: G \rightarrow G'$ be onto homomorphism

claim :- ϕ is one-one

Let $\phi(a) = \phi(b)$

$\phi(a) \cdot (\phi(b^{-1})) = e'$

$\phi(ab^{-1}) = e'$

$ab^{-1} \in \ker \phi$

$ab^{-1} = 1$

$(ab^{-1})b = eb$

$a(b^{-1}b) = b$

$ae = b$

$a = b$

ϕ is one-one

$\therefore \phi$ is isomorphism.

Fundamental theorem of Homomorphism:-

Let G_1 & G_1' be two groups and $\phi: G_1 \rightarrow G_1'$ be a homomorphism then $\frac{G_1}{\ker \phi} \cong \phi(G_1)$

Let G_1 & G_1' be the two groups & $\phi: G_1 \rightarrow G_1'$ be homomorphism

$K = \ker \phi = \{ a \in G_1 / \phi(a) = e' \}$

$\ker \phi \triangleleft G_1$

we can construct $\frac{G_1}{\ker \phi} = \{ ak / a \in G_1 \}$

ϕ is homomorphism $\Rightarrow \phi(G_1) \leq G_1'$

$f: \frac{G_1}{\ker \phi} \rightarrow \phi(G_1)$

defined by $f(ak) = \phi(a)$ for $ak \in \frac{G_1}{K}$

claim :- f is well defined

$ak = bk$

$\bar{a}'(ak) = \bar{a}'(bk)$

$ek = \bar{a}'bk$

$k = \bar{a}'bk$ by (i) $\bar{a}'b \in k \Rightarrow \phi(\bar{a}'b) = e'$
 $\phi(\bar{a}')\phi(b) = e$

$\phi(a) (\phi(a))^{-1} \cdot \phi(b) = \phi(a)$

$e' \phi(b) = \phi(a) \Rightarrow \phi(b) = \phi(a)$

$$f(ak) = f(bk)$$

$\therefore f$ is well defined

claim: f is one-one

$$ak, bk \in \frac{G}{K}$$

$$f(ak) = f(bk)$$

$$\phi(a) = \phi(b)$$

$$(\phi(a))^{-1} \cdot \phi(a) = (\phi(a))^{-1} \cdot \phi(b)$$

$$e = \phi(a^{-1}) \cdot \phi(b) = \phi(a^{-1}b)$$

$$a^{-1}b \in \text{Ker } \phi = K$$

$$a^{-1}b \in K$$

$$a^{-1}bk = k \Rightarrow a(a^{-1}b)k = ak$$

$$ebk = ak$$

$$ak = bk$$

$\therefore f$ is one-one

claim :-

$$y \in \phi(G)$$

$$y = \phi(a) \text{ for some } a \in G$$

$$\exists a, k \exists f(ak) = \phi(a) = y$$

$\therefore f$ is onto

claim :-

f is homomorphism

$$\forall ak, bk \in \frac{G}{K}$$

$$f(ak, bk) = f(abk)$$

$$= \phi(ab)$$

$$= \phi(a) \cdot \phi(b)$$

$$f(ak, bk) = f(ak) \cdot f(bk)$$

$\therefore f: \frac{G}{\text{Ker } \phi} \rightarrow \phi(G)$ is homomorphism, one-one, & onto.

$\therefore f$ is isomorphism.

Cayley's Theorem :-

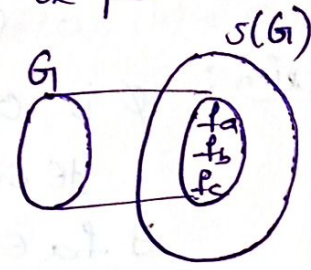
Every group is isomorphic to some permutation group.

Proof:- Let G be a group.

A bijective function from G to G is a permutation on G

$f_a: G \rightarrow G$

defined by $f_a(x) = ax \forall x$



claim:- f_a well defined

Assume $x=y, a \in G$

$ax = ay$

$f_a(x) = f_a(y)$

$\therefore f_a$ is well defined

f_a is one-one

$f_a(x) = f_a(y)$

$ax = ay \Rightarrow a^{-1}(ax) = a^{-1}(ay)$

$\Rightarrow ex = ey$

$x = y$

$\therefore f_a$ is one-one

f_a is onto

$y \in G$

$f_a(x) = y$

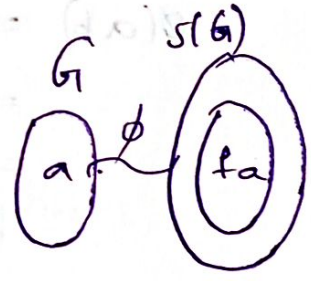
$ax = y$

$x = a^{-1}y$

$\therefore f_a$ is onto

$f_a: G \rightarrow G$ is bijective

$\therefore f_a$ is permutation



claim:- ϕ is well defined

Assume $a=b$

$ax = bx \forall x$

$f_a(x) = f_b(x) \forall x$

$f_a = f_b$

$\phi(a) = \phi(b)$

$\therefore \phi$ is well defined

ϕ is one-one

$$\phi(a) = \phi(b)$$

$$fa = fb$$

$$x \cdot fa = x \cdot fb \Rightarrow fa x = fb x$$

$$ax = bx$$

$$a = b$$

$\therefore \phi$ is one-one

Claim: ϕ is onto

$$y \in S(G)$$

$$\exists fa \in S(G)$$

$$y = fa$$

for $a \in G$

$$\exists a \in G, \phi(a) = fa$$

$$\phi(a) = y$$

$\therefore \phi$ is onto

Claim: ϕ is homomorphism

$$\phi(ab) = fab$$

$$= fab(x) \quad \forall x$$

$$= abx$$

$$= a(bx)$$

$$= a(fb(x))$$

$$= fa(fb(x))$$

$$= fafb$$

$$= \phi(a) \cdot \phi(b)$$

$G \cong$ subgroup of permutation group.

Automorphisms :-

Let G be a group.

Let G be a group. an isomorphism of G onto itself is called automorphism.

ex: The mapping $\phi: \mathbb{C} \rightarrow \mathbb{C}$ defined by $\phi(a+ib) = a-ib$

claim: ϕ is homomorphism.

$$z_1, z_2 \in \mathbb{C}$$

$$\phi(z_1 + z_2) = \overline{z_1 + z_2}$$

$$= \overline{z_1} + \overline{z_2} = \phi(z_1) + \phi(z_2)$$

ϕ is one-one

$$\ker \phi = \{z \in \mathbb{C} \mid \phi(z) = 0\}$$

$$= \{z \in \mathbb{C} \mid \overline{z} = 0\}$$

$$= \{0\}$$

$\therefore \phi$ is one-one

ϕ is onto for each $z \in \mathbb{C}$

$\therefore \phi$ is onto

$\therefore \phi: \mathbb{C} \rightarrow \overline{\mathbb{C}}$ is an automorphism.

Theorem:-

Let G be a group the set of all automorphisms on G forms a group under the compositions of mappings.

Proof: G be a group

Automorphism of $G = \{f \mid f: G \rightarrow G \text{ an iso}\}$

$\mathbb{I}: G \rightarrow G$ defined by

$$\mathbb{I}(x) = x \quad \forall x \in G$$

$$\forall x, y \in G \quad \mathbb{I}(xy) = xy \\ = \mathbb{I}(x)\mathbb{I}(y)$$

$\therefore \exists \in \text{Aut}(G) \text{ \& } \text{aut}(G) \neq \emptyset$

1) $\exists f, g \in \text{Aut}(G)$

$f: G \rightarrow G, g: G \rightarrow G$

$\therefore f \circ g: G \rightarrow G$

$\therefore f \circ g \in \text{Aut}(G)$

2) Functions are associative, automorphisms are also functions

\therefore automorphisms are associative

3) Identity function is an identity in $\text{Aut}(G)$

4) Let $f \in \text{Aut}(G) \Rightarrow f$ is bijective $\Rightarrow f^{-1}$ exists and also it is homomorphism

$\therefore f^{-1} \in \text{Aut}(G)$

$\therefore (\text{Aut } G, \circ)$ is a group.

* Inner Automorphisms:

Let G be a group and $a \in G$, the function $\phi_a: G \rightarrow G$ defined by $\phi_a(x) = axa^{-1} \forall x \in G$ is called an inner automorphism of G induced by a

* Group of Inner Automorphisms:

Let G be a group the set of all inner automorphisms on G forms a group under the composition of inner automorphisms it is called the group of inner automorphism denoted by $\text{Inn}(G)$

If $G = \{a, b, c, \dots\}$

then $\text{Inn}(G) = \{\phi(a), \phi(b), \phi(c), \dots\}$

2018-19

M.A.L.D.GOVT. DEGREE COLLEGE
GADWAL.

Affiliated to Palamuru University, Mahabubnagar.

Department of Mathematics



STUDENT STUDY PROJECT

NAME OF TITLE: Eigen values and
Eigen vectors

NAME OF THE STUDENTS: Neha III B.Sc (MPC)
Jyothi III B.Sc (MPC)
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MALD GOVT ARTS & SCIENCE COLLEGE

DEPARTMENT OF MATHEMATICS.

Student Study Project

Eigen Values & Eigen Vectors.

Students :

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Project Guide :-

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Eigen values and Eigen vectors :-

Introduction to Eigen values :-

Linear equation $Ax=b$ comes from steady-state problems. Eigen values have their greatest importance in dynamic problems. The solution of $dx/dt = Ax$ is changing with time growing or decaying or oscillating. We can't find it by elimination.

This chapter enters a new part of linear algebra, based on $Ax = \lambda x$. All matrices in this chapter are square.

A good model comes from the powers A, A^2, A^3, \dots of a matrix. Suppose you need the hundredth power A^{100} . The starting matrix A becomes unrecognizable after a few steps, and A^{100} is very close to $\begin{bmatrix} 6.6 & 4.4 \end{bmatrix}$:

$$\begin{bmatrix} .8 & .3 \\ .2 & .7 \end{bmatrix} \begin{bmatrix} .70 & .45 \\ .30 & .55 \end{bmatrix} \begin{bmatrix} .650 & .525 \\ .350 & .475 \end{bmatrix} \dots$$

$A \qquad A^2 \qquad A^3$

A^{100} was found by using the Eigen values of A , not by multiplying 100 matrices. Those Eigen values (here they are 1 and $1/2$) are new way to see into the heart of a matrix. To explain eigen values we first explain eigen vector. Almost all vectors change direction, when they are multiplied by a certain exceptional vectors x are in the same direction as Ax . Those are the Eigen vectors

Multiply an Eigen vector by A , and the vector Ax is a number λ times the original x .

The basic equation is $Ax = \lambda x$. The number λ is an eigen value of A .

The eigen value tells whether the special vector x is stretched or shrunk or reversed or left unchanged - when it is multiplied by A . We may find $\lambda = 2$ (or) $1/2$ or -1 or 1 . The eigen value λ could be zero, then $Ax = 0x$ means that this eigen vector x is in the null space.

If A is the identity matrix, every vector has $Ax = x$. All vectors are eigen vectors of I . All eigen values λ are $\lambda = 1$. This is unusual to say the least. Most 2 by 2 matrices have two eigen vector directions and two eigen values. We will show that $\det(A - \lambda I) = 0$

Example 3.1 :-

The matrix A has two eigen values $\lambda = 1$ and $\lambda = 1/2$. Look at $\det(A - \lambda I)$ $A = \begin{bmatrix} 8 & 3 \\ 2 & 7 \end{bmatrix}$

$$\det \begin{bmatrix} 8 - \lambda & 3 \\ 2 & 7 - \lambda \end{bmatrix} = \lambda^2 - \frac{3}{2}\lambda + \frac{1}{2} = (\lambda - 1)\left(\lambda - \frac{1}{2}\right)$$

Factorized the quadratic into $\lambda - 1$ times $\lambda - \frac{1}{2}$ to see the two eigen values $\lambda = 1$ and $\lambda = \frac{1}{2}$ for the number - the matrix $A - \lambda I$ becomes singular (zero determinant) the eigen vectors x_1 and x_2 are in the null space of $A - I$.

and $A = \frac{1}{2}I$

$(A - I)x_1 = 0$ in $Ax_1 = x_1$ and the first eigen vector is $(6, 4)$

$(A - \frac{1}{2}I)x_2 = 0$ in $Ax_2 = \frac{1}{2}x_2$ and the second eigen

vector $(1, -1)$ $x_1 = \begin{bmatrix} 6 \\ 4 \end{bmatrix}$ and $Ax_1 = \begin{bmatrix} 0.8 & 0.3 \\ 0.2 & 0.7 \end{bmatrix} \begin{bmatrix} 6 \\ 4 \end{bmatrix}$

$= x_1$ ($Ax = x$ means that $\lambda_1 = 1$)

$x_2 = \begin{bmatrix} 1 \\ -1 \end{bmatrix}$ and $Ax_2 = \begin{bmatrix} 0.8 & 0.3 \\ 0.2 & 0.7 \end{bmatrix} \begin{bmatrix} 1 \\ -1 \end{bmatrix} = \begin{bmatrix} 0.5 \\ -0.5 \end{bmatrix}$ (\therefore this $\frac{1}{2}x_2$)

so $\lambda_2 = \frac{1}{2}$

If x_1 is multiplied again by A , we still get x_1 . every power of will give $A^n x_1 = x_1$. multiplying x_2 and A have $\frac{1}{2}x_2$. and if we multiply given we get $(\frac{1}{2})^n$ this x_2

When A is squared, this eigen vector stay the same. the eigen values are squared.

this pattern keep going, because the eigen vectors stay in their own directions (Fig. 6.1) and never get mixed. the eigen vectors of A^{100} are the same x_1 and x_2 . the eigen values of A^{100} are $1^{100} = 1$ and $(\frac{1}{2})^{100}$ = very small number

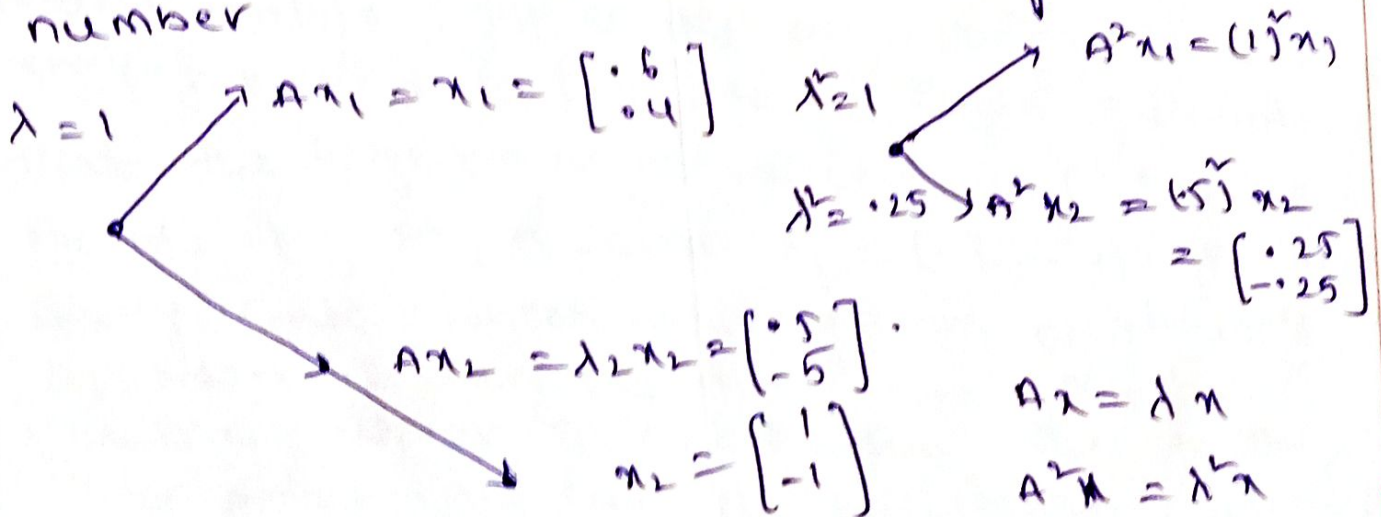


Fig. 6.1 the Eigen vectors keep their direction. A^n has eigenvalues 1^n and $(.5)^n$ other vectors do change direction but all other vectors are combination of the two Eigen vectors. the first column of A is the combination $x_1 + (.2)x_2$

separate into Eigen vectors $\begin{bmatrix} .8 \\ .2 \end{bmatrix} = x_1 + (.2)x_2 = \begin{bmatrix} .6 \\ .4 \end{bmatrix} +$

Multiplying by a given $(.7, .3)$. the first column $\begin{bmatrix} .2 \\ -.2 \end{bmatrix}$ of A^n , do it separately for x_1 and $(.2)x_2$ of course $Ax_1 = x_1$, and multiple x_2 by its Eigen value $\frac{1}{2}$

Multiply each x_i by λ_i $A \begin{bmatrix} .8 \\ .2 \end{bmatrix} = \begin{bmatrix} .7 \\ .3 \end{bmatrix}$ is $x_1 + \frac{1}{2}(.2)x_2 = \begin{bmatrix} .6 \\ .4 \end{bmatrix} + \begin{bmatrix} .1 \\ -.1 \end{bmatrix}$

each Eigen vector is multiplied by its Eigen vectors (or) Eigen value when we multiply by A . 6000 was not exact we left out $(.2)(\frac{1}{2})^{99}$ which wouldn't show up for 30 decimal places

the Eigen vector x_1 is a steady state that doesn't change (because $\lambda_1 = 1$) the Eigen vector x_2 is a decaying mode that virtually disappears. (because $\lambda_2 = .5$) the higher the power of A , the closer its column, approach the steady state. we mention that this particular A is a Markov matrix. Its entries are positive and every column adds to 1. those facts guarantee that the largest eigen value is $\lambda = 1$ (as we found) its Eigen vector $x_1 = (.6, .4)$ is the steady state. which all columns of A^k will approach. section 6.3 show how Markov matrices appear in applications like the for projection we can spot the steady state ($\lambda = 1$) and the null space ($\lambda = 0$)

example (2) :- the projection $P = \begin{bmatrix} .5 & .5 \\ .5 & .5 \end{bmatrix}$ has eigen values $\lambda = 1$ and $\lambda = 0$

its eigen vectors are $x_1 = (1, 1)$ and $x_2 = (1, -1)$ for those vectors $Px_1 = x_1$ (steady states) and $Px_2 = 0$ (Null space). This example illustrates transition markov matrices and singular matrices and (most important) symmetric matrices. All have special λ 's and x 's

1. Each column of $P = \begin{bmatrix} .5 & .5 \\ .5 & .5 \end{bmatrix}$ also to 1 so $\lambda = 1$ is an eigen value.

2. P is singular so $\lambda = 0$ is an eigen value

3. P is symmetric so its eigen vectors $(1, 1)$ and $(1, -1)$ are perpendicular

The only eigen values of a projection matrix are 0 and 1. the eigen vectors for $\lambda = 0$ (which mean $Px = 0x$) fill up the null space. the eigen vectors for $\lambda = 1$ (which mean $Px = x$) fill up the column space. the 'null space' is projections keeps the column space and destroys the null space

project each part $v = \begin{bmatrix} 1 \\ -1 \end{bmatrix} + \begin{bmatrix} 2 \\ 2 \end{bmatrix}$ projects onto $Pv = \begin{bmatrix} 0 \\ 0 \end{bmatrix} + \begin{bmatrix} 2 \\ 2 \end{bmatrix}$

Special properties of a matrix lead to special eigen values and eigen vectors,

-this is a major theme of this chapter (it is captured in a table at the very end)
 Projection have $\lambda=0$ and 1 permutations have all $|\lambda|=1$ the next matrix R (a reflection and the same time a permutation) is also special

example :- (3) the reflection matrix $R = \begin{bmatrix} 0 & 1 \\ 1 & 0 \end{bmatrix}$ has eigen values 1 and -1

the eigen vector $(1,1)$ is unchanged by R . the second eigen vector is $(1,-1)$ its signs are reversed by R . A matrix with no negative entries can still have a negative eigen value the eigen vectors for R are the same as for P . because reflection $= 2(\text{projection}) - I$.

$$R = 2P - I \quad \begin{bmatrix} 0 & 1 \\ 1 & 0 \end{bmatrix} = 2 \begin{bmatrix} .5 & .5 \\ .5 & .5 \end{bmatrix} - \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}$$

Here is the point if $Px = \lambda x$ then $2Px = 2\lambda x$. the eigen value are doubled when the matrix is doubled, now subtract $Ix = x$ the result is $(2P - I)x = (2\lambda - 1)x$ when a matrix is shifted I , each λ is satisfied. \therefore no change in eigen vectors.

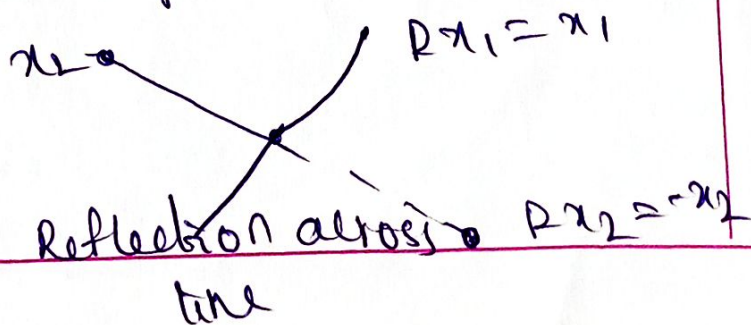
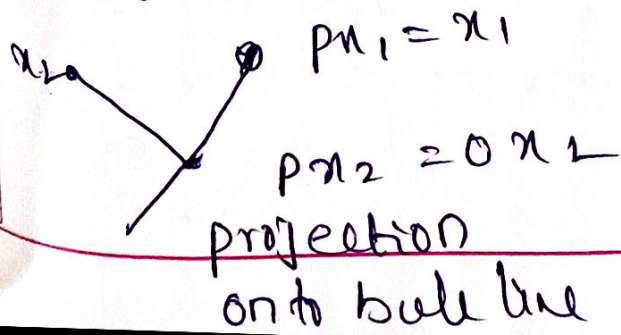


fig. 6.2 projection P have eigen values 1 and 0
reflection R have $\lambda=1$ and -1 . A typical x
changes direction, but not the eigen vectors

x_1 and x_2
key idea. the eigen value of R and P are
related exactly as the matrices are related.

the eigen values of $R = 2P - I$ are $2(1) - 1 = 1$
and $2(0) - 1 = -1$

the eigen values λ and λ^r , In this case $R^r = I$

check $(1)^r = 1$ and $(-1)^r = 1$

the equation for eigen value :-

for projection and reflection we found λ 's and x
s by geometry $Px = x$, $Px = 0$, $Rx = -x$. Now
we use determinants and linear algebra

This is the key calculation in the chapter
almost every application starts by solving
 $Ax = \lambda x$

first move λx to the eigen to the left side
write the equation $Ax = \lambda x$ as $(A - \lambda I)x = 0$
the matrix $A - \lambda I$ times the eigen vector x
is the zero vector, the eigen vectors make
up the Null space of $A - \lambda I$, when we know
an eigen value λ , we find an eigen vectors
by solving $(A - \lambda I)x = 0$.

eigen first if $(A - \lambda I)x = 0$ has non zero sol.

$A - \lambda I$ is not invertible the determinant of
 $A - \lambda I$ must be zero. this is how to recog-
nize an eigen value λ .

2019 - 2020

M.A.L.D.GOV'T. DEGREE COLLEGE
GADWAL.

Affiliated to Palamuru University, Mahabubnagar.

Department of Mathematics



STUDENT STUDY PROJECT

NAME OF TITLE: **GOLDEN RATIO**

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Student study project

A NOTE ON GOLDEN RATIO

Research Guide

- * Google
- * Sri. Manoj Kumar Sir
- * Library

By

1. C. Sudheer B.Sc (MPCS) - I
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Golden ratio in Simple terms :-

It is "the ratio of a line segment cut into two pieces of different lengths such that the ratio of the whole segment to that of the longer segment is equal to the ratio of the longer segment to the shorter segment ..."

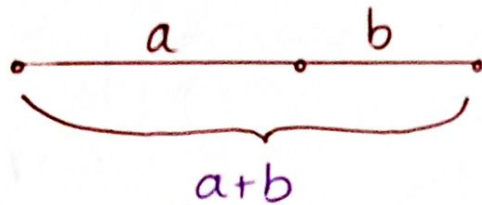
Uses of study Golden ratio :-

The composition is important for any image, whether it's to convey important information or to create an aesthetically pleasing photograph. The Golden ratio can help create a composition that will draw the eyes to the importance of elements of the photo. 11

Golden Ratio

Golden Ratio

In mathematics, two quantities are in the golden ratio if their ratio is the same as the ratio of their sum to the larger of the two quantities. Expressed algebraically, for quantities a and b with $a > b > 0$.



$a+b$ is to a as a is to b

Line segments in the golden ratio

Representations

Decimal : 1.618 033 988 749 894....

Formula : $\phi = \frac{1 + \sqrt{5}}{2}$

Continued fraction : $1 + \frac{1}{1 + \frac{1}{1 + \frac{1}{1 + \dots}}}$

Binary : 1.1001 1110 0011 011 1011 ----

Hexadecimal : 1.9E37 79B9 7F4A 7C15. .

The Golden ratio through history:-

2400 years at least is a long period of the fascination with the golden ratio not only by mathematics but also by biologists, philosophers, artists, architects, musicians and even mystics.

The golden ratio was first studied by the ancient Greeks because of its frequent appearance in geometry.

The development of the idea of the golden ratio is usually attributed to Pythagoras (580-497 BC) and his students. The symbol of Pythagoras' school was the regular pentagram. Plato (428-347 BC) saw the world in terms of perfect geometric proportions and symmetry. His ideas were based on Platonic solids: a cube for earth, a tetrahedron for fire, an octahedron for air and an icosahedron for water. Some of them are related to the golden ratio.

Euclid (c. 325-c. 265 BC) in his Elements gives the first known definition of "Extreme and mean ratio", i.e., the golden ratio, as we call it today. In several propositions in Elements and their proofs the golden ratio is used.

Uses of golden ratio in daily life:-

This ideal ratio is used by many because of its apparent use of human eye. The golden ratio has been said to be the most appealing ratio, and is therefore used frequently. Everything from commercial advertising companies, to painters, to even doctors incorporate this "magical" ratio into their work.

Used in nature:-

The golden ratio is sometimes called the "divine proportion" because of its frequently in natural world. The number of petals on a flower, for instance, will often be a Fibonacci number. The seeds of sunflowers and pine cones twist in opposing spirals of Fibonacci number.

Golden ratio in human body:-

These include the shape of the perfect face and also the ratio of height of the navel to the height of the body. ... If you consider enough of them then you are bound to get numbers close to the value of the golden ratio (around

1.618)

Importance of golden ratio:-

The "composition" is important for any image,

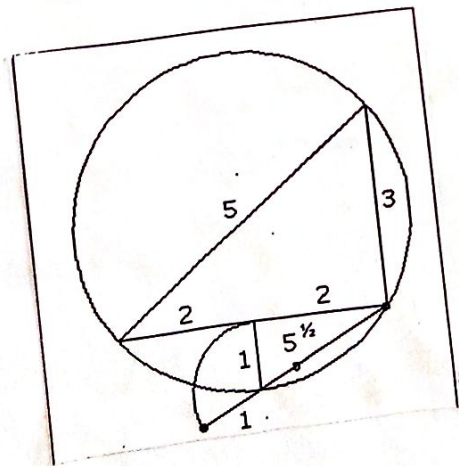
whether it's to convey important information or to create an aesthetically pleasing photography. The Golden Ratio can help create a composition that will draw the eyes to the important elements of the photo. //

— A Cosmic Constant known as the "golden ratio" is said to be found in the shape of hurricanes, elephant tusks and even in galaxies. Now researchers say this ratio is also seen in the topology of space-time affecting the entire universe as a whole.

Constructions of the Golden Ratio:-

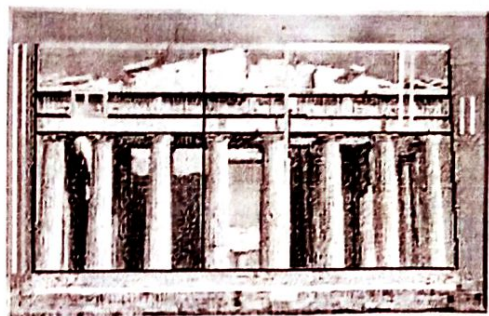
The Golden Ratio by Gabriel Bossia:-

Gabriel Bossia has discovered an interesting way to construct the Golden Ratio. He associated the right triangle $1:2:\sqrt{5}$ with the right triangle 3-4-5 as on figure.



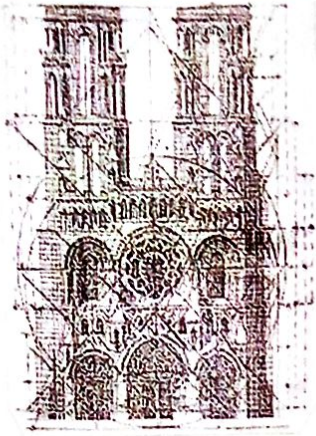
History of gold ratio:-

Throughout history, the ratio for length to width of rectangles of 1.61803 39887 49894 84820 has been considered the most pleasing to the eye. This ratio was named by the golden ratio by the Greeks. In the world of mathematics, the numeric value is called "phi", named for the Greek sculptor phidias. The space between the columns form golden rectangles. These are golden rectangles through this structure which is found in Athenens, Greece.

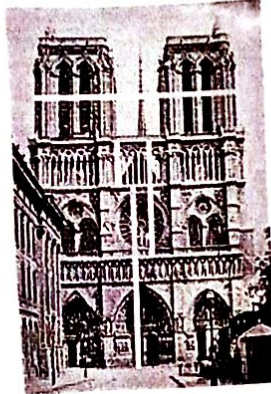


* Gothic:-

One of the most popular monuments from this period is Notre Dame Cathedral in Paris (built 1163-1346). F. MacOly Lung in his book Ad Quadratum (1919) claims that this church, cathedral of Chartres (early 12th century), the Notre-Dame of Laon (12th-13th century) were designed according to the golden ratio.



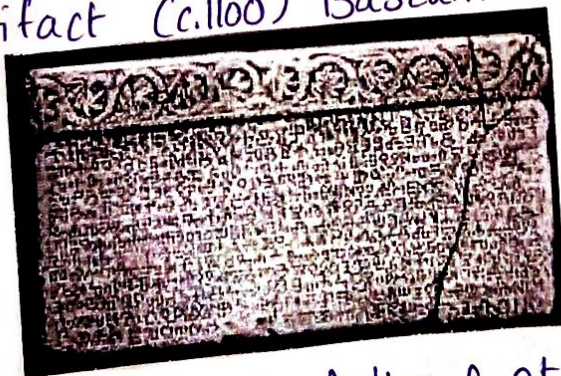
Notre-Dame of Laon



Notre-Dame of Paris.

Few examples in Croatia:-
= = = = =

So far we have found just two examples of the exploitation of the golden ratio. The first is the oldest Croatian artifact (c.1100) Bascanska ploca.

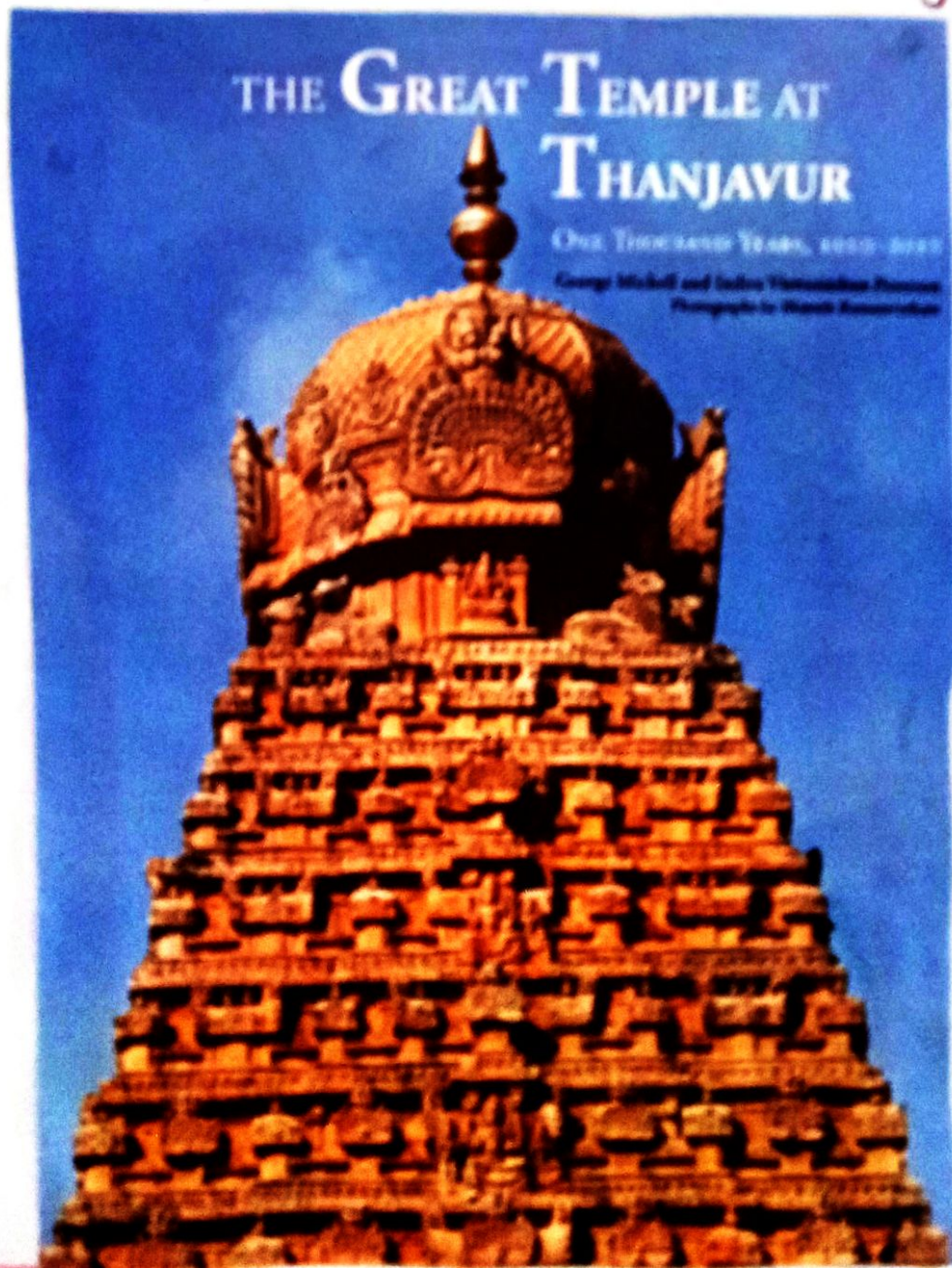


Furthermore, the windows at the front of a secondary school (19th) century are golden rectangles.



-: Boihadisvasa Temple, Thanjavur :-

Boihadisvasa Temple (originally known as 'peruvudaiyas kovil') is also known as Thanjai Periya kovil, and also called as, Raja Jyeshthwasam, is a Hindu temple dedicated to **Shiva** located on the south bank of Cauvery river in Thanjavur, Tamil Nadu, India. It is one of the largest South Indian temples and an excellent example of a fully realized Tamil Architecture. It is called as Dakshina Mesu (mesu of South). Built by Tamil King **Raja Raja Chola I** between 1003 and 1010 AD, the temple is a part of the "UNESCO World Heritage Site known



1. "Great Living Chola Temples": along with the Chola dynasty era
Angkor Wat, Chola Prambanan temple and Airavatesvara temple that
are about 70 kilometers (43 mi) and 40 kilometers (25 mi) to the
northwest respectively.

The original monuments of this 11th-
century temple were built around a moat. It included
gopura, the main temple, its massive towers, inscriptions, car-
vings and sculptures predominantly related to Shaivism.



but also of Vaishnavism and Shaktism traditions of Hindu-
ism. The temple was damaged in its history and some
architecture is now missing. Additional mandapam and mon-
uments were added in the centuries that followed. The
temple now stands amidst fortified walls that were
added after the 16th century. In the ^{temple} construction of
architectures used golden ratio. ♡

2019-20

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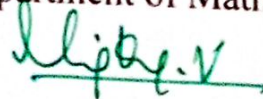
NAME OF TITLE: Group of cosets and Normal subgroups

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MALD GOVT ARTS & SCIENCE COLLEGE DEPARTMENT OF MATHEMATICS

Student Study project

Group of cosets and Normal
subgroups

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cosets and Normal subgroups

Introduction:- Given a subgroup H of a group $(G, *)$, it is possible to construct subsets of G using $a \in G$. These subsets are called "cosets of H " - in fact left and right cosets. cosets and normality (some cosets may coincide. for example, if a is in the center of G , then $aH = Ha$) on the other hand, the subgroup N is normal if and only if $gN = Ng$ for all g in G ...

Since every right coset is a left coset, there is no need to distinguish "left cosets" from "right cosets"

G

0	4	H
1	5	$1+H$
2	6	$2+H$
3	7	$3+H$

G is the group $(\mathbb{Z}/8\mathbb{Z}, +)$, the integers mod 8 under addition. The subgroup H contains only 0 and 4, and is isomorphic to $(\mathbb{Z}/2\mathbb{Z}, +)$. There are four left cosets of H : H itself, $1+H$, $2+H$, and $3+H$ (this is the additive group).

Definition :-

Let H be a subgroup of a group $(G, *)$ and $a \in G$. Then the set $aH = \{a * h : h \in H\}$ is called a left coset of H in G , generated by a , and the set $Ha = \{h * a : h \in H\}$ is called a right coset of H in G generated by a in G .

Properties of cosets :-

Theorem :- Let H be any subgroup of a group G , and let $a, b \in G$ then:

- 1) $a \in aH$
- 2) $aH = H$ if and only if $a \in H$.
- 3) $aH = bH$ if and only if $a \in bH$.
- 4) $aH = bH$ (or) $aH \cap bH = \emptyset$
- 5) $aH = bH$ if and only if $a^{-1}b \in H$
- 6) $|aH| = |bH|$

7) aH is a subgroup of G if and only if $a \in H$.

8) $\bigcup_{a \in G} aH = G$ (or) $\bigcup_{i=1}^{\infty} a_i H = G$ - for some i .

Proof := Let G be a group, H be a subgroup of G .

Let $a \in G$ and e be the identity in G .

1. If e is the identity in G , then e is also identity in H .

Thus $a = ae \in aH$ ($\because e \in H$)

$\Rightarrow a \in aH$.

2. Let $aH = H$. To prove that $a \in H$.

from ① $a \in aH \Rightarrow a \in H$

conversely let $a \in H$. To prove that $aH = H$.

consider $ah \in aH$, for $h \in H$

$a \in H, h \in H \Rightarrow ah \in H$

$\Rightarrow aH \subseteq H$.

Also for $a \in H$, from ① $a \in aH$

Hence $H \subseteq aH$

Thus $aH = H$.

3. Let $aH = bH$

since $a \in aH$, we have $a \in bH$

$$\Rightarrow b^{-1}a \in b^{-1}bH$$

$$\Rightarrow b^{-1}a \in eH \Rightarrow b^{-1}a \in H$$

$$\Rightarrow b^{-1}aH = H$$

$$\Rightarrow b b^{-1}aH = bH$$

$$\Rightarrow e a H = b H$$

$$\Rightarrow aH = bH.$$

4. For any two cosets aH and bH , if $aH \cap bH = \emptyset$, then there is nothing to prove.

$$\text{Let } aH \cap bH \neq \emptyset$$

\Rightarrow There exists at least one element $c \in aH \cap bH$.

$$\Rightarrow c \in aH \text{ and } c \in bH$$

$$\Rightarrow c = ah_1 \text{ and } c = bh_2 \text{ for some } h_1, h_2 \in H.$$

$$\text{Now } ah_1 = bh_2$$

$$\Rightarrow ah_1 h_1^{-1} = bh_2 h_1^{-1}$$

$$\Rightarrow a = b(h_3) \text{ for some } h_3 = h_2 h_1^{-1} \text{ in } H \Rightarrow a = bh_3 \in bH.$$

But $a \in aH$, from ①

$$\text{Thus } aH \subseteq bH$$

Similarly we can prove that $bH \subseteq aH$.

$$\text{Hence } aH = bH.$$

Thus any two left cosets are either equal or disjoint.

5. Let $aH = bH$.

since $b \in bH$ we have $b \in aH$.

$$\Rightarrow a^{-1}b \in a^{-1}aH$$

$$\Rightarrow a^{-1}b \in eH$$

$$\Rightarrow a^{-1}b \in H.$$

conversely let. $a^{-1}b \in H$

Then from (2) $a^{-1}bH = H$

$$\Rightarrow aa^{-1}bH = aH$$

$$\Rightarrow ebH = aH$$

$$\Rightarrow bH = aH$$

6. To prove that $|aH| = |bH|$ we will establish a one-one and onto mapping from aH onto bH .

Define a mapping $\phi: aH \rightarrow bH$ by $\phi(ah) = bh$ for

$a, b \in G, h \in H$.

Let $ah_1 = ah_2$ - for $h_1, h_2 \in H$

$$\Rightarrow h_1 = h_2$$

$$\Rightarrow bh_1 = bh_2$$

$$\Rightarrow \phi(ah_1) = \phi(ah_2)$$

Thus ϕ is well defined.

similarly if $\phi(ah_1) = \phi(ah_2)$, for $h_1, h_2 \in H$

$$\Rightarrow bh_1 = bh_2 \Rightarrow h_1 = h_2 \Rightarrow ah_1 = ah_2$$

$\therefore \phi$ is one-one.

Also for $bh' \in bH$, we have $h' \in H$

$$\Rightarrow ah' \in aH \text{ such that } bh' = \phi(ah')$$

Thus ϕ is onto.

Hence the mapping $\phi: aH \rightarrow bH$ is one-one and onto

$$\therefore |aH| = |bH|$$

7. Let aH be a subgroup of G .

$$\Rightarrow e \in aH. \text{ But } e \in eH.$$

Therefore we have $aH \cap eH \neq \emptyset$.

$$\text{Then by } \textcircled{2}, aH = eH = H$$

conversely let $a \in H$

$$\text{Then by } \textcircled{2}, aH = H.$$

8. Let a_1H, a_2H, \dots, a_rH be the distinct left cosets of H in G .

Then for each a in G we have

$$aH = a_i H \text{ where } 1 \leq i \leq r.$$

Also from ① $a \in aH$.

Thus each $a \in G$ must belong to one of the cosets $a_i H$, for $1 \leq i \leq r$.

That is $a_1 H \cup a_2 H \dots \cup a_r H = G$.

Lagrange's theorem :=

If G is a finite group and H is a subgroup of G , then $|H|$ divides $|G|$.

Proof :-

Let $|G| = n$. Since H is a subgroup of G , H is also finite.

Let $|H| = m$.

To prove that $|H|$ divides $|G|$, that is m divides n , we will prove that $\frac{n}{m}$ is an integer.

Let $a_1 H, a_2 H, \dots, a_k H$ be distinct left cosets of H in G .

Then $a_1 H \cup a_2 H \cup \dots \cup a_k H = G$.

$$\Rightarrow |a_1 H \cup a_2 H \cup \dots \cup a_k H| = |G|$$

Then Remark (3) of, We have

$$\gamma^{|\langle \gamma \rangle|} = 1$$

That is $\gamma^{p-1} \equiv 1 \pmod{p}$

$$\Rightarrow \gamma^p \equiv \gamma \pmod{p}.$$

Hence $a^p \equiv a \pmod{p}$.

Theorem :-

A group of prime order is cyclic.

Proof :- Let G be a group of prime order p .

That is $|G| = p$.

Let $a \in G$ and $a \neq e$.

Let H be a subgroup of G given by $H = \langle a \rangle$.

Then $|H| \neq 1$

But by Lagrange's theorem $|H|$ must divide $|G|$.

That is $|H| = p$, since p is prime.

$$= |G|$$

Thus $H = G \Rightarrow G = \langle a \rangle$

Hence G is cyclic.

Definition :-

Let G be a group of permutations of a set S .

for each i in S ,

let $\text{Stab}_G(i) = \{\phi \in G : \phi(i) = i\}$.

we call $\text{stab}_G(i)$ as the stabilizer of i in G .

definition :=

let G be a group of permutations of a set S .

for each s in S , let $\text{orb}_G(s) = \{\phi(s) \mid \phi \in G\}$.

The set $\text{orb}_G(s)$ is a subset of S called the orbit of s under G .

Example :=

(i) let $G = \{(1), (132), (465), (78), (132)(465), (123)(456), (123)(456)(78), (78)\}$

Then

$$\text{orb}_G(1) = \{1, 3, 2\}$$

$$\text{stab}_G(1) = \{(1), (78)\}$$

$$\text{orb}_G(2) = \{2, 1, 3\}$$

$$\text{stab}_G(2) = \{(1), (78)\}$$

$$\text{orb}_G(4) = \{4, 6, 5\}$$

$$\text{stab}_G(4) = \{(1), (78)\}$$

$$\text{orb}_G(7) = \{7, 8\}$$

$$\text{stab}_G(7) = \{(1), (132)(456), (123)(456)(78), (456)\}.$$

Theorem :=

Let G be a group of permutations of a set S . For each i in S , $\text{stab}_G(i)$ is a subgroup of G .

Proof := $\text{stab}_G(i) = \{\phi \in G : \phi(i) = i\}$.

The identity permutation $I \in \text{stab}_G(i)$, since $I(i) = i$.

$\therefore \text{stab}_G(i)$ is non empty.

Let $\alpha \in \text{stab}_G(i) \Rightarrow \alpha(i) = i$, for $i \in S$.

$\Rightarrow \alpha^{-1}(i) = i$, for $i \in S$.

Thus $\alpha^{-1} \in \text{stab}_G(i)$, for each $\alpha \in \text{stab}_G(i) \rightarrow \textcircled{1}$

Let $\alpha, \beta \in \text{stab}_G(i) \Rightarrow \alpha(i) = i$ and

$\beta(i) = i, i \in S$

Then $\alpha \beta(i) = \alpha(\beta(i)) = \alpha(i) = i$

$\Rightarrow \alpha \beta \in \text{stab}_G(i) \rightarrow \textcircled{2}$

From $\textcircled{1}$ and $\textcircled{2}$, $\text{stab}_G(i)$ is a subgroup of G .

Normal Subgroups :-

A subgroup H of a group G is said to be a normal subgroup of G if $xhx^{-1} \in H$, for all $x \in G$ and $h \in H$.

Theorem :-

A subgroup H of a group G is a normal subgroup of G if and only if $xHx^{-1} = H$, for every $x \in G$.

Proof :-

If H is a normal subgroup of G , then we have $xHx^{-1} \in H \forall x \in G$ and $h \in H$.

Consider $xHx^{-1} = \{xhx^{-1} : x \in G, h \in H\} \subseteq H \rightarrow \textcircled{1}$

Also $x^{-1}Hx = \{x^{-1}hx : x \in G, h \in H\} \subseteq H$

Therefore, $x^{-1}Hx \subseteq H$

$$\Rightarrow xx^{-1}Hx \subseteq xH$$

$$\Rightarrow (xx^{-1})Hx \subseteq xH$$

$$\Rightarrow eHx \subseteq xH \Rightarrow Hx \subseteq xH$$

$$\Rightarrow He \subseteq xHx^{-1}$$

$$\Rightarrow H \subseteq xHx^{-1} \rightarrow \textcircled{2}$$

from ① & ② - we have

$$xHx^{-1} = H.$$

Theorem :=

Every quotient group of an abelian group is abelian.

Proof := Let G be an abelian group.

If H is any subgroup of G then H is a normal subgroup of G .

Let $\frac{G}{H}$ be the quotient group of G by H .

That is $\frac{G}{H} = \{aH : a \in G\}$

For $a, b \in G$, we have $ab = ba$

$$\text{For } aH, bH \in \frac{G}{H}, (aH)(bH) = (ab)H$$

$$= (ba)H$$

$$= (bH)(aH)$$

Thus, $\frac{G}{H}$ is abelian.

Applications of Factor Groups :-

If a group G is finite and a subgroup $H \neq \{e\}$, then the factor group $\frac{G}{H}$ is smaller than G . we can observe:

* G and $\frac{G}{H}$ will have the same structure. $\frac{G}{H}$ is smaller than G . we can obtain less complicated approximation of G by the approximation of $\frac{G}{H}$.

$\frac{D_4}{K}$:

	K	$R_{90}K$	HK	DK
K	K	$R_{90}K$	HK	DK
$R_{90}K$	$R_{90}K$	K	DK	HH
HK	HK	DK	K	$R_{90}K$
DK	DK	HK	$R_{90}K$	K

* some coset of K are in adjacent columns. multiplication table can be blocked off into boxes which are cosets of K in D_4 .

2020-21

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STUDENT STUDY PROJECT

NAME OF TITLE: *A Note on vector space
and subspace*

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Student Study Project

A NOTE ON VECTOR SPACES AND SUBSPACES

Research Guide

- * Google
- * Sri. Manoj Kumar Sir's Notes
- * Linear Algebra Textbook



By

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A NOTE ON VECTOR SPACES
AND
SUBSPACES

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- : Introduction to Vector Spaces :-

This section introduces the concept of vector space. In reality, linear algebra is the study of vector spaces and the functions of vector spaces (linear transformations). They form the fundamental objects which we will be studying throughout the remaining course. Once we define a vector space, we will go on to study the properties of vector spaces. Their importance lies in the fact that many mathematical questions can be rephrased as a question about vector spaces.

Many concepts concerning vectors in \mathbb{R}^n can be expressed extended to other mathematical systems. We think of a vector space in general, as a collection of objects that behave as vectors do in \mathbb{R}^n . The objects of such a set are called vectors.

A **vector space** is a non-empty set V of objects, called vectors, which are defined two operations, addition and multiplication by scalars (real numbers). Subject to the axioms below the axioms must hold for all u, v and w in V and for all scalars c and d

1. $u+v$ is in V
2. $u+v = v+u$
3. $(u+v)+w = u+(v+w)$
4. There is a vector (called the zero vector) 0 in V such that $u+0 = u$

5. for each u in V there is vector $-u$ in V satisfying $u+(-u)=0$
6. cu is in V .
7. $c(u+v) = cu + cv$
8. $(c+d)u = cu + du$
9. $(cd)u = c(du)$
10. $1u = u$.

Examples of vector space :-

* \mathbb{R}^n

* $\mathbb{R}^{m \times n}$

* \mathbb{P}_n

* $D(a, b)$.

prove that \mathbb{R}^n is a vector space.

$$\mathbb{R}^n = \{x_1, x_2, \dots, x_n \mid \lambda \in \mathbb{R}\}$$

Let $\alpha = (x_1, x_2, \dots, x_n)$

$\beta = (y_1, y_2, \dots, y_n)$

$\gamma = (z_1, z_2, \dots, z_n)$

1st condition

$\alpha + \beta$

$= (x_1, x_2, \dots, x_n) + (y_1, y_2, \dots, y_n)$

$= (x_1 + y_1, x_2 + y_2, \dots, x_n + y_n) \in \mathbb{R}^n$

$\alpha + \beta \in \mathbb{R}^n$

2nd condition

$$\begin{aligned}\alpha + (\beta + \gamma) &= (\alpha_1, \alpha_2, \dots, \alpha_n) + (\beta_1, \beta_2, \dots, \beta_n) + (\gamma_1, \gamma_2, \dots, \gamma_n) \\ &= (\alpha_1, \alpha_2, \dots, \alpha_n) + (\beta_1 + \gamma_1, \beta_2 + \gamma_2, \dots, \beta_n + \gamma_n) \\ &= \alpha_1 + (\beta_1 + \gamma_1), \alpha_2 + (\beta_2 + \gamma_2), \dots, \alpha_n + (\beta_n + \gamma_n) \\ &= (\alpha_1 + \beta_1) + \gamma_1, (\alpha_2 + \beta_2) + \gamma_2, \dots, (\alpha_n + \beta_n) + \gamma_n \\ &= (\alpha_1 + \beta_1, \alpha_2 + \beta_2, \dots, \alpha_n + \beta_n) + (\gamma_1, \gamma_2, \dots, \gamma_n) \\ &= (\alpha + \beta) + \gamma\end{aligned}$$

$$\therefore \alpha + (\beta + \gamma) = (\alpha + \beta) + \gamma$$

v satisfies the associative law.

3rd condition :-

$$\text{Let } \bar{0} = (0, 0, \dots, 0)$$

$$\alpha + \bar{0} = (\alpha_1, \alpha_2, \dots, \alpha_n) + (0, 0, \dots, 0)$$

$$= (\alpha_1 + 0, \alpha_2 + 0, \dots, \alpha_n + 0)$$

$$= \alpha$$

$$\bar{0} + \alpha = (0, 0, \dots, 0) + (\alpha_1, \alpha_2, \dots, \alpha_n)$$

$$= (\alpha_1, \alpha_2, \dots, \alpha_n)$$

$$= \alpha$$

$$\therefore \alpha + \bar{0} = \bar{0} + \alpha = \alpha$$

$\therefore v$ has a identity element

4th condition

$$\text{let } \hat{\alpha} = (-x_1, -x_2, \dots, -x_n) \quad (\because \hat{\alpha} \in \mathbb{R}^n)$$

$$\alpha + \hat{\alpha} = (x_1, x_2, \dots, x_n) + (-x_1, -x_2, \dots, -x_n)$$

$$= (x_1 - x_1, x_2 - x_2, \dots, x_n - x_n)$$

$$= (0, 0, \dots, 0)$$

$$= \bar{0}$$

$$\hat{\alpha} + \alpha = (-x_1, -x_2, \dots, -x_n) + (x_1, x_2, \dots, x_n)$$

$$= (0, 0, \dots, 0)$$

$$= \bar{0}$$

$$\therefore \alpha + \hat{\alpha} = \hat{\alpha} + \alpha = \bar{0}$$

$\therefore V$ satisfies inverse law.

5th condition :-

$$\alpha + \beta = (x_1, x_2, \dots, x_n) + (y_1, y_2, \dots, y_n)$$

$$= x_1 + y_1, x_2 + y_2, \dots, x_n + y_n$$

$$= (y_1 + x_1, y_2 + x_2, \dots, y_n + x_n)$$

$$= \beta + \alpha$$

$$\therefore \alpha + \beta = \beta + \alpha$$

$\therefore V$ has commutative law

$\therefore (\mathbb{R}^n, +)$ is commutative group.

6th Condition

$\forall a \in F, \alpha \in \mathbb{R}^n$ then

$$\begin{aligned} a \cdot \alpha &= a(\alpha_1, \alpha_2, \dots, \alpha_n) \\ &= a\alpha_1, a\alpha_2, \dots, a\alpha_n \in \mathbb{R}^n \end{aligned}$$

7th Condition

$\exists 1 \in F$

$$\begin{aligned} 1 \cdot \alpha &= 1(\alpha_1, \alpha_2, \dots, \alpha_n) \\ &= (\alpha_1, \alpha_2, \dots, \alpha_n) \\ &= \alpha \end{aligned}$$

8th Condition

$$\begin{aligned} (a+b)\alpha &= (a+b)(\alpha_1, \alpha_2, \dots, \alpha_n) \\ &= a(\alpha_1, \alpha_2, \dots, \alpha_n) + b(\alpha_1, \alpha_2, \dots, \alpha_n) \\ &= (a\alpha_1, a\alpha_2, \dots, a\alpha_n) + (b\alpha_1, b\alpha_2, \dots, b\alpha_n) \\ &= a \cdot \alpha + b \cdot \alpha = a(\alpha_1, \alpha_2, \dots, \alpha_n) + b(\alpha_1, \alpha_2, \dots, \alpha_n) \\ \therefore (a+b)\alpha &= a \cdot \alpha + b \cdot \alpha \end{aligned}$$

9th Condition :-

$$\begin{aligned} a(\alpha + \beta) &= a(\alpha_1 + \beta_1, \alpha_2 + \beta_2, \dots, \alpha_n + \beta_n) \\ &= a(\alpha_1 + \beta_1), a(\alpha_2 + \beta_2), \dots, a(\alpha_n + \beta_n) \\ &= a\alpha_1 + a\beta_1, a\alpha_2 + a\beta_2, \dots, a\alpha_n + a\beta_n \\ a\alpha + a\beta &= a(\alpha_1, \alpha_2, \dots, \alpha_n) + a(\beta_1, \beta_2, \dots, \beta_n) \end{aligned}$$

$$= (ax_1, ax_2, \dots, ax_n) + (ay_1, ay_2, \dots, ay_n)$$

$$= ax_1 + ay_1, ax_2 + ay_2, \dots, ax_n + ay_n$$

$$\therefore a(\alpha + \beta) = a \cdot \alpha + a \cdot \beta$$

10th condition

$$a(b\alpha) = a(bx_1, bx_2, \dots, bx_n) \quad (abx_1, abx_2, \dots, abx_n)$$

$$= ab(x_1, x_2, \dots, x_n)$$

$$= ab \cdot \alpha$$

$$\therefore a(b\alpha) = (ab)\alpha.$$

Properties of vector space

If $V(\mathbb{R})$ is a vector space then

- 1) Zero vector $\bar{0}$ is unique
- 2) If $u \in V$ then the negative $-u$ is unique in V
- 3) $a \cdot \bar{0} = \bar{0} \quad \forall u \in V$
- 4) $c \cdot \bar{0} = \bar{0} \quad \forall c \in \mathbb{R}$
- 5) If $u \in V$ then $(-1)u = -u$

Proof

- 1) Suppose $\exists \bar{w} \in V \exists \bar{u} + \bar{w} = \bar{u} \quad \forall \bar{u} \in V$
for $\bar{0} \in V$ we have $\bar{u} + \bar{0} = \bar{u} \quad \forall \bar{u} \in V$

$$\text{Now, } \bar{u} + \bar{w} = \bar{u} + \bar{0}$$

Adding both sides $-u \in V$

$$(-u) + (u + \bar{w}) = (-u) + (u + 0)$$

$$(-u + u) + \bar{w} = (-u + u) + 0$$

$$0 + \bar{w} = 0 + 0$$

$$\bar{w} = 0$$

$\therefore 0$ is unique element in V .

2) Suppose $\exists \bar{w} \in V, u + \bar{w} = 0 \forall u \in V$

$$\text{for } u + (-u) = 0$$

$$\text{Now } u + \bar{w} = u + (-u)$$

adding with $-u$ on both sides

$$-u + u + \bar{w} = -u + u + (-u)$$

$$\bar{w} = -u$$

$\therefore -u$ is a unique element in V .

$$3) 0 \cdot u = (0 + 0)u$$

$$0 \cdot u = 0 \cdot u + 0 \cdot u$$

adding on both sides

with $-0 \cdot u$

$$-0 \cdot u + 0 \cdot u = -0 \cdot u + 0 \cdot u + 0 \cdot u$$

$$0 = 0 \cdot u$$

$$0 \cdot u = 0,$$

$$4) c \cdot \bar{0} = c(\bar{0} + \bar{0})$$

$$c \cdot \bar{0} = c \cdot \bar{0} + c \cdot \bar{0}$$

Adding on both sides with $-c \cdot \bar{0}$

$$-c \cdot \bar{0} + c \cdot \bar{0} = -c \cdot \bar{0} + c \cdot \bar{0} + c \cdot \bar{0}$$

$$\bar{0} = c \cdot \bar{0}$$

$$c \cdot \bar{0} = \bar{0}$$

$$5) \text{ Take } (1 + (-1))\bar{u} = 0 \cdot \bar{u}$$

$$1 \cdot \bar{u} + (-1)\bar{u} = 0$$

Adding on both sides with $-\bar{u}$ ev

$$-\bar{u} + (\bar{u} + (-1)\bar{u}) = -\bar{u} + 0$$

$$(-\bar{u} + \bar{u}) + (-1)\bar{u} = -\bar{u}$$

$$\bar{0} + (-1)\bar{u} = -\bar{u}$$

$$(-1)\bar{u} = -\bar{u}$$

\therefore Hence proved

Subspaces

vector spaces may be formed from subsets of other vector spaces. These are called subspaces.

A **subspace** of vector space V is a subset W of V that has three properties:

- The zero vector of V is in W .
- For each u and v in W , $u+v$ is in W . (In this case we say W is closed under vector addition)
- For each u in W and each scalar c , cu is in W . (In this case we say W is closed under scalar multiplication).

If the subset W satisfies these three properties, then W itself is a vector space.

Thus in this section we define a subspace of a vector space and find out various conditions under which a subset of a vector space becomes a subspace.

Theorem

A subset W of vector space V is a subspace of V if and only if $\alpha, \beta \in W$ and $a, b \in F$ implies $a\alpha + b\beta \in W$

Proof:

Let W be a subspace of V

then for $\alpha, \beta \in W \Rightarrow \alpha + \beta \in W$

$a \in F, \alpha \in W \Rightarrow a\alpha \in W$

Similarly $b \in F, \beta \in W \Rightarrow b\beta \in W$

Now $a\alpha \in W, b\beta \in W \Rightarrow a\alpha + b\beta \in W$

Conversely,

Let W be a subset of V

which satisfies $a, b \in F, \alpha, \beta \in W$

$\Rightarrow a\alpha + b\beta \in W$

Take $a=0, b=0$ then $0\alpha + 0\beta = \bar{0} + \bar{0} = \bar{0} \in W$

$a=1, b=1$ then $1\alpha + 1\beta = \alpha + \beta \in W$

$a=a, b=0$ then $a\alpha + 0\beta = a\alpha \in W$

W satisfies three conditions defined as Subspace.

$\therefore W$ is a subspace of V .

Theorem:-

If H and K are two subspaces of vector space $V(F)$
then $H \cap K$ is a subspace of $V(F)$

proof:-

$$\bar{0} \in H, \bar{0} \in K \Rightarrow \bar{0} \in H \cap K$$

$$H \cap K \neq \emptyset$$

$$\alpha, \beta \in H, \alpha, \beta \in K$$

$$a, b \in F$$

$$a\alpha + b\beta \in H, a\alpha + b\beta \in K$$

$$a\alpha + b\beta \in H \cap K$$

Note:- If H and K are two subspaces of $V(F)$
then $H \cup K$ need not be subspace of $V(F)$

Example:- Let $H = \{(x, -x) \mid x \in \mathbb{R}\}$ and $K = \{(x, 2x) \mid x \in \mathbb{R}\}$ are
subspaces of \mathbb{R}^2

$$H \cup K = \{(x, -x), (x, 2x) \mid x \in \mathbb{R}\}$$

$$\text{Now } (1, -1) \in H \cup K, (2, 4) \in H \cup K$$

$$\text{but } (1, -1) + (2, 4) = (3, 3) \notin H \cup K$$

$\therefore H \cup K$ is not a subspace.

2020-21

M.A.L.D.GOV'T. DEGREE COLLEGE
GADWAL.

Affiliated to Palamuru University, Mahabubnagar.

Department of Mathematics



STUDENT STUDY PROJECT

NAME OF TITLE: *Applications of number
Theory*

NAME OF THE STUDENTS:

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Department of Mathematics

Topic : Applications of Number Theory

Team :

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C. Vaishnavi

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Shireen

NUMBER THEORY

Objective: The main aim of this course is that we students can identify certain number theoretic functions and their properties. We can solve certain types of Diophantine equations. And also we can identify how number theory is related to and used in cryptography.

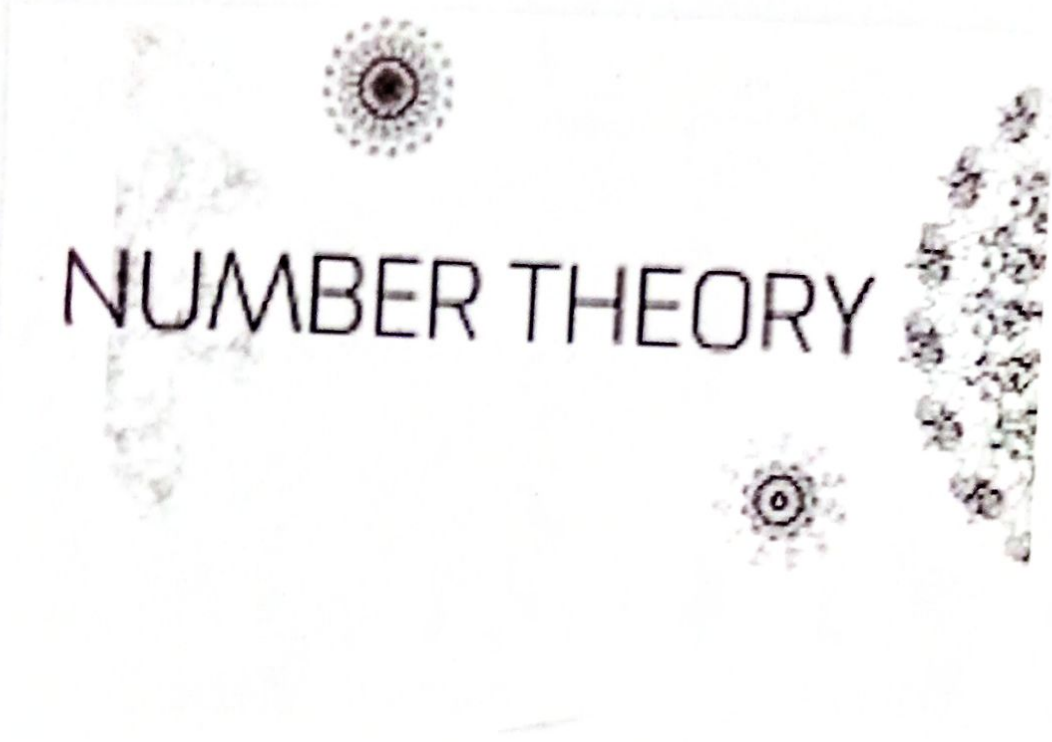
Outcome: After learning the course we will be equipped with the various tools regarding various types of number theory that arise in several branches of science.

Definition

Number theory (or arithmetic or higher arithmetic in older usage) is a branch of pure mathematics devoted primarily to the study of the integers and integer-valued functions. German mathematician Carl Friedrich Gauss (1777-1855) said, "Mathematics is the queen of the sciences and number theory is the queen of mathematics." Number theorists study prime numbers as well as the properties of mathematical

②

objects made out of integers (for example, rational numbers) or defined as generalizations of the integers (for example, algebraic integers).



NUMBER THEORY

The older term for number theory is arithmetic. By the early twentieth century, it had been superseded by "number theory" (The word 'arithmetic' is used by the general public to mean 'elementary calculations'; it has also acquired other meanings in mathematical logic, as in Peano arithmetic, and computer science, as in floating point arithmetic). The use of the term arithmetic for number theory regained some ground

in the second half of the 20th century, arguably in part due to French influence. In particular, arithmetical is commonly preferred as an adjective to number theoretic.

Example:

Prime Numbers - 2, 3, 5, 7, 11, 13, 17, 19, 23, 29, 31, 37, ...

Composite Numbers - 4, 6, 8, 9, 10, 12, 14, 15, 16, 18, 20, 21, ...

1 (modulo 4) Numbers - 1, 5, 9, 13, 17, 21, 25, ...

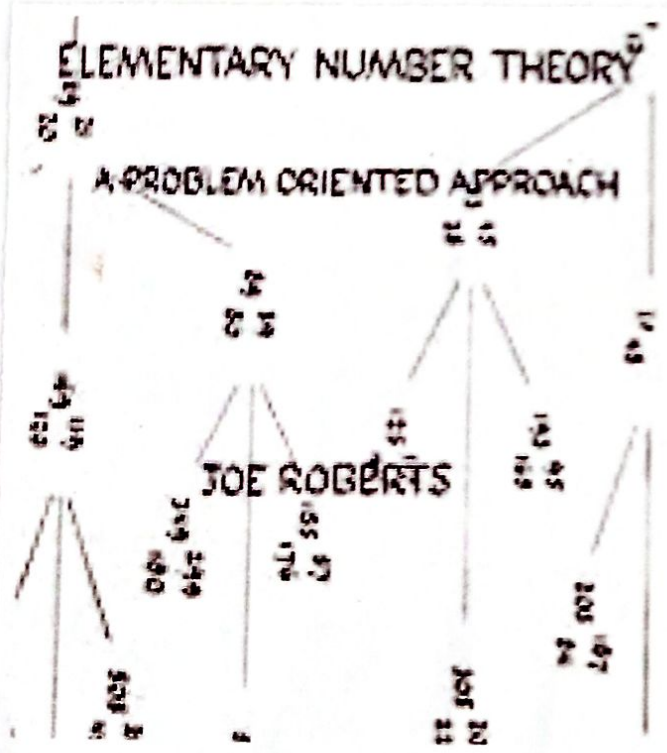
Triangular Numbers - 3, 6, 10, 15, 21, 28, 36, 45, ...

Perfect Numbers - 6, 28, 496, 8128, ...

Fibonacci Numbers - 1, 1, 2, 3, 5, 8, 13, 21, 34, 55, 89, ...

Subdivisions of Number Theory

1. Elementary number theory



The term elementary generally denotes a method that does not use complex analysis. For example, the prime number theorem was first proven using complex analysis in 1896, but an elementary proof was found only in 1949 by Erdős and Selberg. The term is somewhat ambiguous: for example, proofs based on complex Tauberian theorems (for example, Wiener-Ikehara) are often seen as quite enlightening but not elementary, in spite of using Fourier analysis, rather than complex analysis as such. Here as elsewhere, an elementary proof may be longer and more difficult for most readers than a non-elementary one.

Number theory has the reputation of being a field many of whose results can be stated to the layperson. At the same time, the proofs of these results are not particularly accessible, in part because the range of tools they use is, if anything, unusually broad within mathematics.

Example:

If x is a number with $5x+3=33$, then $x=6$

Proof:

If $5x+3=33$, then $5x+3-3=33-3$ since subtracting the same number from two equal quantities gives equal results.

$5x+3-3=5x$ because adding 3 to $5x$ and then subtracting

3 just leaves $5x$, and also, $33-3=30$

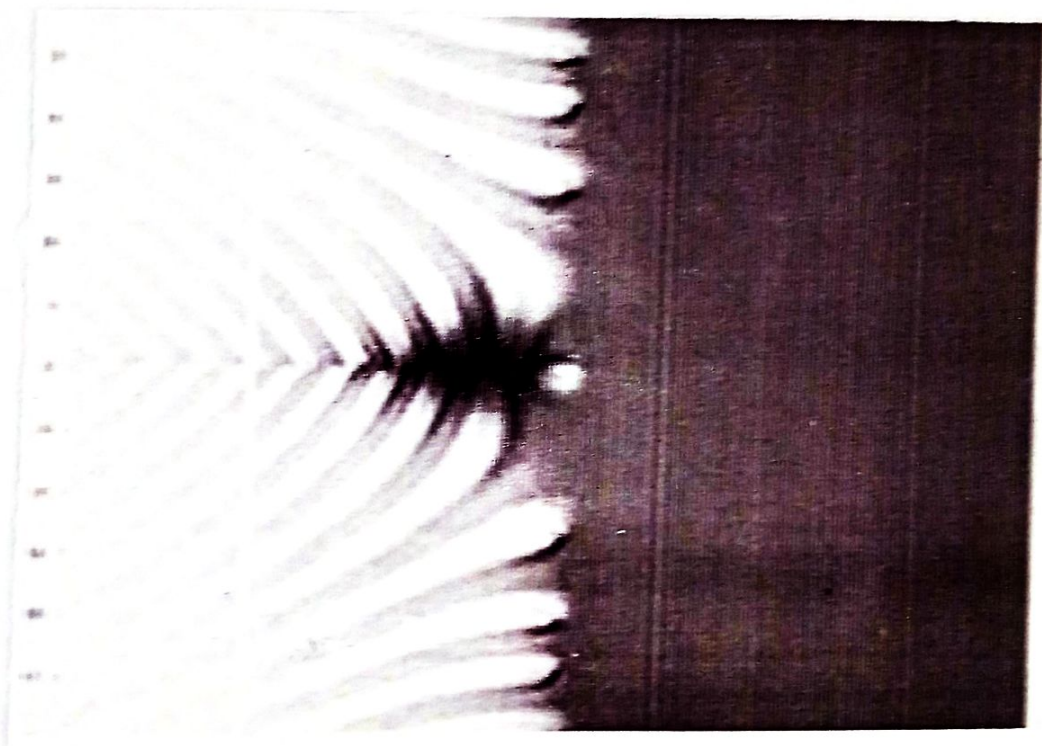
Hence $5x=30$

That is, x is a number which when multiplied by 5 equals 30.

The only number with this property is 6.

Therefore, if $5x+3=33$ then $x=6$.

2. Analytic number theory



Analytic number theory may be defined

→ in terms of its tools, as the study of the integers by means of tools from real and complex analysis.

(or)

→ in terms of its concerns, as the study within number theory of estimates on size and density, as opposed to identities.

Some subjects generally considered to be part of analytic number theory, for example, sieve theory, are better covered by the second rather than the first definition: some of sieve theory, for instance, uses little analysis, yet it does belong to analytic number theory.

The following are examples of problems in analytic number theory: the prime number theorem, the Goldbach conjecture (or the twin prime conjecture, or the Hardy-Littlewood conjectures), the Waring problem and the Riemann hypothesis. Some of the most important tools of analytic number theory are the circle method, sieve method and L-functions (or, rather, the study of their properties). The theory of modular forms (and, more generally, automorphic forms) also occupies an increasingly central place in the toolbox of analytic number theory.

Example:

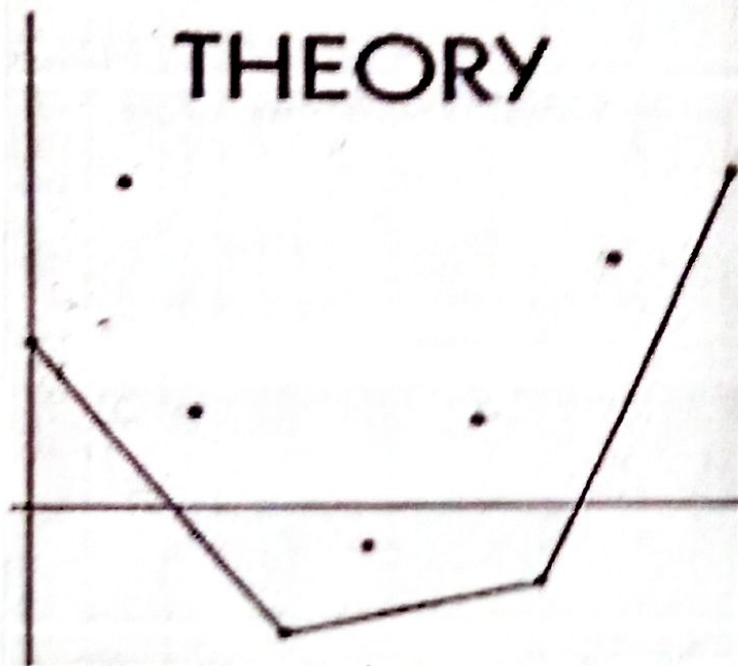
The prime number theorem can be generalised to this problem; letting

$\pi(x, a, q) =$ number of primes $\leq x$ such that a and q are coprime,

$$\lim_{x \rightarrow \infty} \frac{\pi(x, a, q) \phi(q)}{x / \log x} = 1.$$

3. Algebraic number theory

ALGEBRAIC NUMBER THEORY



An algebraic number is any complex number that is a solution to some polynomial equation $f(x) = 0$ with rational coefficients; for example, every solution α of $x^5 + (11/2)x^2 - 7x^2 + 9 = 0$ is an algebraic number. Fields of algebraic numbers are also called algebraic number fields, or shortly number fields. Algebraic number theory studies algebraic number fields. Thus, analytic and algebraic number theory can and do overlap: the former is defined by its methods, the latter by its objects of study.

Number fields are often studied as extensions of smaller number fields: a field L is said to be an extension of a field K if L contains K . (For example, the complex numbers \mathbb{C} are an extension of the reals \mathbb{R} , and the real \mathbb{R} are an extension of the rationals \mathbb{Q}). Classifying the

possible extensions of a given number field is a difficult and partially open problem. Abelian extensions - that is, extensions L of K such that the Galois group $\text{Gal}(L/K)$ of L over K is an abelian group - are relatively well understood. Their classification was the object of the programme of class field theory, which was initiated in the late 19th century (partly by Kronecker and Eisenstein) and carried out largely in 1900-1950.

An example of an active area of research in algebraic number theory is Iwasawa theory. The Langlands program, one of the main current large scale research plans in mathematics, is sometimes described as an attempt to generalise class field theory to non-abelian extensions of number fields.

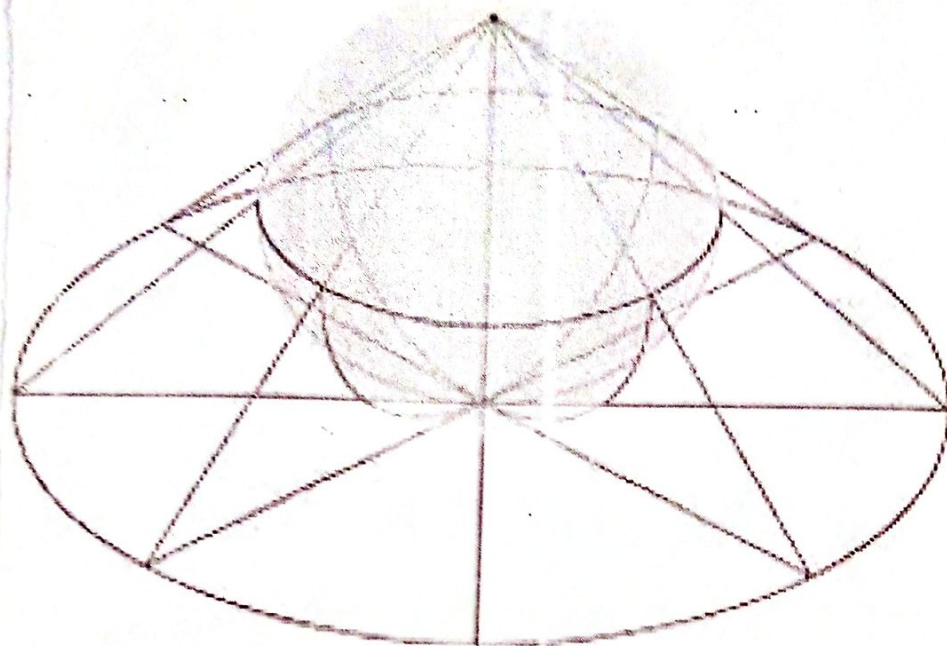
Example:

For example, in the Gaussian integers $\mathbb{Z}[i]$, the numbers $1+2i$ and $-2+i$ are associate because the latter is the product of the former by i , but there is no way to single out one as being more canonical than the other. This leads to equations such as

$$5 = (1+2i)(1-2i) = (2+i)(2-i),$$

which prove that in $\mathbb{Z}[i]$, it is not true that factorizations are unique up to the order of the factors.

4. Diophantine geometry



The central problem of Diophantine geometry is to determine a Diophantine equation has solutions, and if it does, how many. The approach taken is to think of the solutions of an equation as a geometric object.

In Diophantine geometry, one asks whether there are any rational points (points all of whose coordinates are integers) or integral points (points all of whose coordinates are integers) on the curve or surface. If there are any such points, the next step is to ask how many there are and how they are distributed. A basic question in this direction is if there are finitely or infinitely many rational points on a given curve (or surface).

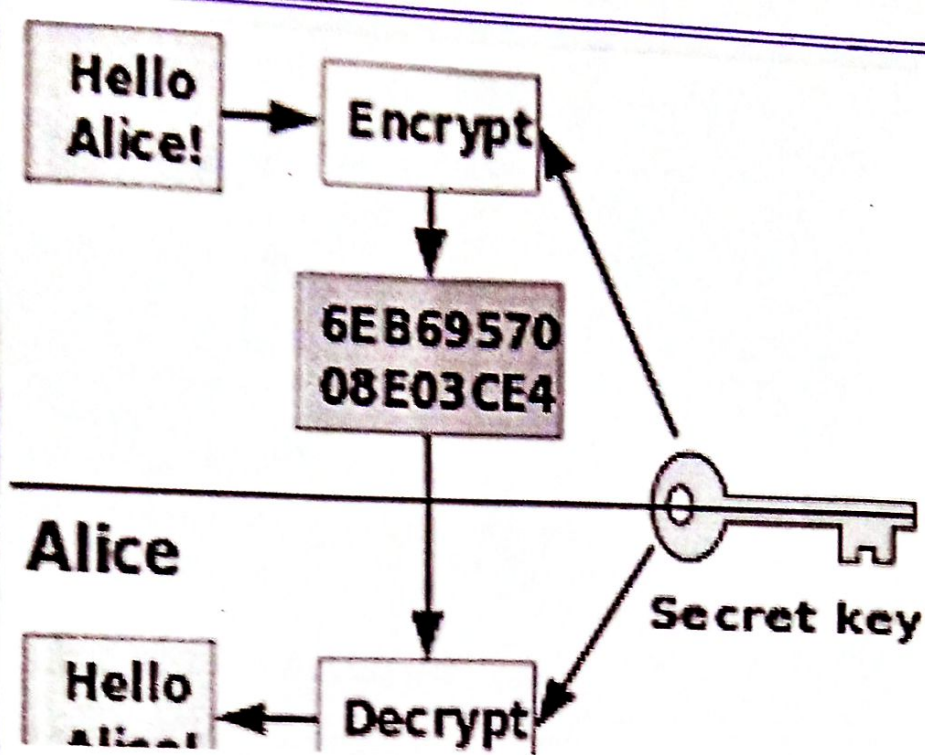
In the Pythagorean equation $x^2 + y^2 = 1$, we would like to study its rational solutions, that is, its

solutions (x, y) such that x and y are both rational. This is the same as asking for all integer solutions to $a^2 + b^2 = c^2$; any solution to the latter equation gives us a solution $x = a/c, y = b/c$ to the former. It is also the same as asking for all points with rational coordinates on the curve described by $x^2 + y^2 = 1$.

Diophantine geometry should not be confused with the geometry of numbers, which is a collection of graphical methods for answering certain questions in algebraic number theory. Arithmetic geometry, however, is a contemporary term for much the same domain as that covered by the term Diophantine geometry. The term arithmetic geometry is arguably used most often when one wishes to emphasise the connections to modern algebraic geometry (as in, for instance, Falting's theorem) rather than to techniques in Diophantine approximations.

Applications of Number Theory

The best known application of Number theory is public key cryptography, such as the RSA algorithm. Public key cryptography in turn enables many technologies we take for granted, such as the ability to make secure online transactions.



Cryptography is a method of protecting information and communications through the use of codes, so that only those for whom the information is intended can read and process it. The prefix 'crypt' means 'hidden' or 'vault' and the suffix 'graphy' stands for 'writing'.

Example :

An example of basic cryptography is a encrypted message in which letters are replaced with other characters. To decode the encrypted contents, you would need a grid or table that defines how the letters are transposed. For example, the translation grid below could be used to decode

"1234125678906" as "techterms.com"

1 t

2 e

3 c

4 h

5 r

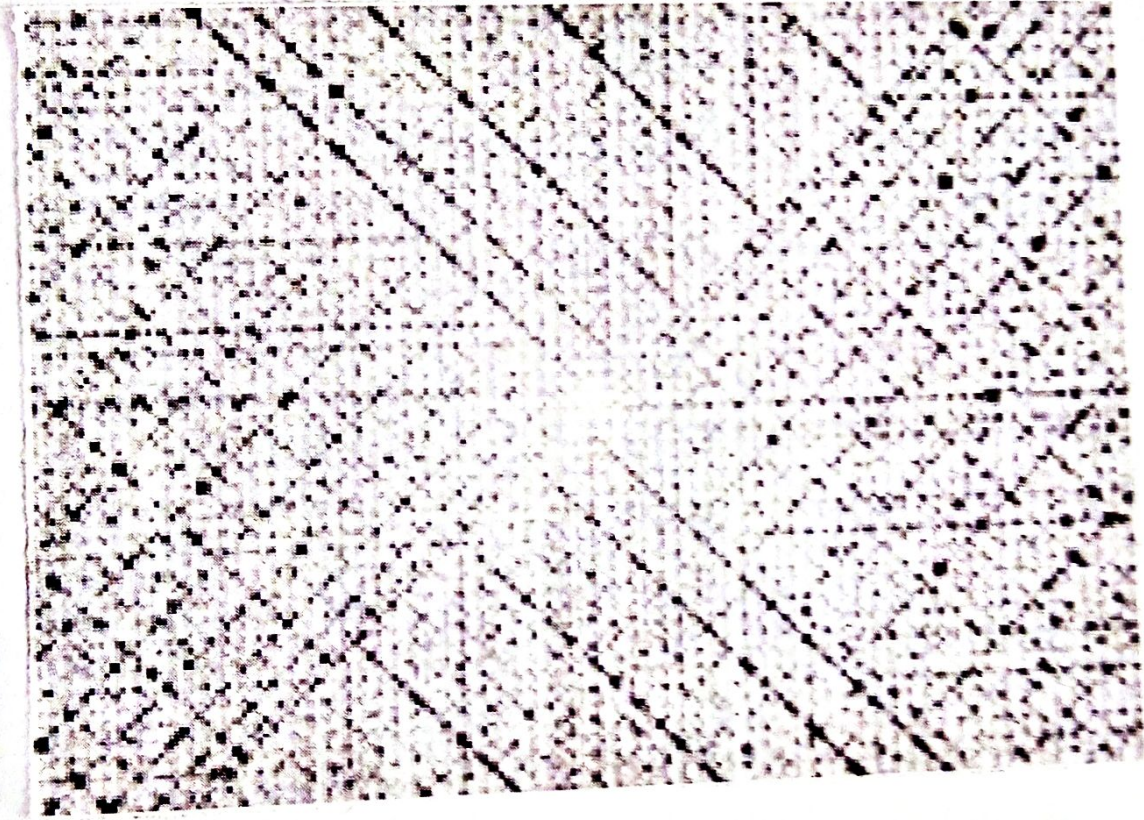
6 m

7 s

8 .

9 c

0 o



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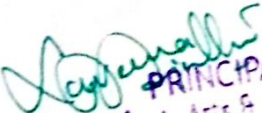
Department of Mathematics




STUDENT STUDY PROJECT

NAME OF TITLE: Cryptography

NAME OF THE STUDENTS: C. Manasa II B.Sc (MScs)
S. Shivani II B.Sc (MPCs)
Ashwini II B.Sc (MScs)


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In charge
Department of Mathematics

MALD Govt Degree College

Department of Mathematics

Topic : Cryptography

Presented by : C. Manasa

Q. Shivani .

-Ashwini .

cryptology

Cryptology is the study of secure communications - techniques that allow only the sender and intended recipient of a message to view its contents.

The term is derived from the Greek word kryptos, which means hidden. It is closely associated to encryption.

When transmitting electronic data, the most common use of cryptology is to encrypt and decrypt email and other plain-text messages. The simplest method uses the symmetric or "secret key" system.

Cryptology Projects helps on transforming secure data across various channels.

"The Cryptology Handbook" addresses the escalating need for cryptology in this ever-more connected world.

Cryptography is the stuff of spy novels and action comics.

The history of cryptography

The code Books:

The Evolution of Secrecy from Mary, Queen of Scots, to Quantum Cryptography, Simon Singh, Doubleday & Company, Inc., 1999, ISBN.

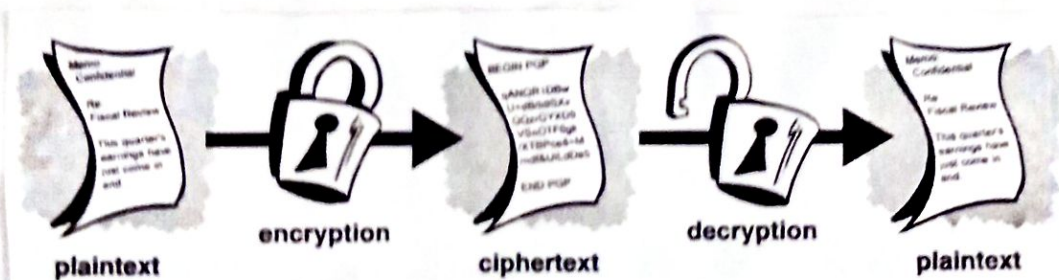
The Codebreakers:-

The Story of Secret Writing, David Kahn, Simon & Schuster Trade, 1996, ISBN 0-684-83130-9. This book is a history of codes and codebreakers from the time of the Egyptians to the end of WWII. Kahn first wrote it in the sixties; this is the revised edition. This book won't teach you anything about how cryptography is done, but it has been the inspiration of the whole modern generation of cryptographers.

* When Julius Caesar sent messages to his generals, he didn't trust messengers. He replaced every A — D, B — E, and so on through the alphabet. Only someone who knew the shift by 3 rule could decipher these messages.

Encryption and decryption

Data that can be read and understood without any special measures is called plaintext or clear text. The method of disguising plaintext in such a way as to hide its substance is called encryption. Encrypting plaintext results in unreadable gibberish called ciphertext. The process of reverting ciphertext to its original plaintext is called decryption.



What is cryptography?

Cryptography is the science of using mathematics to encrypt and decrypt data. Cryptography enables you to store sensitive information or transmit it across insecure networks.

While cryptography is the science of

Securing data, analyzing and breaking cryptanalysis is the science of secure communication.

Classical cryptanalysis involves an interesting combination of analytical reasoning, application of mathematical tools, pattern finding, patience, determination, and luck. Cryptanalysts are also called attackers.

Cryptology embraces both cryptography and cryptanalysis.

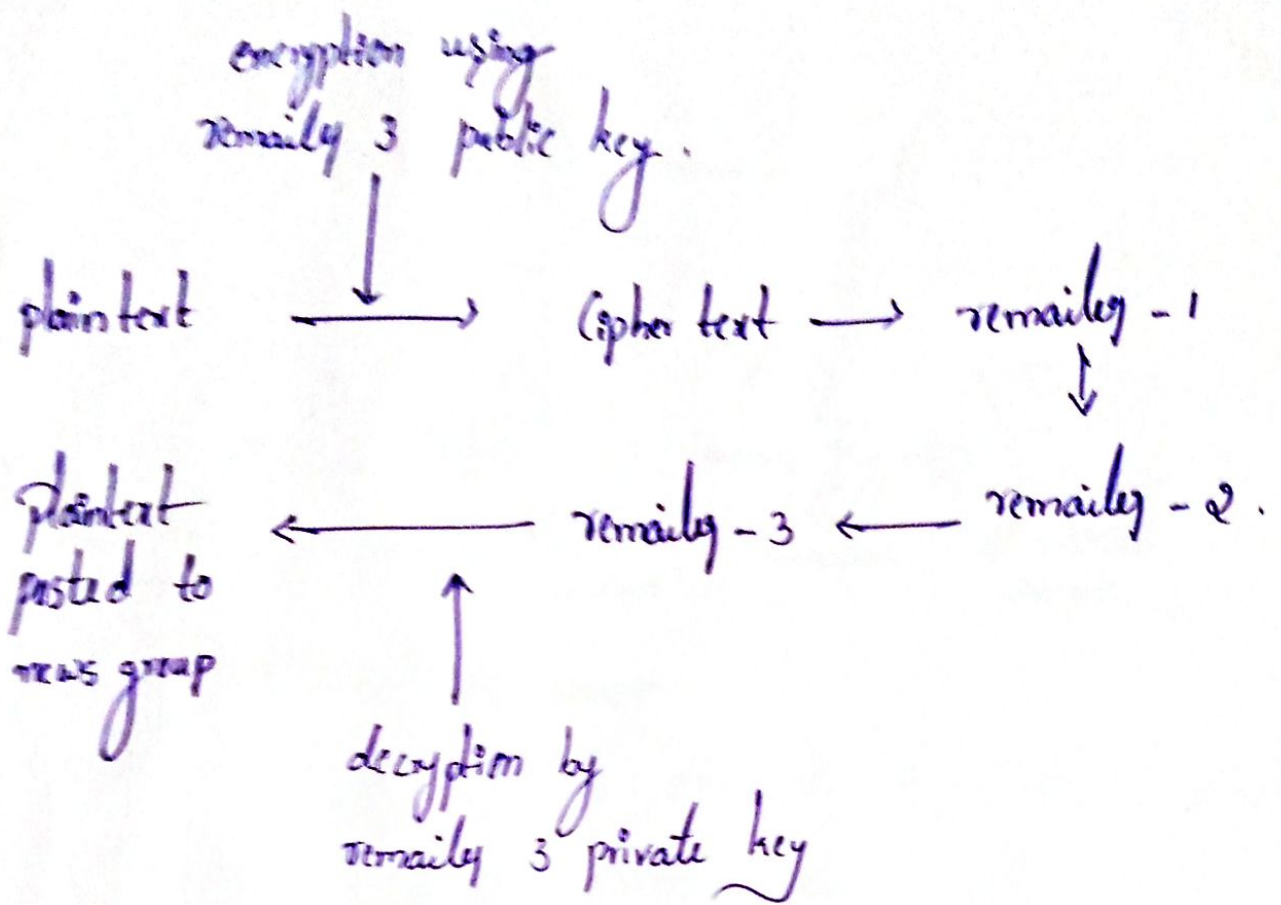
Strong cryptography

There are two kinds of cryptography in this world:

Cryptography that will stop ur kid sister from reading ur files, and cryptography that will stop major governments from reading ur files.

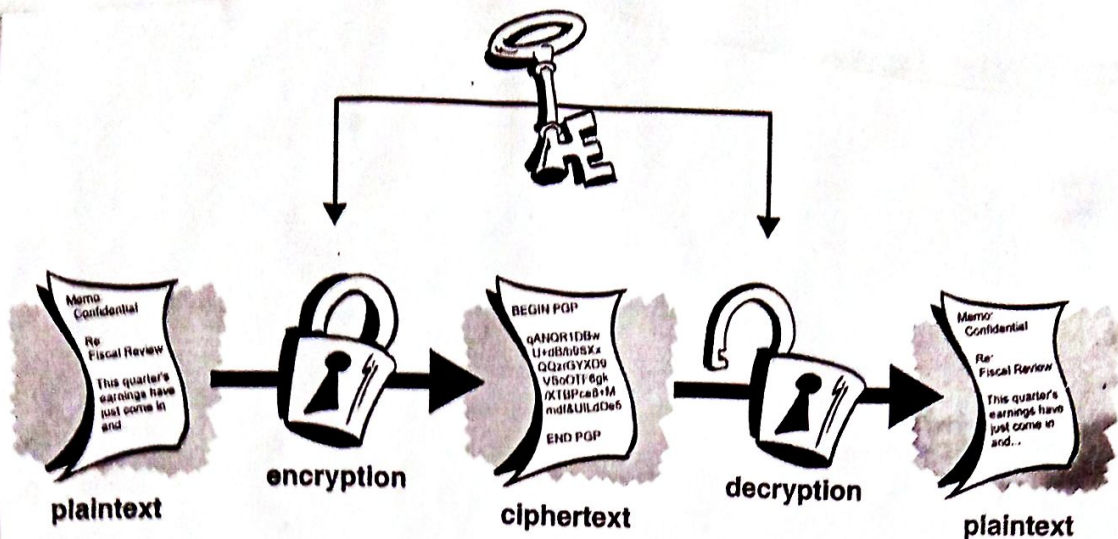
How does cryptography work?

→ A cryptography algorithm, or cipher, is a mathematical & decryption process. → A cryptographic algorithm works in combination with a key - a word, number, or phrase - to encrypt the plaintext.



Conventional cryptography

In conventional cryptography, also called secret-key or symmetric-key encryption, one key is used both for encryption and decryption. The Data Encryption Standard (DES) is an example of a conventional cryptosystem, which is widely employed by the U.S. government.



Caesar's cipher

An extremely ^{*} simple example of conventional cryptography is a substitution cipher.

For example:

If we encode the word "SECRET" using Caesar's key value of 3, we offset the alphabet so that the 3rd letter down (D) begins the alphabet.

Ex

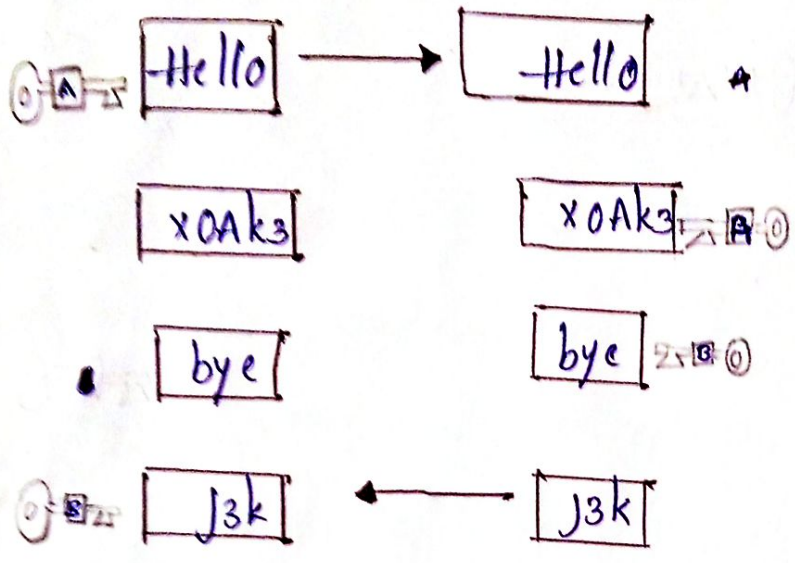
ABCDEFGHIJKLMNOPQRSTUVWXYZ.

∴ sliding everything up by 3, we get.

DEFGHIJKLMNOPQRSTUVWXYZABC.

Here, $D=A$, $E=B$, $F=C$ & so on.

Importance of Cryptography :-

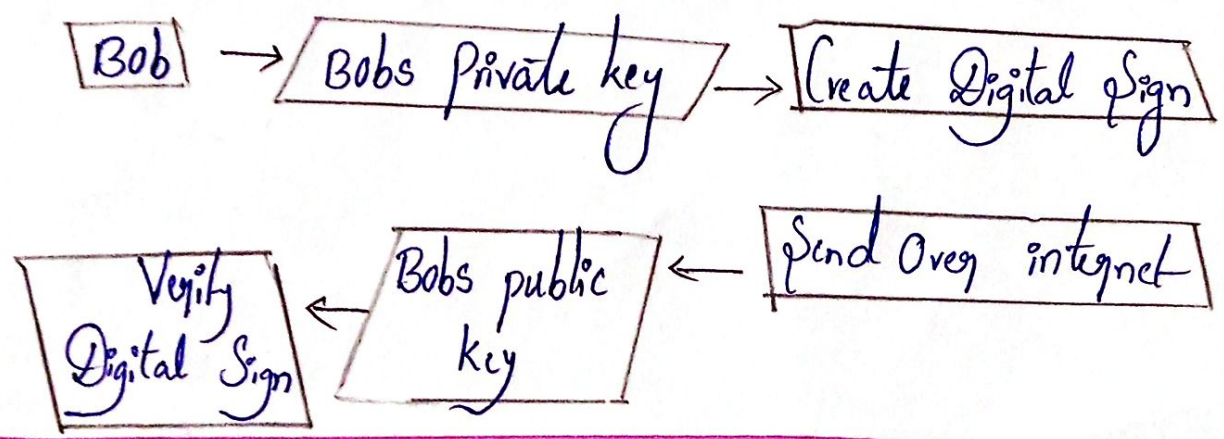


Cryptography in Every Day Life .

Electronic money .

it is also known as electronic cash or Digital Cash .

Digital Signatures



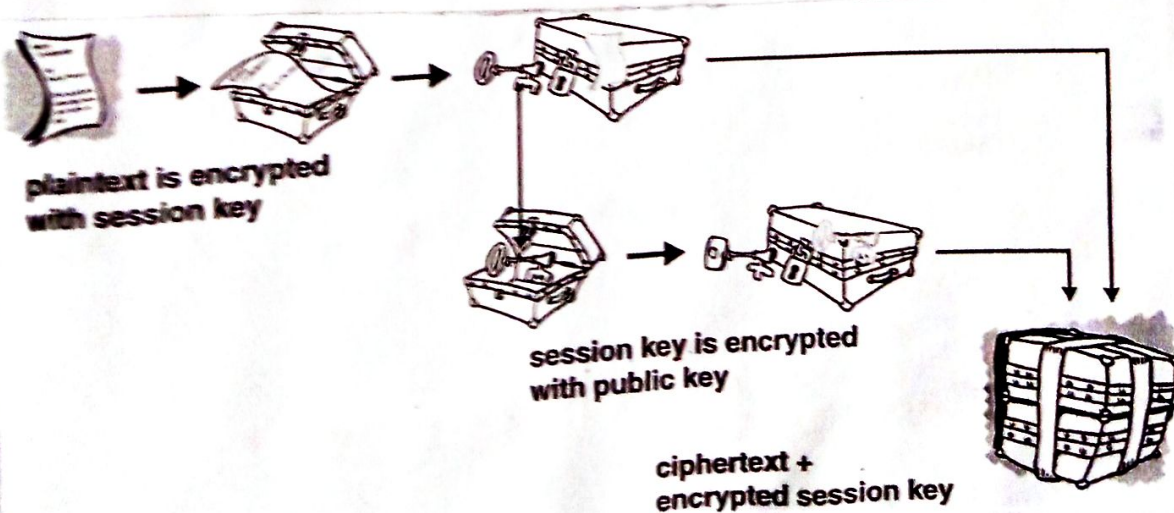
How PGP works

PGP Combines some of the best features of both conventional and public key cryptography. PGP is a hybrid cryptosystem.

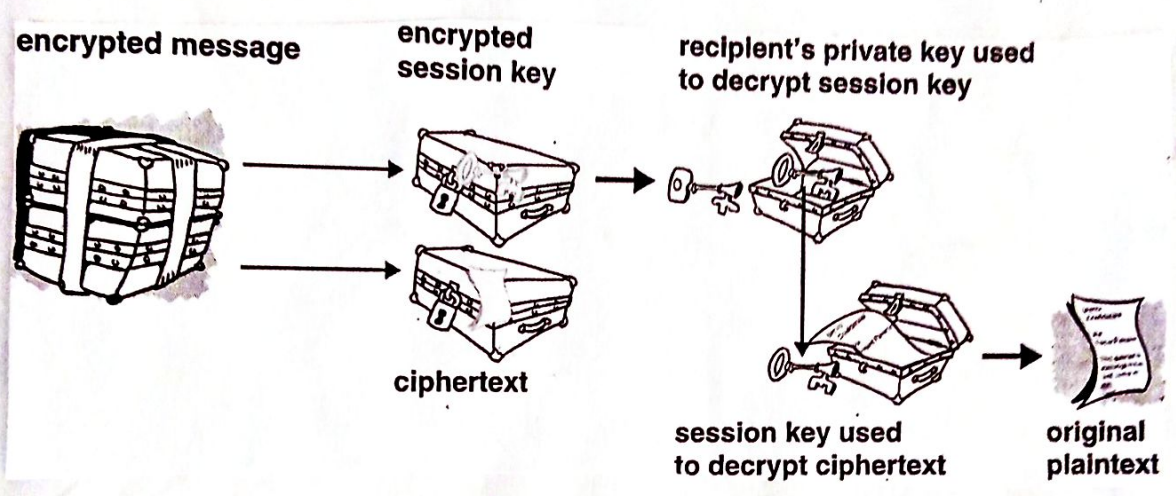
When a user encrypts plaintext with PGP, PGP first compresses the plaintext.

The session key works with a very secure, fast conventional encryption algorithm to encrypt the plaintext; the result is ciphertext.

This public key - encrypted session key is transmitted along with the ciphertext to the recipient.



Decryption works in the reverse. The recipient's copy of PGP uses his or her private key to recover the session key,



* which PGP then uses to decrypt the conventionally encrypted ciphertext.

2020-21

M.A.L.D.GOVT. DEGREE COLLEGE
GADWAL.

Affiliated to Palamuru University, Mahabubnagar.

Department of Mathematics



STUDENT STUDY PROJECT

NAME OF TITLE: *Applications of Geometry*

NAME OF THE STUDENTS:



① Saba	II year	MPC EM	19033024441018
② Seema	"	MPCS	19033024468035
③ Rashida	"	MPC EM	19033024441016
④ K. Laxmi	"	MPCS	19033024468018
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Objective :- Model and (objective) Solve geometric situations using algebraic properties. Recognize parallel or perpendicular lines by analysing the slope or angle relationships. Recognize and complete different styles of proof using deductive reasoning. Differentiate between parallel, perpendicular, skew, and intersecting lines.

Outcomes of Geometry :- After studying this course, you should be able to : understand geometrical terminology for angles, triangles, quadrilaterals and circles. measure angles using a protractor. Use geometrical results to determine unknown angles.



Applications Of Geometry

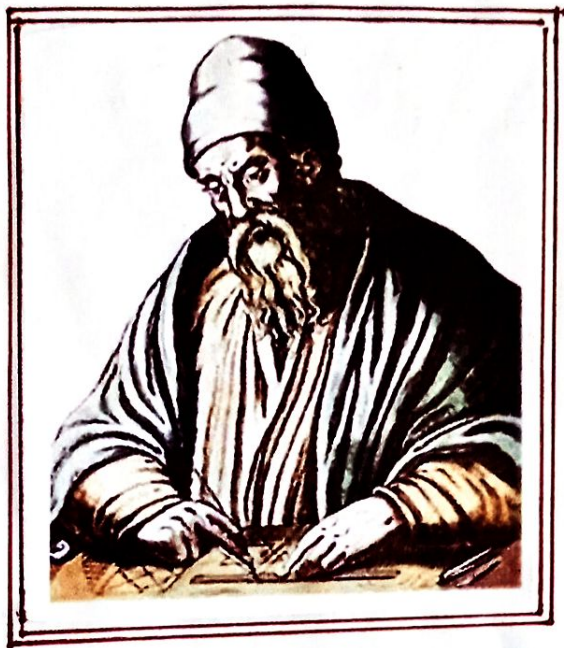
The best use of geometry in daily life is the construction of the buildings, dams, rivers, roads, temples etc... Smartphones, laptops, computers etc are designed using geometrical concepts. In fact, the games we play also use geometry to find relevance between the distance and shape of objects designed.

What is Geometry?



The word "Geometry" is derived from the Greek word "Geo" and "Metron" which mean Earth and Measurement respectively. Translating roughly to Earth's Measurement,"

geometry plays a great role in determining the areas, volumes, and lengths. Euclid is considered to be the "father of Geometry".



Examples of Geometry In everyday life:-

1) Nature :- The most important example of geometry in everyday life is formed by the nature surrounding humans. If one looks closely, one might find different geometrical shapes and patterns in leaves, flowers, stems, roots, bark and the goes on the organisation of the human digestive system as a tube

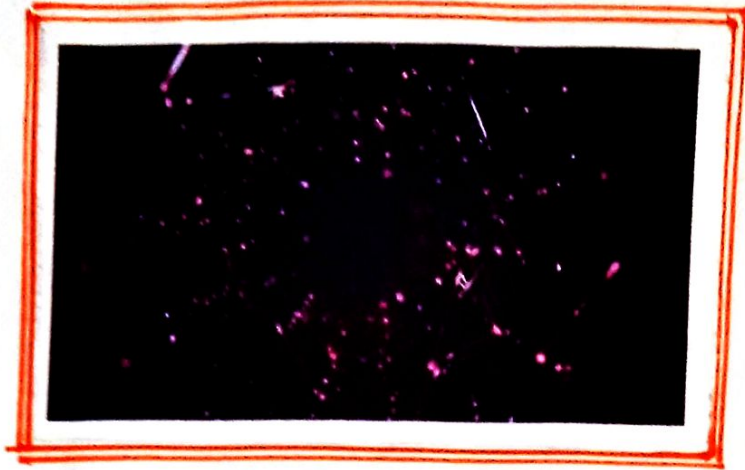
within a tube also ascertains the role of geometry. The leaves on the trees are of varying shapes, sizes and symmetries.



The next interesting example of the role of geometry in nature is formed by the pattern popularly known as "Six-Around-One" patterns, also called "closest packing of circles," "Hexagonal packaging," and "Tessellating Hexagons."



2) Technology :-



The most common example of geometry in everyday life is technology. Be it robotics or computers, geometry is applied at almost all the underlying concepts. The computer programmers are able to work because the concepts of geometry are always at their disposal. Ray casting, the process of shooting, employs a 2-D map for stimulating the 3-D world of the video games. Ray casting helps in increasing processing as the calculations are carried out for the vertical lines on the screen.

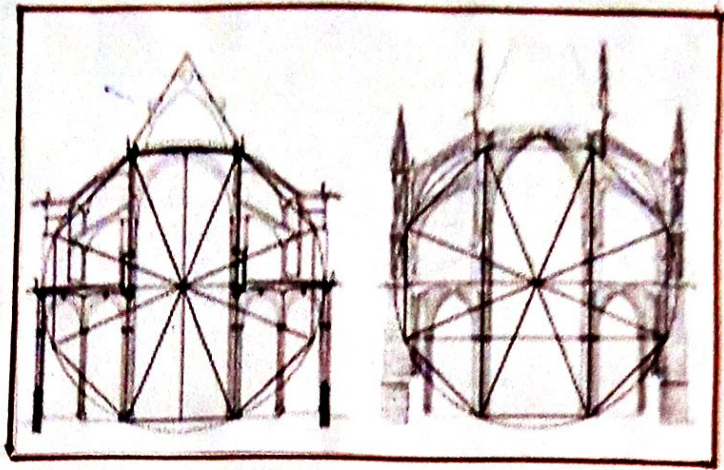
3) Homes :-



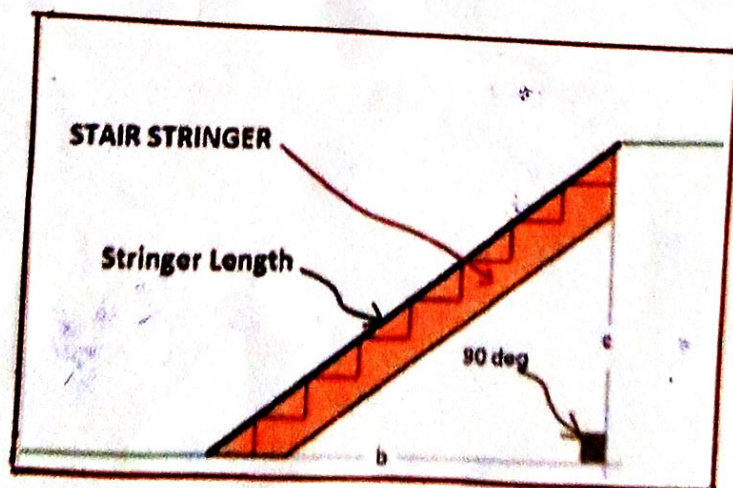
Geometry does not leave even a single chance to play a significant role in homes as well as, the windows, doors, beds, chairs, tables, TV, mats, rugs, cushions, etc. have different shapes. A house is made to look more presentable by using vases, paintings, and various decorative pieces, which are of different geometrical shapes and have different patterns made on them.

4) Architecture :- The construction of various buildings or monuments has a close relationship with geometry. Before, help construction

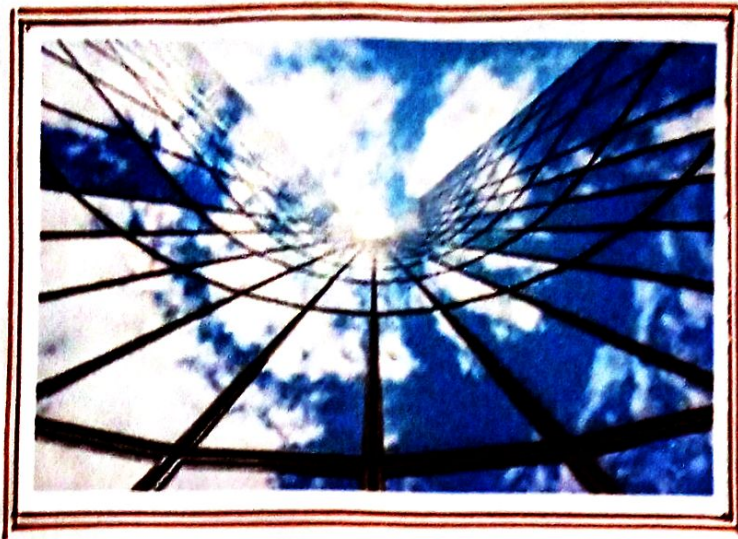
architectural forms, mathematics and geometry.



help put forth the structural blue print of the building pythagoras' "principles of Harmony" along with geometry were employed in the architectural designs of sixth Century BC. The staircase in all the buildings take into consideration the angles of geometry and are constructed at 90° .



5) Art :-

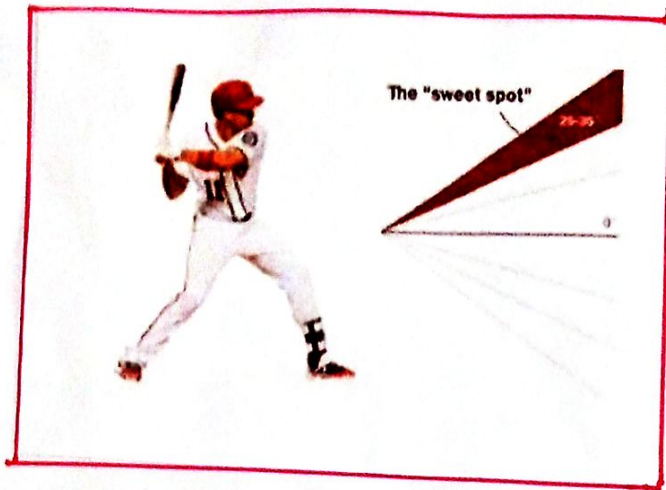


What does art includes? Art encompasses the formation of figures & shapes, a basic understanding of 2D & 3D, knowledge about spatial concepts, and contribution of estimation, patterns & measurement. From the aforesaid, it is evident that there is a close relationship between art and geometry. Geometrical forms like circle, triangle, square, mandala, or octagon.

6) Sports :-

Sports often does not fail a sole chance to make use of geometrical concepts. The buildings of the sports stadiums and athletic

fields take into consideration geometric shapes. The athletic fields also employ



geometry ; hockey , soccer , basketball , and football fields are rectangular in shape.

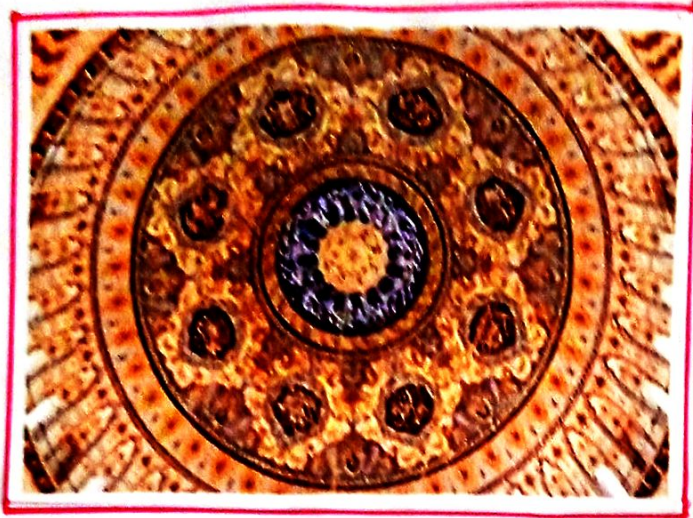
The corner kick spots , goal posts , arcs , D-section , and centre circle are marked on the field .

7) Designing :-

Geometry is widely applied in the field of designing ; the creation of animated figures in the video games require geometry. In the case of art , almost every element of designing is entwined with geometric

proportions, which is used to depict a story.

Taking the examples of miniature paintings and manuscript illumination.

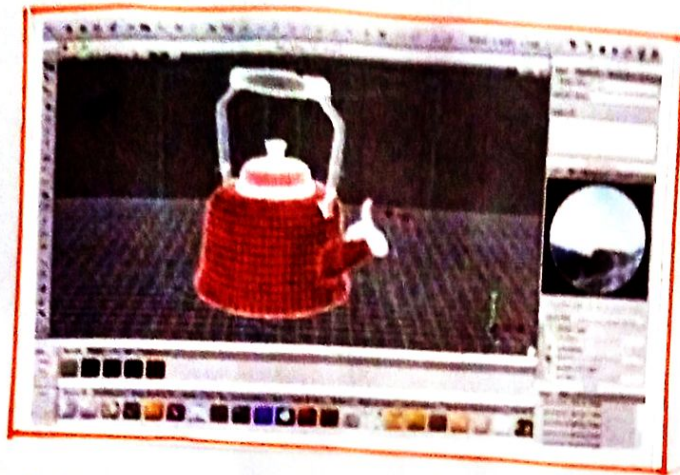


In designing, geometry has a symbolic role to play; as is evident from the carvings on the walls, roofs, and doors of various architectural marvels.

8) Computer Aided Design - CAD :-

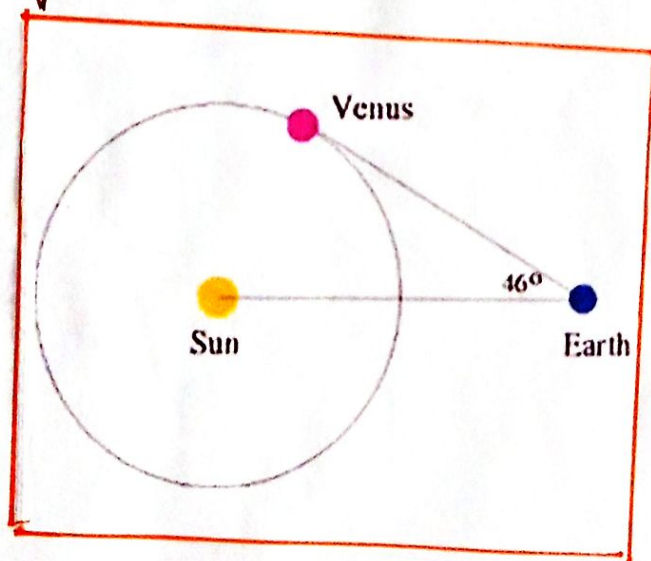
Geometry, one of the principle concepts of mathematics, entails lines, curves, shapes, and angles. Before any architectural design is made, a computer software helps in rendering visual images on the screen. CAD, a software, puts forth the blueprint of the design.

Moreover, it also aids in the simulation of the architectural forms which allows for the better understanding of the finished product.



The principles of geometry are being used extensively in various industrial processes which allows the designing of graphics.

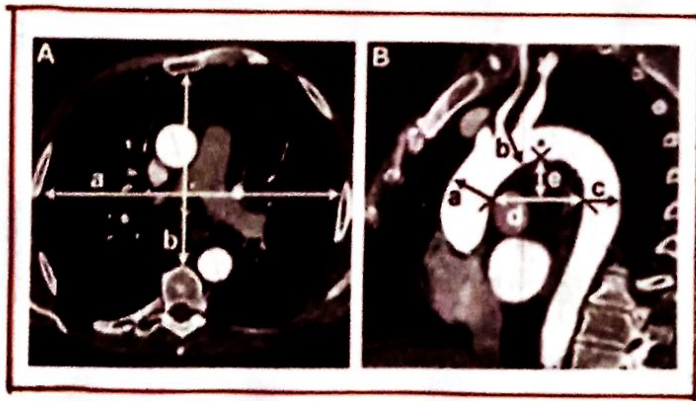
9) Mapping :-



Geometry helps in the accurate calculation of the physical distances. It is employed in the

field of astronomy to map the distances between different planets. It also aids in the determination of a relationship between the movements of different bodies in the celestial environment. Moreover, in navigation, the ships, watercraft, and aircraft utilise angles and also depend on their mathematical concepts for carrying out basic operations.

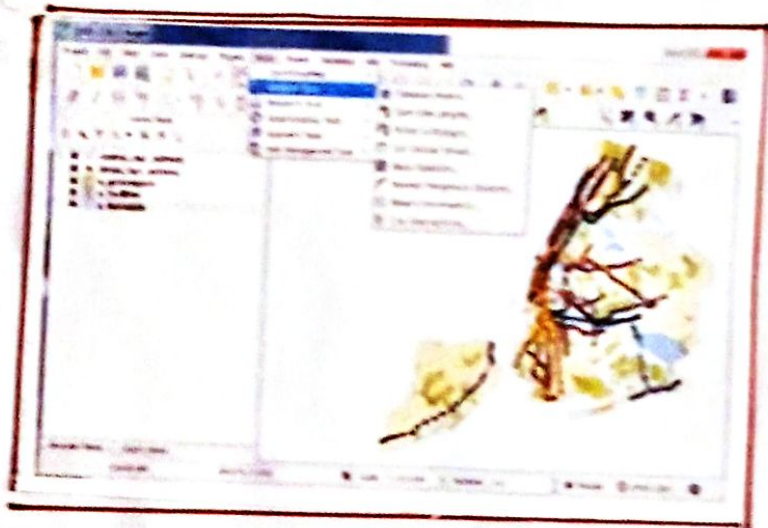
10) Medicine :-



Techniques like x-rays, ultrasounds, MRIs, and nuclear imaging require the reconstruction of shapes of organs, bones, and tumors, which is based on geometry only. Physiotherapy also employs geometry. Geometric properties and

features help in defining the image in digital grids. The geometrical concept not only aid in visualization, manipulation, image segmentation, correction, and object representation. Bisecting angle techniques and parallel techniques are crucial in radiology.

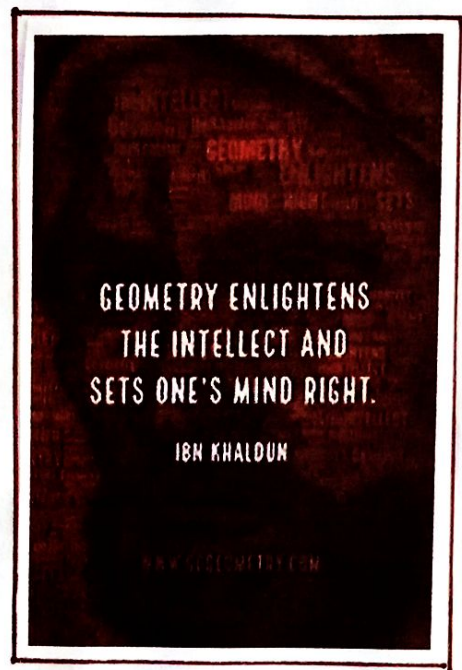
11) Geographic Information Systems :-



The GPS of the satellites use geometrical principles to calculate the positions of the satellites. The use of coordination geometry in the Global Positioning System (GPS) provides precise information about the location and time. GPS to track transportation accidents and

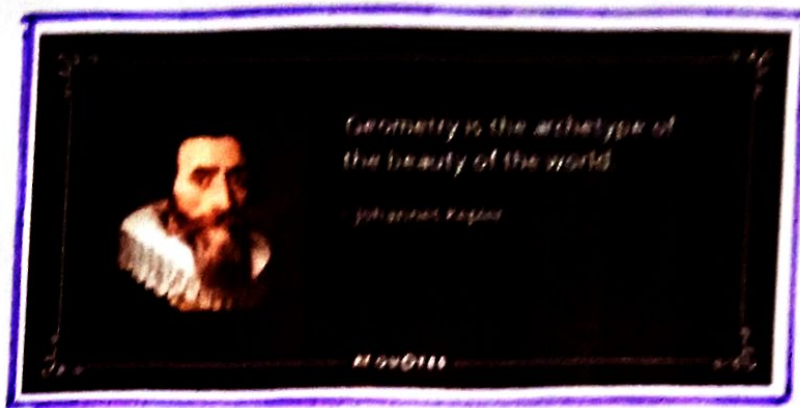
carry out rescue operations. The coordination geometry also aids in enhancing flight security, weather forecasting, earthquake monitoring, and environmental protection. Moreover, various facets of military operations are equipped with GPS.

Inspirational quotes of Geometry :-

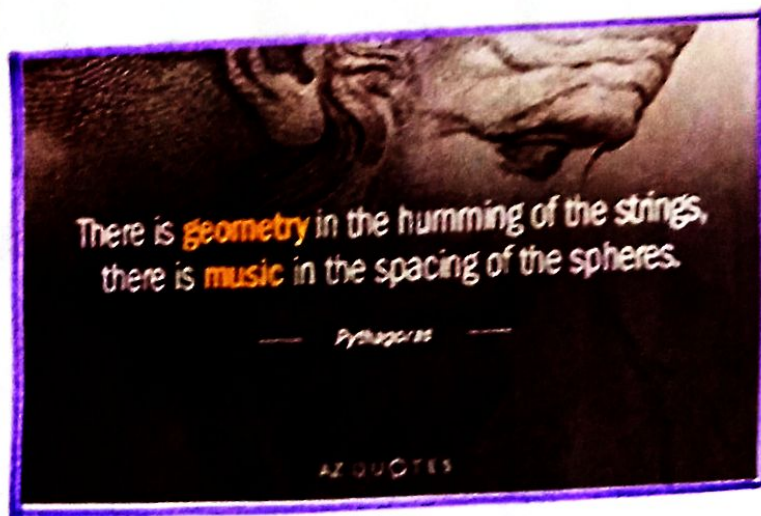


* Geometry enlightens the intellect and sets one's mind right.

* Equations are just the boring part of Mathematics. I attempt to see things in terms of Geometry.



*→ Geometry is the archetype of the beauty of the world.



*→ There is geometry in the humming of the strings, there is music in the spacing of the spheres.